Message interpretation

RANDOM the play request a random card to become a loose card ?

RANDOM x y the server give the random card to the player

WHOTERM the player request who is turn right now ?

YOURTERM the server ask the player is now your tern

MYTERM the player sent to server to say is my term now?

NOTMINE the player sent to server to say is not my term now?

NOTSTART the server sent to player say do not start your term

START the server sent to player that is your term now

END the player sent server to say my term is end?

LOOSE the player sent to server and say I am loose

WIN the server sent to player and say that you are win

CONNECT the server tell two player are connect

READY the player tell the server good to receive message

CARD x y the player sent to server say which card is selected ? or if the server sent it tell the player which card is selected

Note: every message at the end will add “~” to indicate that the message is end