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PERMANENT ADDRESS:

Via S. Pellico 7, 42121 Reggio Emilia, Italy

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DATE OF BIRTH: February 19th, 1992

## LATEST PRODUCTIONS

## • Note a Margine/Side Notes – set designer

June 2024

Original play by Teatro dei Gordi, directed by Riccardo Pippa. Produced by Teatro Franco Parenti, Milan; TPE – Teatro Piemonte Europa; LAC Lugano Arte e Cultura.

# • Ex Silens - prosthesis designer, set

February 2024

Original performance by Marco Donnarumma, set design by Marco Donnarumma, Anna Cingi. Produced by PACT Zollverein, Essen and CTM Festival, Berlin.

#### • Hold for Three - object & set designer

July 2023

Sonic performance with amplified bellows by Lottie Sebes and Kayla Elrod, Hošek Contemporary, Berlin.

• X666X: Resolution - set & costume designer, concept

May 2023

Original performance by Fronte Vacuo, concept by Marco Donnarumma, Margherita Pevere, Andrea Familari, Anna Cingi. Produced by Volkstheater, Vienna.

• X666X: Impossibility - set & costume designer, concept

March 2023

Original performance by Fronte Vacuo, concept by Marco Donnarumma, Margherita Pevere, Andrea Familari, Anna Cingi. Produced by Volkstheater, Vienna.

### • Orpheus in Der Unterwelt – set associate

Jan 2023

Directed by Spymonkey: Toby Park, Aitor Basauri, set design by Julian Crouch. Produced by Volksoper, Vienna.

Awarded Beste Ausstattung/Österreichische Musiktheaterpreis

# • Membranes Out of Order - exhibition designer

December 2022

An exhibition by and with Margherita Pevere, Theresa Schubert, Karolina Żyniewicz. Bethanien Kunstquartier, Berlin.

• X666X: Dissolution – set & costume designer, concept

November 2022

Original performance by Fronte Vacuo, concept by Marco Donnarumma, Margherita Pevere, Andrea Familari, Anna Cingi. Produced by Volkstheater, Vienna.

#### • Un Ballo in Maschera - set associate

May 2022

Conducted by Nicola Luisotti, Giampaolo Bisanti, directed and designed by Marco Arturo Marelli. Produced by Teatro all Scala, Milan.

• **Humane Methods: EXHALE** – set & costume designer

obruaru 2022

Original performance by Fronte Vacuo, concept by Marco Donnarumma, Margherita Pevere, Andrea Familari. Produced by Volkstheater, Vienna; CTM festival, Berlin; Tanzhaus nrw, Düsseldorf.

• Falstaff - set associate

November 2021

Conducted by John Eliot Gardiner, directed by Sven-Eric Bechtolf, set design by Julian Crouch. Produced by Maggio Musicale Fiorentino, Florence.

#### • Così fan tutte - set associate

March 2021

Conducted by Zubin Metha, directed by Sven-Eric Bechtolf, set design by Julian Crouch. Produced by Maggio Musicale Fiorentino, Florence.

#### • Pandora - set designer

September 2020

Original show by Teatro dei Gordi, directed by Riccardo Pippa. Produced by Teatro Franco Parenti, Teatro Stabile di Torino, Fondazione Campania dei Festival.

Awarded Premio della Critica 2020

#### • Alcina - set associate

February 2020

Conducted by Alex Kober, directed by Lotte de Beer, set design by Christof Hetzer. Produced by Deutsche Oper Am Rhein, Düsseldorf.

### • Visite/Visits - set designer

November 2018

Original play by Teatro dei Gordi, directed by Riccardo Pippa. Produced by Teatro dei Gordi and Teatro Parenti, Milan.

Awarded: Up and coming set designer/Premio Tragos 2019 and Premio Hysteria Iceberg 2019

For a complete list of credits: www.annacingi.com

# **EDUCATION**

• Two-year training at Accademia Teatro alla Scala, Milan

2015 - 2017

Stage engineering, scenic painting, sculpture, thermoforming, prop making, costume decoration

• Internship at Teatro Alla Scala, Milan

2014 - 2015

Three-month training as a scenic painter

• Bachelor's degree at Brera Academy of Fine Arts, Milan

2011 - 2015

Set and costume design

110/110 with honours

• Highschool graduation at Liceo Ariosto, Reggio Emilia

2006 - 2011

Humanities and classical studies

100/100

## **SKILLS**

## Languages

I'm an **Italian** native speaker, I'm very fluent in **English** and I speak intermediate **German**.

### Softwares

**Rhinoceros**, **Blender**, and **Nomad Sculpt** are my favourite tools for 3d modelling, CAD, rendering and 3d printing. I sketch in Procreate and Adobe Photoshop.

I have also worked with AutoCAD, 3d Studio Max, and Adobe InDesign.

#### Crafts

I'm trained in scenic painting and sculpting, resin and plaster moulding and casting, fabric dying and decoration, prop, mask and puppet making, and carpentry. I am familiar with the entire 3d printing process in FDM, SLA and more. I'm a self-taught freehand sketcher. I am learning sewing and pattern-making.

### Other interests

I'm a language enthusiast with a soft spot for ancient literature. I am passionate about storytelling and I order my thoughts in writing. I enjoy long trips and big cities, I'm a restless walker, an eager biker and a decent bicycle repairman. I like old objects, design oddities, and time spent finding, fixing or building anew. I crochet, although I rarely follow a pattern.

I have a deep curiosity for puppetry, for unconventional theatrical experiences, and for collective and decentralised design practices.