CLRF

< Previous instruction: <u>CALL</u> | Instruction <u>index</u> | Next instruction: <u>CLRWDT</u> >

CLRF		Clear f				
Syntax:		[label] CLRF f [,a]				
Operands:		$0 \le f \le 255$ a $\in [0,1]$				
Operation:		$000h \to f$ $1 \to Z$				
Status Affected:		Z	Z			
Encoding:		0110	101a	ffff	ffff	
Description:		register. I will be sel value. If 'a	Clears the contents of the specified register. If 'a' is 0, the Access Bank will be selected, overriding the BSR value. If 'a' = 1, then the bank will be selected as per the BSR value (default).			
Words:		1				
Cycles:		1	1			
Q Cycle Activity:						
	Q1	Q2	Q3	3	Q4	
	Decode	Read register 'f'	Proce Data		Write gister 'f'	

Example: CLRF FLAG_REG, 1

Before Instruction

 $FLAG_REG = 0x5A$

After Instruction

 $FLAG_REG = 0x00$

< Previous instruction: <u>CALL</u> | Instruction <u>index</u> | Next instruction: <u>CLRWDT</u> >