

Hayden Aupperle, Gage Cottrell, Peter Huettl, Garrison Smith

Drop the Code

<https://github.com/petetetete/cs386-project>

D2.2 – Use Cases

CS 386 – Software Engineering

Spring 2017

Marco Gerosa

[REFERENCE URLS]

<http://epf.eclipse.org/wikis/openup/core.tech.common.extend_supp/guidances/checklists/use_case_C5362874.html>

<http://epf.eclipse.org/wikis/openup/core.tech.common.extend_supp/guidances/concepts/use_case_BB199D1B.html>

<https://en.wikipedia.org/wiki/Actor_(UML)>

<https://en.wikipedia.org/wiki/Use_case>

**Use Case Diagram:**

[DESCRIBE THE WHOLE SYSTEM USE CASE AND THEN WE CAN TURN IT INTO AN IMAGE]

**Use Case Descriptions:**

*Hayden’s Use Case*

**Use Case:**

**Actor:**

**Description:**

**Preconditions:**

**Post-conditions:**

**Main Flow:**

1. Placeholder
2. Placeholder

**Alternative Flows:**

1. Placeholder
2. Placeholder

*Gage’s Use Case*

**Use Case:**

**Actor:**

**Description:**

**Preconditions:**

**Post-conditions:**

**Main Flow:**

1. Placeholder
2. Placeholder

**Alternative Flows:**

1. Placeholder
2. Placeholder

*Peter’s Use Case*

**Use Case:** Challenge Friend to Code Battle

**Actor:** User

**Description:** The application user wants to challenge a friend to a coding competition.

**Preconditions:** The user is logged into the application and has a friend registered in the app

**Post-conditions:** The user has begun a code battle with their friend, or the challenge was denied.

**Main Flow:**

1. Placeholder
2. Placeholder

**Alternative Flows:**

1. Placeholder
2. Placeholder

*Garrison’s Use Case*

**Use Case:**

**Actor:**

**Description:**

**Preconditions:**

**Post-conditions:**

**Main Flow:**

1. Placeholder
2. Placeholder

**Alternative Flows:**

1. Placeholder
2. Placeholder

**Group Participation:**

Peter – Created the original document structure and templated the use case descriptions.

Hayden –

Garrison –

Gage –