

ADDWFC

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ADDWFC		ADD W and Carry bit to f							
Syntax:	[<i>label</i>]	ADDWFC	f	[,d	[,a]				
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$								
Operation:	$(W) + (f) + (C) \rightarrow \text{dest}$								
Status Affected:	N,OV, C, DC, Z								
Encoding:	<table border="1"><tr><td>0010</td><td>00da</td><td>ffff</td><td>ffff</td></tr></table>					0010	00da	ffff	ffff
0010	00da	ffff	ffff						
Description:	Add W, the Carry Flag and data memory location 'f'. If 'd' is 0, the result is placed in W. If 'd' is 1, the result is placed in data memory location 'f'. If 'a' is 0, the Access Bank will be selected. If 'a' is 1, the BSR will not be overridden.								
Words:	1								
Cycles:	1								
Q Cycle Activity:									

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: ADDWFC REG, 0, 1

Before Instruction

Carry bit = 1
REG = 0x02
W = 0x4D

After Instruction

Carry bit = 0
REG = 0x02
W = 0x50

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