Peter E. Xu

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Education

University of California, Berkeley

B.A. Computer Science, expected May 2018

GPA: 3.8

Relevant Coursework: Structure & Interpretation of Programs, Linear Algebra & Differential Equations, Multivariable Calculus, Data Structures, Discrete Math & Probability Theory, Practical Programming

Activities: Upsilon Pi Epsilon (CS Honors Society) candidate

Mission San Jose High School

June 2014

GPA: 3.925, SAT: 2370

Skills

Proficient in Java, Python, Scheme, SQLite, HTML, CSS, Git, Microsoft Office, Adobe Photoshop, and Adobe InDesign.

Work Experience

CareerMagnet, Berkeley, CA

February 2015 - Present

Software Engineer

 Software engineer at early phase startup. Developing CRUD-model program to parse spreadsheet files into a MySQL database.

CS61A Lab Assistant, Berkeley, CA

January 2015 - Present

Lab Assistant for the Structure and Interpretation of Programs class

• Help students with lab work and in understanding the Python language and course concepts.

Undergraduate Research Apprenticeship Program, Berkeley, CA

September 2014 – December 2014

Technical Staff Member for Professor Elizabeth Honig (Art History)

- Worked with technical staff on improving user interface and browsing functionality on website for Flemish painter Jan Brueghel.
- Devised improved designs and templates for upcoming website on flemish painter Peter Brueghel in order to provide a knowledge base to facilitate art historians' research.

Academic Talent Development Program, Berkeley, CA

June 2013 – July 2013 June 2014 – July 2014

Teaching Assistant – Elements of Web Design Class

• Managed group of five students. Counseled students one-to-one and ensured mastery of concepts.

The Smoke Signal (High School Paper), Fremont, CA

September 2013 – June 2014

Arts & Entertainment Editor

• Managed section design and staff writers. Edited stories and designed layout in Photoshop and Indesign.

Projects

Cal Dining Scraper

• Scrapes the Cal Dining website and returns the menu for a specific dining hall (i.e. Cafe 3) for a specific meal (i.e. lunch) and specifies which items are vegan or vegetarian. Currently under development. Being developed in Java.

Fibbage Hot Seat

• A terminal-based hotseat version of the Xbox One trivia game *Fibbage*. Developed as a solo project at a beginner hackathon. Built in Python.

Interests

Currently taking The Art of Erhu (Chinese violin) class and is extremely excited about it. Enjoys running and reading hard science fiction (specifically Arthur C. Clarke), but not simultaneously.