10. DLP in finite fields. Vector spaces. Secret sharing.

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Contents

Finite fields are used in many cryptographic protocols.

- For instance, we can use a general $GF(p^n)$ in the Diffie–Hellman key-exchange instead of a prime field \mathbb{Z}_p .
- Shamir's secret sharing. Blakley secret sharing.
- Some secure multi-party computation protocols.
- \bullet GF(2⁸) is used in Advanced Encryption Standard (AES).

Today we discuss some of these applications and a way to implement $GF(p^n)$.

- Diffie-Hellman (DH) key exchange.
- DH: easy example.
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- Secret sharing.
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Diffie-Hellman (DH) key exchange

The goal of a key exchange protocol is to allow two parties establish a common shared key.

Key generation (performed by Alice or by Bob):

• Choose a field $E = GF(p^n)$ and a primitive element $g \in E$.

Encryption step performed by Alice:

• Choose a random $a \in \mathbb{N}$; compute $A = g^a \% p$ and send it to Bob.

Encryption step performed by Bob:

• Choose a random $b \in \mathbb{N}$; compute $B = g^b \% p$ and send it to Alice.

Computing the shared key (performed by Alice): $K = B^a \% p$. Computing the shared key (performed by Bob): $K = A^b \% p$.

It is easy to check that

$$B^a \% p = g^{ab} \% p = A^b \% p.$$

DH: easy example

Key generation:

• Choose an irreducible $f(x) = x^3 + x + 1 \in \mathbb{Z}_2[x]$ and the field $E = \mathbb{Z}_2[x]/f(x)$. Let g = x.

Encryption step performed by Alice:

• Choose a=3, compute $A=x^3\equiv_{f(x)}x+1$, and send it to Bob.

Encryption step performed by Bob:

• Choose b = 4, compute $B = x^4 \equiv_{f(x)} x^2 + x$, and send it to Alice.

The shared key is $K = x^{12} \equiv_{f(x)} = x^2 + x + 1$.

Security of this version of DH protocol relies on computational hardness of

(Computational Diffie-Hellman problem (CDH) in $GF(p^n)$)

Given a triple (g, g^a, g^b) compute g^{ab} .

Discrete logarithm problem in a finite field

Choose an irreducible $f(x) \in \mathbb{Z}_p[x]$ and the field $E = \mathbb{Z}_p[x]/f(x)$. Let $g, h \in E^*$.

Definition

 $k \in \mathbb{Z}$ is the discrete logarithm of h to the base g in E if $g(x)^k \equiv_{f(x)} h(x)$.

For instance, for the field $E = \mathbb{Z}_2[x]/x^3 + x + 1$ and the base element g = x + 1. we can compute the powers of g which gives the corresponding values of the discrete log:

$$(x+1)^{0} = 1 \qquad \log_{x+1}(1) = 0$$

$$(x+1)^{1} = x+1 \qquad \log_{x+1}(x+1) = 1$$

$$(x+1)^{2} = x^{2}+1 \qquad \log_{x+1}(x^{2}+1) = 2$$

$$(x+1)^{3} = x^{2} \qquad \log_{x+1}(x^{2}) = 3$$

$$(x+1)^{4} = x^{2}+x+1 \qquad \log_{x+1}(x^{2}+x+1) = 4$$

$$(x+1)^{5} = x \qquad \log_{x+1}(x) = 5$$

$$(x+1)^{6} = x^{2}+x \qquad \log_{x+1}(x^{2}+x) = 6$$

$$(x+1)^{7} = 1.$$

The value of the logarithm is uniquely defined modulo |g|.

Example: Pohlig-Hellman algorithm for a field

- Let $f(x) = x^3 + x^2 + 2x + 1 \in \mathbb{Z}_3[x]$ and $E = \mathbb{Z}_3[x]/\langle f(x) \rangle$.
- It is easy to check that |x| = 26 in E.

We can use **Pohlig–Hellman algorithm** (see lecture 5) to find $\log_x(x^2 + 2x + 2)$.

Here $|x| = 26 = 2 \cdot 13$ and, hence,

$$N_1 = 13$$
 $g_1 = x^{13} \equiv 2$ $h_1 = (x^2 + 2x + 2)^{13} \equiv 2$ $\log_2(2) = 1 = k_1$
 $N_2 = 2$ $g_2 = x^2 \equiv x^2$ $h_2 = (x^2 + 2x + 2)^2 \equiv x + 1$ $\log_{x^2}(x + 1) = k_2$.

So, the value of k_1 is obvious. To compute k_2 we enumerate powers of x^2 until we get x+1:

$$(x^2)^2 \equiv 2x^2 + x + 1$$
 $(x^2)^3 \equiv x^2 + 1$ $(x^2)^4 \equiv x + 1$.

Hence, $k_2 = 4$ and solving the system

$$\left\{ \begin{array}{l} k_1 \equiv_2 1 \\ k_2 \equiv_{13} 4 \end{array} \right.$$

we get k = 17.

Vector space over a field

A vector space over a field F is a set V equipped with operations

- (addition) $+: V \times V \rightarrow V$;
- (scalar multiplication) $\cdot : F \times V \to V$,

satisfying the following conditions for any $a,b\in V$ and $\alpha,\beta\in F$:

- \bullet (V,+) is an abelian group,
- $\alpha(\beta a) = (\alpha \beta)a$ and 1a = a,
- $(\alpha + \beta)a = \alpha a + \beta a$ and $\alpha(a + b) = \alpha a + \alpha b$.

Elements of V are called vectors and elements of F are called scalars.

For instance,
$$F^n = \{ (\alpha_1, \dots, \alpha_n) \mid \alpha_1, \dots, \alpha_n \in F \}$$
 with $+$ and \cdot defined by
$$(\alpha_1, \dots, \alpha_n) + (\beta_1, \dots, \beta_n) = (\alpha_1 + \beta_1, \dots, \alpha_n + \beta_n),$$

$$c(\alpha_1, \dots, \alpha_n) = (c\alpha_1, \dots, c\alpha_n)$$

is a vector space. F[x] with + and \cdot defined by

$$(\alpha_n x^n + \ldots + \alpha_0) + (\beta_n x^n + \ldots + \beta_0) = (\alpha_1 + \beta_1) x^n + \ldots + (\alpha_0 + \beta_0),$$

$$c(\alpha_n x^n + \ldots + \alpha_0) = (c\alpha_n) x^n + \ldots + (c\alpha_0)$$

is a vector space.

Subspace

Let V,W be vector spaces over the same field F. A map $\varphi:V\to W$ is an isomorphism if it is bijective and

- $\varphi(\overline{v}_1 + \overline{v}_2) = \varphi(\overline{v}_1) + \varphi(\overline{v}_2)$ for every $\overline{v}_1, \overline{v}_2 \in V$.
- $\varphi(c\overline{v}) = c\varphi(\overline{v})$ for every $\overline{v} \in V$ and $c \in F$.

Algebraically, isomorphic vector spaces $V \simeq W$ are the same.

We say that a subset $V' \subseteq (V, +, \cdot)$ is a subspace of V and write $V' \leq V$ if $(V', +, \cdot)$ is a vector space.

For $x_1, \ldots, x_n \in V$ define $\operatorname{Span}(x_1, \ldots, x_n) = \{ \alpha_1 x_1 + \ldots + \alpha_n x_n \mid \alpha_1, \ldots, \alpha_n \in F \}$.

Theorem

 $Span(x_1,...,x_n)$ is the minimal subspace of V containing $x_1,...,x_n \in V$.

V is a finite dimensional if $V = \text{Span}(x_1, \dots, x_n)$ for some $x_1, \dots, x_n \in V$.

Basis

A set $v_1, \ldots, v_n \in V$ is called a basis for V if every $v \in V$ can be uniquely expressed as a linear combination $\mathbf{v} = \alpha_1 \mathbf{v}_1 + \ldots + \alpha_n \mathbf{v}_n$, for some $\alpha_1, \ldots, \alpha_n \in F$.

The **standard basis** for F^n is $\{e_1, \ldots, e_n\}$, where

$$\begin{cases} e_1 = (1,0,0,\ldots,0) \\ e_2 = (0,1,0,\ldots,0) \\ \ldots \\ e_n = (0,0,0,\ldots,1). \end{cases}$$

Theorem

Every finite dimensional vector space V has a finite basis.

- Pick any $v_1 \in V$ and form $V_1 = \operatorname{Span}(v_1)$.
- Pick any $v_2 \in V \setminus V_1$ and form $V_2 = \operatorname{Span}(v_1, v_2)$.
- Pick any $v_3 \in V \setminus V_2$ and form $V_3 = \operatorname{Span}(v_1, v_2, v_3)$.

This process eventually stops with $V_n = \operatorname{Span}(v_1, \dots, v_n) = V$. It is easy to check that $\{v_1, \dots, v_n\}$ is a basis.

If
$$v_1, \ldots, v_n$$
 is a basis for V , then $V \simeq F^n$.

Because $(\alpha_1, \ldots, \alpha_n) \mapsto \alpha_1 v_1 + \ldots + \alpha_n v_n$ is an isomorphism between $F_{\mathbb{R}}^n$ and $V_{\mathbb{Q}}$

Dimension

Every nontrivial vector space has infinitely many bases. If v_1, \ldots, v_n is a basis, then

(B1)
$$\{\ldots, v_{i-1}, v_i + cv_j, v_{i+1}, \ldots\}$$
 is a basis for V .

- **(B2)** $\{..., v_{i-1}, v_j, v_{i+1}, ..., v_{j-1}, v_i, v_{j+1}, ...\}$ is a basis for V.
- **(B3)** $\{\ldots, v_{i-1}, cv_i, v_{i+1}, \ldots\}$ is a basis for V for any $c \neq 0$.

Theorem

Every basis for F^n can be obtained by a sequence of transformations (B1), (B2), (B3) starting from the standard basis $\{e_1, \ldots, e_n\}$.

Last time we proved a similar theorem for bases of \mathbb{Z}^n . The theorem above can be proved in a similar fashion.

- Construct the matrix of row-vectors v_1, \ldots, v_n .
- Show that using (B1), (B2), (B3) we can transform the matrix to row-echelon form with 1's on the main diagonal.
- Then using (B1), (B2), (B3) we can transform the matrix to *I*, which corresponds to the standard basis.

The number n is called the dimension of V, $\dim(V)$.

Secret sharing

Secret sharing refers to methods for distributing a secret among a group of participants. Each participant gets a share of the secret. The secret can be reconstructed only when a sufficient number of shares are combined together; individual shares are of no use on their own.

(t, n)-threshold scheme. There is one dealer and n players. The dealer distributes shares of the secret to the players.

- Any group of t (for threshold) or more players can together compute the secret.
- No group of fewer than t players can.

t = 1 means that each single player can reconstruct (i.e., knows) the secret.

t = n means that all players are necessary to recover the secret.

The most straightforward approach is to cut the secret code (bit-string) into n pieces and distribute the pieces. This approach has disadvantages, e.g., n-1 players should only guess one missing piece to complete the secret.

Systems of linear equations

Let F be a finite field. Consider a vector space F^t over F. Its dimension is t. In linear algebra you prove the following.

For k independent $(\alpha_{i1}, \ldots, \alpha_{it}) \in F^t$ the set of solutions S of a homogeneous system

$$\begin{cases} \alpha_{11}x_1 + \ldots + \alpha_{1t}x_t = 0 \\ \ldots \\ \alpha_{k1}x_1 + \ldots + \alpha_{kt}x_t = 0 \end{cases}$$

is a subspace of F^t of dimension t-k. More generally, if a system

$$\begin{cases} \alpha_{11}x_1 + \ldots + \alpha_{1t}x_t = c_1 \\ \ldots \\ \alpha_{k1}x_1 + \ldots + \alpha_{kt}x_t = c_k \end{cases}$$

has a solution $\overline{\delta}$, then its solution set is $\overline{\delta} + S$ of size $|F|^{t-k}$, where S is a set of solutions of the corresponding homogeneous systems.

Blakley's (t, n)-threshold scheme

- The secret is an element $(\beta_1, \ldots, \beta_t) \in F^t$.
- The dealer generates *n* random vectors $\overline{\alpha}_1, \dots, \overline{\alpha}_n \in F^t$.
- For every $\overline{\alpha}_i = (\alpha_{i1}, \dots, \alpha_{it}) \in F^t$ he computes

$$c_i = \alpha_{i1}\beta_1 + \ldots + \alpha_{it}\beta_t$$

• Finally, he sends the equation $\alpha_{i1}x_1 + \ldots + \alpha_{it}x_t = c_i$ to the player #i.

If F is sufficiently large, then (with high probability) any t random tuples $\overline{\alpha}_i$ are independent.

Corollary

Any t players can reconstruct the secret.

t-1 or fewer players cannot reconstruct the secret.

Unfortunately, t-1 players get a lot of information about the secret. t-1 shares reduce the space of possible keys to size |F|.

(n, n)-threshold scheme

- $s \in \mathbb{Z}_N$ is the secret to be distributed among n players. The dealer
 - generates random elements $s_1, \ldots, s_n \in \mathbb{Z}_N$ satisfying $s_1 + \ldots + s_n = s$ in \mathbb{Z}_N ,
 - gives the player #i his share s_i of a secret,
 - burns his hard drives.

To compute the secret s each player must contribute his share.

Knowledge of n-1 shares gives no information about s.

Interpolation polynomial in the Lagrange form

Let F be a finite field.

Theorem

For a given set of pairs $(x_1, y_1), \ldots, (x_k, y_k)$, with distinct values x_1, \ldots, x_k , there exists a unique polynomial $f(x) \in F[x]$, called Lagrange polynomial, satisfying

- $\bullet \ \deg(f) \leq k-1,$
- $f(x_i) = y_i$ for every i = 1, ..., k.

Existence. For $j = 1, \dots, k$ define Lagrange basis polynomials

$$I_{j}(x) = \frac{x - x_{1}}{x_{j} - x_{1}} \dots \frac{x - x_{j-1}}{x_{j} - x_{j-1}} \frac{x - x_{j+1}}{x_{j} - x_{j+1}} \dots \frac{x - x_{k}}{x_{j} - x_{k}}$$
 (jth fraction is missing)

and notice that $l_j(x_i) = \delta_{ij}$. Therefore, $\sum_{j=1}^k y_i \, l_j(x)$ is a required polynomial.

Uniqueness. If we have two polynomials f(x) and g(x) satisfying the given conditions, then $\deg(g(x)-f(x))\leq k-1$ and $g(x_i)-f(x_i)=0$ for each $i=1,\ldots,k$. But a non-trivial polynomial of degree $\leq k-1$ can not have more than k-1 zeros. So, g(x)-f(x)=0.

Interpolation polynomial: example

If we know that $f(x) \in \mathbb{Z}_5[x]$ is cubic and f(1) = 1, f(2) = 0, f(3) = 4, f(4) = 1, then

$$h_1(x) = \frac{x - x_2}{x_1 - x_2} \frac{x - x_3}{x_1 - x_3} \frac{x - x_4}{x_1 - x_4} = \frac{(x - 2)(x - 3)(x - 4)}{(1 - 2)(1 - 3)(1 - 4)} = 4(x - 2)(x - 3)(x - 4)$$

$$h_2(x) = \frac{x - x_1}{x_2 - x_1} \frac{x - x_3}{x_2 - x_3} \frac{x - x_4}{x_2 - x_4} = \frac{(x - 1)(x - 3)(x - 4)}{(2 - 1)(2 - 3)(2 - 4)} = 3(x - 1)(x - 3)(x - 4)$$

$$h_3(x) = \frac{x - x_1}{x_3 - x_1} \frac{x - x_2}{x_3 - x_2} \frac{x - x_4}{x_3 - x_4} = \frac{(x - 1)(x - 2)(x - 4)}{(3 - 1)(3 - 2)(3 - 4)} = 2(x - 1)(x - 2)(x - 4)$$

$$h_4(x) = \frac{x - x_1}{x_4 - x_1} \frac{x - x_2}{x_4 - x_2} \frac{x - x_3}{x_4 - x_3} = \frac{(x - 1)(x - 2)(x - 3)}{(4 - 1)(4 - 2)(4 - 3)} = (x - 1)(x - 2)(x - 3).$$

Finally, we combine Lagrange basis polynomials to get

$$1 \cdot 4(x-2)(x-3)(x-4) + 0 \cdot 3(x-1)(x-3)(x-4) + 4 \cdot 2(x-1)(x-2)(x-4) + 1 \cdot (x-1)(x-2)(x-3)$$

$$= 13x^3 - 98x^2 + 227x - 166 = 3x^3 + 2x^2 + 2x + 4 = f(x).$$

Shamir (t, n)-threshold scheme

- $a_0 \in F$ is the secret to be distributed among n players. The dealer
 - generates random elements $a_1, \ldots, a_{t-1} \in F$,
 - defines a polynomial $f(x) = a_{t-1}x^{t-1} + \ldots + a_1x + a_0$,
 - generates distinct non-trivial x_1, \ldots, x_n and computes, $y_i = f(x_i)$,
 - gives the player #i his share (x_i, y_i) of a secret,
 - burns his hard drives.
 - f(x) is a random polynomial of degree n-1.
 - $a_0 = f(0)$.

t or more shares uniquely define a₀.

t-shares uniquely define a polynomial of degree up to t-1. That polynomial is f(x).

t-1 shares give no knowledge of a_0 .

t-1 shares (x_i, y_i) where $x_i \neq 0$ and any choice of $a_0 \in F$ define a unique polynomial f of degree t-1 satisfying $f(x_i) = y_i$ and $f(0) = a_0$. Hence, the value of f(0) is not uniquely defined by t-1 shares.

Shamir (t, n)-threshold scheme: example

For instance, the dealer generates $f(x) = 5x + 4 \in \mathbb{Z}_{13}[x]$ and distributes pairs

- (1, f(1)) = (1, 9) to Alice;
- (2, f(2)) = (2, 1) to Bob;
- (3, f(3)) = (3, 6) to Carol.

If Alice and Bob decide to compute the secret, they compute the Lagrange polynomial

$$L(x) = y_1 \frac{x - x_2}{x_1 - x_2} + y_2 \frac{x - x_1}{x_2 - x_1} = 9 \frac{x - 2}{1 - 2} + \frac{x - 1}{2 - 1} = 4(x - 2) + (x - 1) = 5x + 4$$

and find its value at 0. Similarly, Alice and Carol can compute the Lagrange polynomial

$$L(x) = y_1 \frac{x - x_2}{x_1 - x_2} + y_2 \frac{x - x_1}{x_2 - x_1} = 9 \frac{x - 3}{1 - 3} + 6 \frac{x - 1}{3 - 1} = 2(x - 3) + 3(x - 1) = 5x + 4$$

and find its value at 0. That's an example of a (2,3)-threshold scheme.