# CS579: Foundations of Cryptography Spring 2023

# **Key Agreement**

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# Number theory background

## Multiplicative inverses

The residues modulo a positive integer n comprise set  $Z_n = \{0,1,2,...,n-1\}$ 

- let x and y be two elements in Z<sub>n</sub> such that x y mod n = 1
  - we say: y is the multiplicative inverse of x in Z<sub>n</sub>
  - we write:  $y = x^{-1}$
- example:
  - multiplicative inverses of the residues modulo 11

Х	0	1	2	3	4	5	6	7	8	9	10
X <sup>-1</sup>		1	6	4	3	9	2	8	7	5	10

## Multiplicative inverses (cont'ed)

#### Theorem

An element x in  $Z_n$  has a multiplicative inverse iff x, n are relatively prime

- e.g.
  - the only elements of Z<sub>10</sub> having a multiplicative inverse are 1, 3, 7, 9

Х	0	1	2	3	4	5	6	7	8	9	TOTAL PROPERTY OF THE PARTY OF
$X^{-1}$		1		7				3		9	ACTION OF THE PARTY.

#### Corollary

If p is prime, every non-zero residue in Z<sub>p</sub> has a multiplicative inverse

#### Theorem

A variation of Euclid's GCD algorithm computes the multiplicative inverse of an element x in  $Z_n$  or determines that it does not exist

## Euclid's GCD algorithm

Computes the greater common divisor by repeatedly applying the formula gcd(a, b) = gcd(b, a mod b)

example

 $\bullet$  gcd(412, 260) = 4

Algorithm EuclidGCD(a, b)
Input integers a and b
Output gcd(a, b)

if b = 0
 return a
else
 return EuclidGCD(b, a mod b)

а	412	260	152	108	44	20	4
b	260	152	108	44	20	4	0

## Extended Euclidean algorithm

#### **Theorem**

If, given positive integers **a** and **b**, **d** is the smallest positive integer s.t. **d** = **ia** + **jb**, for some integers **i** and **j**, then **d** = gcd(**a**, **b**)

- example
  - a = 21, b = 15
  - d = 3, i = 3, j = -4
  - $\bullet$  3 = 3.21 + (-4).15 = 63 60 = 3

```
Algorithm Extended-Euclid(a, b)
  Input integers a and b
  Output gcd(a, b), i and j
          s.t. ia+jb = gcd(a,b)
  if \mathbf{b} = 0
     return (a,1,0)
  (d', x', y') = Extended-Euclid(b, a mod b)
  (d, x, y) = (d', y', x' - [a/b]y')
  return (d, x, y)
```

## Computing multiplicative inverses

#### **Fact**

• given two numbers **a** and **b**, there exist integers x, y s.t.

$$x a + y b = gcd(a,b)$$

which can be computed efficiently by the extended Euclidean algorithm

#### Thus

- the multiplicative inverse of a in Z<sub>b</sub> exists iff gcd(a, b) = 1
- i.e., iff the extended Euclidean algorithm computes x and y s.t. x a + y b = 1
- in this case, the multiplicative inverse of a in Z<sub>b</sub> is x

## Multiplicative group

A set of elements where multiplication • is defined

- closure, associativity, identity & inverses
- multiplicative groups Z\*<sub>n</sub>, defined w.r.t. Z<sub>n</sub> (residues modulo n)
  - subsets of Z<sub>n</sub> containing all integers that are relative prime to n
  - if n is a prime number, then all non-zero elements in Z<sub>n</sub> have an inverse
    - $\bullet$  Z\*<sub>7</sub> = {1,2,3,4,5,6}, n = 7
    - 2 4 = 1 (mod 7), 3 5 = 1 (mod 7), 6 6 = 1 (mod 7), 1 1 = 1 (mod 7)
  - if n is not prime, then not all integers in Z<sub>n</sub> have an inverse
    - $\bullet$  Z\*<sub>10</sub> = {1,3,7,9}, n = 10
    - ◆ 3 7 = 1 (mod 10), 9 9 = 1 (mod 10), 1 1 = 1 (mod 10)

## Order of a multiplicative group

#### Order of a group: cardinality of group

- multiplicative groups for Z<sup>\*</sup><sub>n</sub>
- the totient function  $\phi(n)$  denotes the order of  $Z_n^*$ , i.e.,  $\phi(n) = |Z_n^*|$ 
  - if n = p is prime, then the order of  $Z_p^*=\{1,2,...,p-1\}$  is p-1, i.e.,  $\varphi(n)=p-1$ 
    - e.g.,  $Z_7^* = \{1,2,3,4,5,6\}$ , n = 7,  $\varphi(7) = 6$
  - if n is not prime,  $\phi(n) = n(1-1/p_1)(1-1/p_2)...(1-1/p_k)$ , where  $n = p^{e_1}p^{e_2}...p^{e_k}$ 
    - e.g.,  $Z_{10}^* = \{1,3,7,9\}$ , n = 10,  $\varphi(10) = 4$
- if n = p q, where p and q are distinct primes, then  $\phi(n) = (p-1)(q-1)$ 
  - difficult problem: given n = pq, where p, q are primes, find p and q or  $\varphi(n)$

## Fermat's Little Theorem

#### **Theorem**

If p is a prime, then for each nonzero x in  $Z_p$ , we have  $x^{p-1}$  mod p = 1

• example (p = 5):

$$1^4 \mod 5 = 1$$

$$3^4 \mod 5 = 81 \mod 5 = 1$$

$$2^4 \mod 5 = 16 \mod 5 = 1$$

$$4^4 \mod 5 = 256 \mod 5 = 1$$

## **Corollary**

If p is a prime, then the multiplicative inverse of each non-zero residue x in  $Z_p$  is  $x^{p-2}$  mod p

• proof:  $x(x^{p-2} \mod p) \mod p = xx^{p-2} \mod p = x^{p-1} \mod p = 1$ 

## Euler's Theorem

#### **Theorem**

For each element x in  $Z_n^*$ , we have  $x^{\phi(n)}$  mod n = 1

- example (n = 10)
  - $Z_{10}^* = \{1,3,7,9\}, n = 10, \varphi(10) = 4$
  - $3^{\phi(10)} \mod 10 = 3^4 \mod 10 = 81 \mod 10 = 1$
  - $7^{\phi(10)} \mod 10 = 7^4 \mod 10 = 2401 \mod 10 = 1$
  - $9^{\phi(10)} \mod 10 = 9^4 \mod 10 = 6561 \mod 10 = 1$

## Computing in the exponent

For the multiplicative group  $Z_n^*$ , we can reduce the exponent modulo  $\varphi(n)$ 

- $x^y \mod n = x^{k \cdot \phi(n) + r} \mod n = (x^{\phi(n)})^k x^r \mod n = x^{r \mod \phi(n)} \mod n$
- Corollary: For Z\*<sub>p</sub>, we can reduce the exponent modulo p-1
- example
  - $Z^*_{10} = \{1,3,7,9\}, n = 10, \varphi(10) = 4$
  - $\bullet$  3<sup>1590</sup> mod 10 = 3<sup>1590</sup> mod 10 = 3<sup>2</sup> mod 10 = 9
  - how about 2^8 mod 10?
- example
  - $Z_p^* = \{1, 2, ..., p 1\}, p = 19, \varphi(19) = 18$
  - $15^{39} \mod 19 = 15^{39 \mod 18} \mod 19 = 15^3 \mod 19 = 12$

### **Powers**

#### Let p be a prime

- the sequences of successive powers of the elements in Z\*<sub>p</sub> exhibit repeating subsequences
- ◆ the sizes of the repeating subsequences and the number of their repetitions are the divisors of p − 1
- example, p = 7

x	$x^2$	$x^3$	$x^4$	$x^5$	$x^6$
1	1	1	1	1	1
2	4	1	2	4	1
3	2	6	4	5	1
4	2	1	4	2	1
5	4	6	2	3	1
6	1	6	1	6	1

# The Discrete Log problem & its applications

## The discrete logarithm problem

#### Setting

- if p be an odd prime, then  $G = (Z_p^*, \cdot)$  is a cyclic group of order p 1
  - $Z_p^* = \{1, 2, 3, ..., p-1\}$ , generated by some g in  $Z_p^*$ 
    - for i = 0, 1, 2, ..., p-2, the process  $g^i \mod p$  produces all elements in  $Z_p^*$
  - for any x in the group, we have that  $g^k \mod p = x$ , for some integer k
  - k is called the **discrete logarithm** (or log) of x (mod p)

#### Example

- $(Z_{17}^*, \cdot)$  is a cyclic group G with order 16, 3 is the generator of G and  $3^{16} = 1 \mod 17$
- let k = 4,  $3^4 = 13 \mod 17$  (which is easy to compute)
- the inverse problem: if 3<sup>k</sup> = 13 mod 17, what is k? what about large p?

## Computational assumption

#### Discrete-log setting

• cyclic G =  $(Z_p^*, \cdot)$  of order p – 1 generated by g, prime p of length t (|p|=t)

#### Problem

given G, g, p and x in Z<sub>p</sub>\*, compute the discrete log k of x (mod p)

#### Discrete log assumption

- for groups of specific structure, solving the discrete log problem is infeasible
- any efficient algorithm finds discrete logs negligibly often (prob = 2<sup>-t/2</sup>)

#### Brute force attack

cleverly enumerate and check O(2<sup>t/2</sup>) solutions

## ElGamal encryption

Assumes discrete-log setting (cyclic  $G = (Z_p^*, \cdot) = \langle g \rangle$ , prime p, message space  $Z_p$ ) **Gen** 

- secret key: random number  $x \in Z_p^*$  public key:  $A = g^x \mod p$ , along w/ G, g, p **Enc**
- pick a fresh <u>random</u>  $r \in Z_p^*$  and set  $R = A^r$  (=  $g^{xr}$ )
- send ciphertext  $Enc_{PK}(m) = (c_1, c_2)$  where  $c_1 = g^r$ ,  $c_2 = m \cdot R \mod p$

Dec

•  $Dec_{SK}(c_1,c_2) = c_2 (1/c_1^x) \mod p$  where  $c_1^x = g^{xr}$ 

Security is based on Computational Diffie-Hellman (CDH) assumption

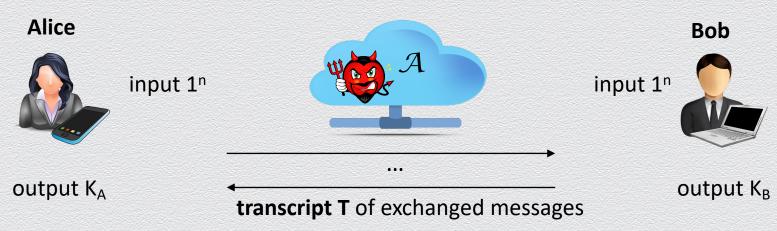
given (g, g<sup>a</sup>,g<sup>b</sup>) it is hard to compute g<sup>ab</sup>

A signature scheme can be also derived based on above discussion

## Application: Key-agreement (KA) scheme

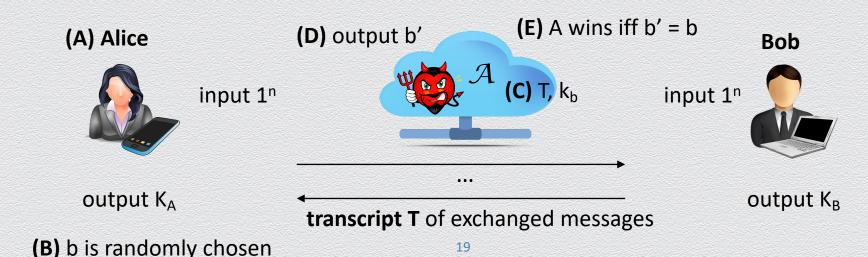
Alice and Bob want to securely establish a shared key for secure chatting over an insecure line

- instead of meeting in person in a secret place, they want to use the insecure line...
- KA scheme: they run a key-agreement protocol Π to contribute to a shared key K
- correctness: K<sub>A</sub> = K<sub>B</sub> = K
- ullet security: no PPT adversary  $\mathcal{A}$ , given T, can distinguish K from a trully random one



# Key agreement: Game-based security definition

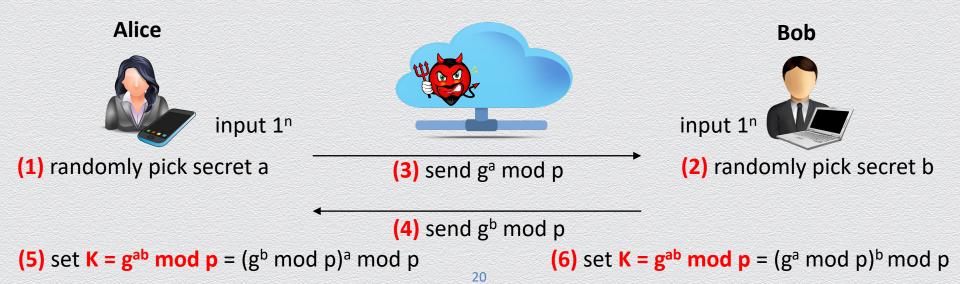
- scheme  $\Pi(1^n)$  runs to generate  $K = K_A = K_B$  and transcript T; random bit b is chosen
- adversary  $\mathcal{A}$  is given T and  $k_b$ ; if b = 1, then  $k_b = K$ , else  $k_b$  is random (both n-bit long)
- $\mathcal{A}$  outputs bit b' and wins if b' = b
- ◆ then: П is secure if no PPT A has non-negligible advantage than guessing



## The Diffie-Hellman key-agreement protocol

Alice and Bob want to securely establish a shared key for secure chatting over an insecure line

- DH KA scheme Π
  - discrete log setting: p, g public, where <g> = Z\*<sub>p</sub> and p prime



## Security

- discrete log assumption is necessary but not sufficient
- decisional DH assumption
  - given g, g<sup>a</sup> and g<sup>b</sup>, g<sup>ab</sup> is computationally indistinguishable from uniform

## Authenticated Diffie-Hellman

