

1.

- a. The probability is 1 since
- b. We want to find all the walks where number of steps he has taken away from the cliff (we will call  $A$ ) is  $\geq$  the number of steps taken towards the cliff (we will call  $B$ ) except for on his  $k$ th step in which case  $A - B = -1$

$$P_k = \frac{1}{2}(P_1 P_{k-2} + P_3 P_{k-4} + \dots P_{k-2} P_1)$$

2. We can simply integrate the density of 1 over the area of the regions where if the center of the coin landed, the coin would be inside a square, and divide by the total area of the chess board.  $C$  has  $8 \times 8$  squares, so 64 squares, each  $d^2$  area so  $64d^2$  area total. There is a small square with side length  $d - a$  sharing the center point of each square of  $C$  such that if the center of the coin lands in any of these squares, the coin would be contained entirely in a square of  $C$ . If the center of the coin is not in one of these squares, it will intersect with the boundary of one of the squares of  $C$ . There are 64 of these squares, so the total area the coin's center can land on is  $64(d - a)^2$ . So the probability is

$$\frac{64(d - a)^2}{64d^2} = \frac{(d - a)^2}{d^2}$$

3. We have already established in class that the expected value of the minimum of a set of  $n$  random numbers in  $[0, 1]$  is  $\frac{1}{n+1}$ . If we shift all the values over by  $-1$ , we would shift the expected value by  $-1$  as well and it would be the expected value of the min of the  $n$  terms in  $[-1, 0]$ . And finally if we multiply each term by  $-1$ , we would multiply the expected value by  $-1$ , and we would be measuring the maximum value of the  $n$  terms in  $[0, 1]$ , which is what we want. Therefore our expected value is

$$-\left(\frac{1}{n+1} - 1\right) = 1 - \frac{1}{n+1} = \frac{n}{n+1}$$

4. For a given  $P$ , the probability that our rectangle is inside  $C$  is the area of the rectangle inscribed in  $C$  with one of the corners being  $P$  and its sides parallel to the axis divided by the area of the whole circle. Any  $Q$  outside of this rectangle would create a rectangle that has a side that extends beyond the bounds of  $C$  and any  $Q$  inside this rectangle would create a rectangle contained in the inscribed rectangle which is contained in  $C$ . Therefore to find

the whole probability, we can integrate uniformly over the domain of  $P$  the areas of these inscribed rectangles divided by the area of  $C$  and divided by the arclength we are integrating over. Using polar coordinates we have

$$\frac{1}{2\pi} \int_0^{2\pi} \frac{|2 \cos(\theta) 2 \sin(\theta)|}{\pi} d\theta = \frac{1}{2\pi} 4 \int_0^{\pi/2} \frac{4 \cos(\theta) \sin(\theta)}{\pi} d\theta$$

Using a u-substitution for  $u = \sin(\theta)$ ,  $du = \cos(\theta)$ :

$$= \frac{4}{2\pi} \frac{4 \sin^2(\pi/2)}{2\pi} = \frac{4}{\pi^2}$$

**EC.** We simulate in the following way. We flip the coin twice if the coin pattern is  $H, T$  then we say our balanced coin result would be  $T$ , if the pattern is  $T, H$  then we say  $H$ . Any other pattern and we ignore it and repeat the process. We have that the probability of  $H, T$  is  $p(1-p)$  while the probability of  $T, H$  is  $(1-p)p$ , and so the probabilities are equal, therefore we are simulating a balanced coin. We know that this process must terminate since the probability of not terminating after  $n$  times is  $(2(1-p)p)^n = (2(p-p^2))^n < 1^n$  and so as  $n \rightarrow \infty$ ,  $(2(1-p)p)^n \rightarrow 0$ . (The reason  $2(p-p^2) < 1$  is because the function  $f(x) = x - x^2$  on  $[0, 1]$  is  $< \frac{1}{2}$ , we can use the derivative to find the critical point at  $\frac{1}{2}$  to conclude this)