

Petr Devaikin

Phone: +49 162 4394271
Location: Berlin, Germany

Email: p.devaikin@gmail.com
Website: <http://petrdevaikin.com>

Profile

I am a UX/Interaction designer and creative technologist with an entrepreneurial mindset. My passion for a user-centred approach, combined with a strong technical background, helps me to design seamless human-machine interaction and create concepts which meet user needs. In addition to making technology human-oriented, I like to explore the intersection of tech, art and science.

Skills and Tools

<i>UX Research</i>	Qualitative and quantitative studies, evaluation of interactive systems
<i>UX Design</i>	User journeys, personas, wireframing, prototyping Sketch, Adobe CC, InVision, Flinto
<i>Creative Development</i>	Processing, openFrameworks, Unity3D, Arduino
<i>Web Development</i>	HTML5, CSS3, Stylus, SASS, JavaScript, jQuery Python/Flask, Node.js, Ruby/Rails
<i>Data Visualization</i>	D3.js

Education

<i>2015 – 2018</i>	Master Degree in Human Computer Interaction and Design with Minor in Innovation and Entrepreneurship <i>EIT Digital Master School. Paris-Saclay (Paris-Sud), France. TU Berlin, Germany</i>
<i>2010 – 2012</i>	Master Degree in Informatics and Computer Engineering <i>Bauman Moscow State Technical University, Russia</i>
<i>2006 – 2010</i>	Bachelor Degree in Informatics and Computer Engineering <i>Bauman Moscow State Technical University, Russia</i>

Work Experience

- Jan. 2019 – May 2019*
5 months **Expert UX Designer and Concept Developer at MBition** (Berlin, Germany)
<http://mbition.io>
- Oct. 2017 – Dec. 2018*
1.5 years **Senior UX Designer and Concept Developer at MBition** (Berlin, Germany)
<http://mbition.io>
- Creating concepts for the new generation of Mercedes-Benz in-car infotainment system and connected services, including mobile and web applications.
- Planning and conducting qualitative and quantitative user studies.
- Supporting building UX-related processes in the company.
- June 2016 – Dec. 2016*
7 months **Interaction Design Intern at Artificial Rome** (Berlin, Germany)
<http://www.artificialrome.com>
- Design and development of interactive web, mobile and VR projects
- May 2015 – May 2016*
1 year **UX/UI Designer and Front-end Developer at Lobster IT** (London, UK)
<http://lobster.media>
- Design and front-end development for a start-up, which builds a user-generated content market
- Dec. 2011 – July 2015*
3.5 years **Senior Developer at CitySoft** (Moscow, Russia)
<http://citysoftgroup.ru>
- Creating prototypes and development of complex web, mobile and eHealth systems
- May 2010 – Sep. 2011*
1.5 years **Software Developer at Banks Soft Systems** (Moscow, Russia)
<http://bssys.com>
- Front-end development of online banking systems

Extra Information

- Languages* Russian – native,
English – fluent,
German – beginner,
French – beginner
- Hobbies* Interactive art,
CrossFit