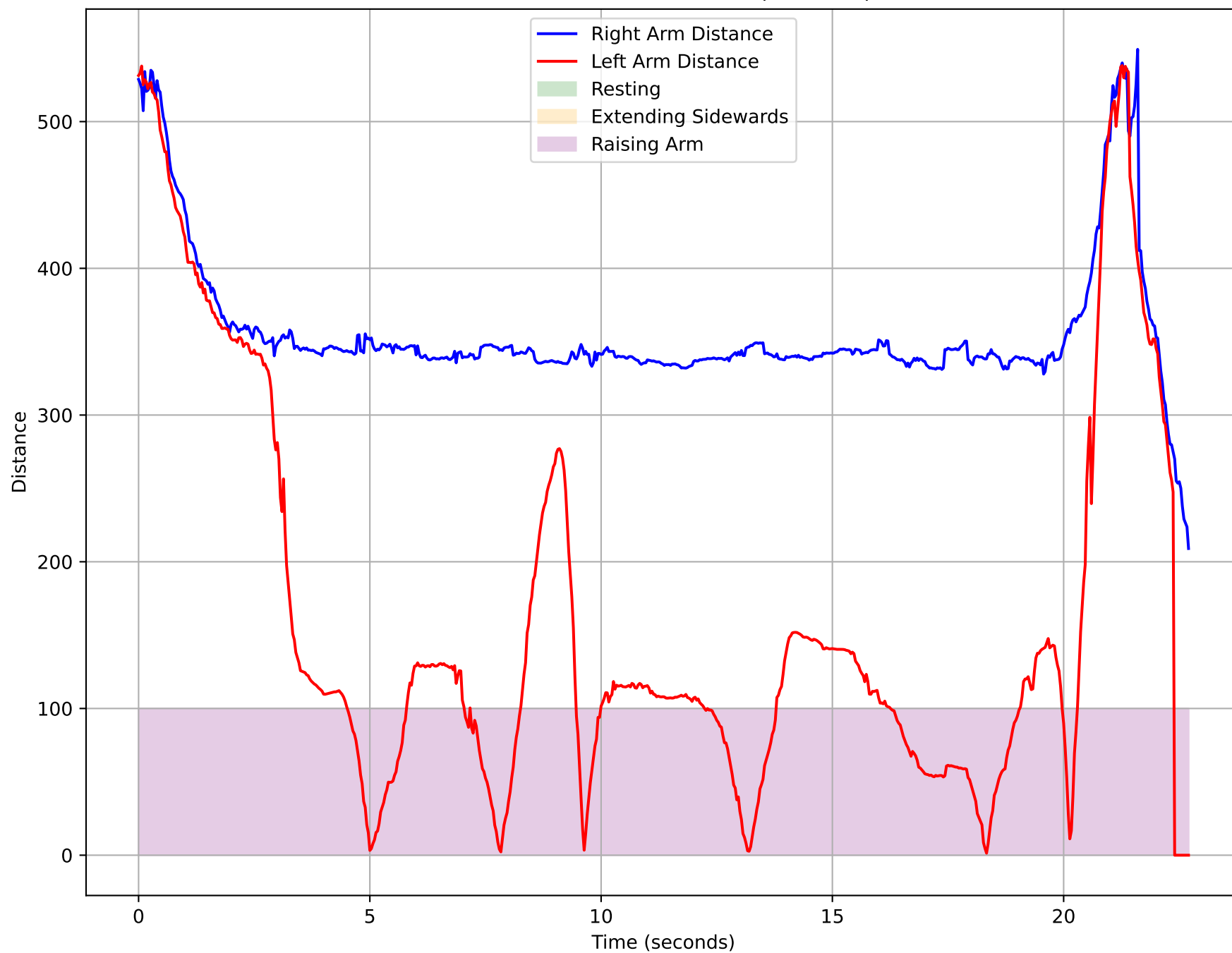


Arm Movement Over Time (0-30 sec)



Frame at 0.0 sec



Frame at 10.0 sec



Frame at 20.0 sec

