

Petr Devaikin

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Profile

I am an interaction designer and creative technologist. With a strong background in software development, I can quickly delve into technical side of a project. I have a passion for solving problems using a user-centred approach. These two aspects, combined with my working experience as an interaction and UX designer, help me to design seamless user-machine interaction. In addition to making technology human-oriented, I like to explore the intersection of tech, art and science.

Skills

<i>UX Research</i>	User studies, evaluation of interactive systems
<i>UX Design</i>	Wireframing, prototyping Sketch, Adobe CC, InVision, Flinto
<i>Creative Development</i>	Processing, openFrameworks, Unity3D, Arduino
<i>Web Development</i>	HTML5, CSS3, Stylus, SASS, JavaScript, jQuery Python/Flask, Node.js, Ruby/Rails
<i>Data Visualization</i>	D3.js

Education

<i>2015 – 2018</i>	Master Degree in Human Computer Interaction and Design with Minor in Innovation and Entrepreneurship <i>EIT Digital Master School. Paris-Saclay (Paris-Sud), France. TU Berlin, Germany</i>
<i>2010 – 2012</i>	Master Degree in Informatics and Computer Engineering <i>Bauman Moscow State Technical University, Russia</i>
<i>2006 – 2010</i>	Bachelor Degree in Informatics and Computer Engineering <i>Bauman Moscow State Technical University, Russia</i>

Work Experience

- Oct. 2017 – May 2019*
1.5 years **Senior UX Designer and Concept Developer at Mercedes-Benz Innovation Lab** (Berlin, Germany)
<http://mbition.io>
- Planning and conducting qualitative and quantitative user studies.
- Creating wireframes and interactive prototypes for Mercedes-Benz in-car infotainment system and connected mobile and web applications.
- Supporting building UX-related processes in the company.
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- June 2016 – Dec. 2016*
7 months **Interaction Design Intern at Artificial Rome** (Berlin, Germany)
<http://www.artificialrome.com>
- Design and development of interactive web, mobile and VR projects
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- May 2015 – May 2016*
1 year **UX/UI Designer and Front-end Developer at Lobster IT** (London, UK)
<http://lobster.media>
- Design and development of new features for the company's website
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- Dec. 2011 – July 2015*
3.5 years **Senior Developer at CitySoft** (Moscow, Russia)
<http://citysoftgroup.ru>
- Creating prototypes and development of complex web, mobile and eHealth systems
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- May 2010 – Sept. 2011*
1.5 years **Software Developer at Banks Soft Systems** (Moscow, Russia)
<http://bssys.com>
- Front-end development of online banking systems

Extra Information

- Languages* Russian – native,
English – fluent,
German – beginner,
French – beginner
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- Hobbies* Interactive art,
CrossFit