

Game Pitch Document

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Title: Stranded and Augmented

Genre: Rouge-like

Style: Futuristic, Intergalactic, Cybernetic

Platform: Windows, Mobile

Market: Newbie/casual gamer, aged 16+

Elevator Pitch: A game, where *health* is *wealth*. How much of yourself are willing to give up to return home?

The Pitch

Introduction

A unique rogue-like, where health is money. Saving your augmentations and equipment against weak enemies is most likely the best bet, but be careful to judge, because the consequences can be deadly... Fight enemies, sell and buy upgrades, but most importantly rebuild your ship so you can get back home.

Background

Getting a powerful setup using various upgrades and combos is an incredibly fun part of many rogue-like games, such as *Slay the Spire* or *Hades*.

This idea is expanded upon, and in a similar style to *Balatro*, where players try to play just the right hand to clear a level, *Stranded and Augmented* makes you risk yourself to gain more rewards.

Setting

Your ship crashes on a lonely planet. Only you and bits of the ship remain. So this is where it ends... Luckily, the planet is not as abandoned as you first thought. Everyone here is so welcoming and helpful. Is it their nature? Or are they just interested in your biomechanical augmentations? Or perhaps you are yet to meet *everyone*.

You scour the planet in search of the lost pieces of the ship while defeating enemies, selling your augmentations, and buying new ones while just barely staying *alive*.

Features

Stranded and Augmented will include features like:

- Basic economy - so selling some of your gear is a worthy investment
- Smooth combat with various enemies
- Unique boss fights, where upgrades will be essential
- Synergistic upgrades
- Shops with upgrades, augmentations, etc.
- A reactive story

Genre

A rogue-like with a compelling story and a twist that makes you risk.

Platform

Stranded and Augmented will be released first on Windows and potentially adapted to mobile.

Style

Stranded and Augmented has a serious, futuristic, cybernetic style that allows for interesting characters and jaw-dropping landscapes.

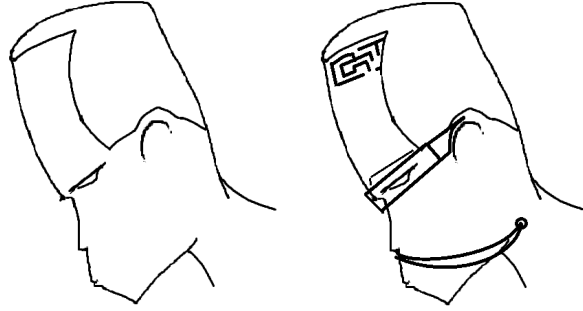


Figure 1: Concept art of the protagonist's face, without and with augmentations

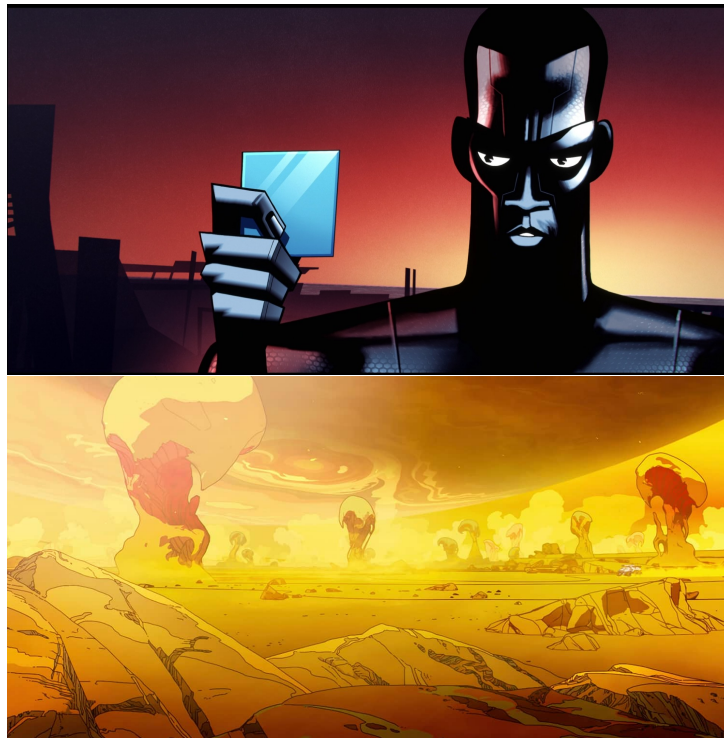


Figure 2: Art from a series *Love, Death, and Robots* is the main inspiration for the style.¹

¹Episodes [14](#) and [29](#), respectively