# **Nutrition App Metrics**

#### 1. Lines of code (method)

- Our team is going to keep track of the number of lines of executable code plus the data definitions. We are going to aim for our methods to have less than 50 lines of code and our classes under 750, as is standard.
- o We are going to use the Metrics plugin for eclipse to monitor this.
- We plan to use it to analyze how much code we are adding to the system when a new feature is implemented, and how much we are removing / consolidating during a refactor.
- We want to be able to see how quickly our system is growing and maybe where it needs refactoring. We want our system to be clean and streamlined, so we will want to eliminate clutter.

#### 2. Afferent coupling

- Afferent and efferent coupling allow us to measure how intertwined our classes are. Afferent coupling measures how many packages depend upon classes within the current package, and efferent coupling measures how many packages the current class depends on.
- Luckily, the Metrics plugin can show us the coupling for each package!
- We will use this to see how essential a package is and how dependent it is on other packages in the system.
- Hopefully this will help us reduce/refactor the system if we can see that a
  package has too much dependent on it, or perhaps not enough.

#### 3. Nested block depth

- We will measure how many nested loops each block of code has, if it is more than 5 we know that we need to break up the method.
- o The Metrics plugin nicely shows us how nested each block is.
- We want to use this to analyze the complexity of our code. We don't want it to end up being too complicated to pass on.
- When we are traversing an image by pixels and creating transition matrices we end up looping through a lot of data. We need to monitor this so that we don't end up making our code too complicated.

## 4. Cyclomatic Complexity

- o Keep track of how complex our software is
- Number of execution paths per method
- o Want to keep our program is simple as possible and reduce complexity
- Using Metrics plugin

### 5. Depth of Inheritance Tree

- o Want to measure the number of methods inherited in the project
- Deeper trees means more design complexity, want to keep it as simple as possible since the code will get hairy if we don't
- Using Metrics plugin

#### 6. Lines of Code

- o Want to keep track of size of our project, see growth over time
- Using Metrics plguin