

Vue 2

Petr Ptáček

Osnova

- Co to je Vue.js
- Historie
- Porovnání s ostatními frameworky
- Vytvoření aplikace
- Základní konstrukce
- Pohled na ukázkovou aplikaci

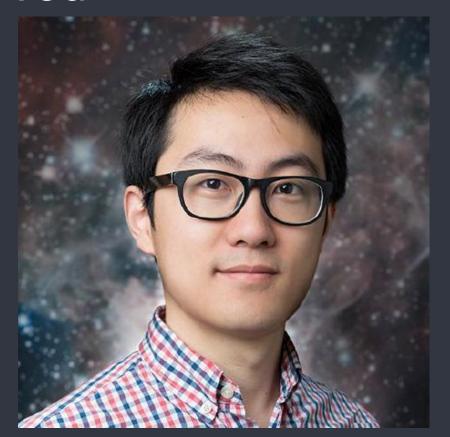
Co to je Vue.js

- open-source JavaScript progressive framework
- webový framework ke tvoření interaktivních front-end aplikací
- Single-Page Applications v kombinaci s dalšími tooly a podporovanými knihovnami
- jednoduchá integrace s ostatními knihovnami
- <u>Vue.js The Documentary (Trailer)</u>
- <u>Vue.js The Documentary</u>

Evan You

https://github.com/yyx990803

- project lead of Vue.js
- Singapur
- Creative Technologist (Google)
- od 2016 full-time on Vue.js framework



Historie

- první zdrojové kódy červen2013
- release version únor 2014
- v1.0.0 říjen 2015
- v2.6 únor 2017
- v3.0 září 2020
- current version of v2 is ^2.7 (final minor version of vue 2.x, Vue2 reach end of life on December 2023)

Version	Release date	Title
0.6	December 8, 2013	VueJS
0.7	December 24, 2013	N/A
0.8	January 27, 2014	N/A
0.9	February 25, 2014	Animatrix
0.10	March 23, 2014	Blade Runner
0.11	November 7, 2014	Cowboy Bebop
0.12	June 12, 2015	Dragon Ball
1.0	October 27, 2015	Evangelion
2.0	September 30, 2016	Ghost in the Shell
2.1	November 22, 2016	Hunter X Hunter
2.2	February 26, 2017	Initial D
2.3	April 27, 2017	JoJo's Bizarre Adventure
2.4	July 13, 2017	Kill la Kill
2.5	October 13, 2017	Level E
2.6	February 4, 2019	Macross
3.0	September 18, 2020	One Piece

Silné stránky

- Very small Size (20 kB min + gzip)
 - Vue v3 (< 10 kB)
 - React + react-dom 34.4 kB
 - Angular 62 kB
 - Vue.js 23.8 kB
 - o jQuery 31 kB
- učící křivka (lehký k pochopení a vývoj aplikací)
- detailní dokumentace https://v2.vuejs.org/
- komponentově orientovaný framework

Ecosystem

- vue-router https://router.vueis.org/
 - Single-page application routing
- vuex https://vuex.vuejs.org/
 - state management
- vue-cli https://cli.vuejs.org/ vite https://vitejs.dev/
 - o project scaffolding
- vue-loader
 - Single file component (*.vue file) loader for webpack
- vue-class-component
 - TypeScript decorator for a class-based API
- vue-rx
 - RxJS integration
- vue-devtools
 - Browser DevTools extension

UI Frameworks

- Vuetify https://vuetifyjs.com/en/
- Semantic UI https://semantic-ui-vue.github.io/#/
- Bootstrap Vue https://bootstrap-vue.org/

Kdo to používá

- GitLab
- Baidu
- Netflix
- Trivago
- Facebook
- Google
- Apple
- Nintendo
- Alibaba

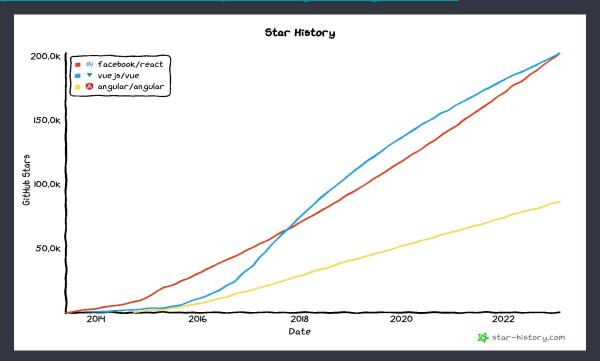
Framework popularity

https://survey.stackoverflow.co/2022/#section-most-popular-technologies-web-frameworks-and-technologies

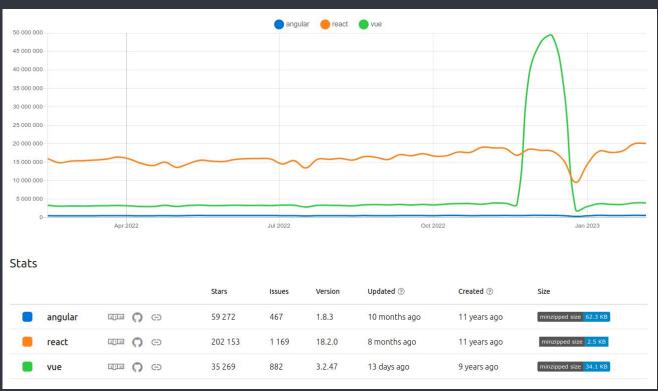


Star History

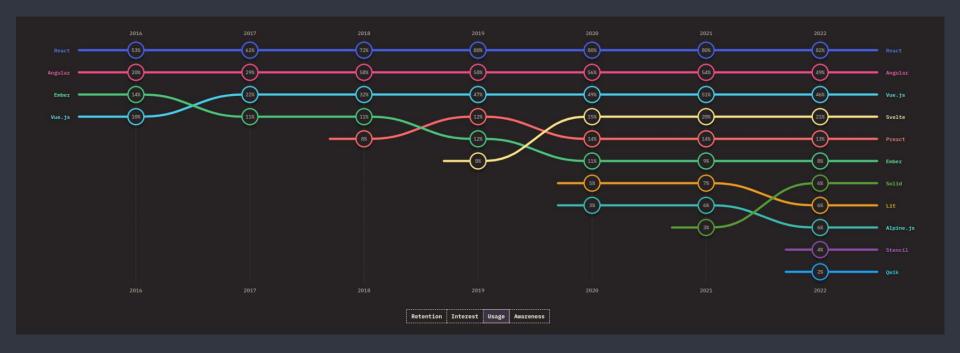
https://star-history.com/#facebook/react&vuejs/vue&angular/angular&Date



Downloads



2022 State of JS



Vytvoření aplikace

- 1. Node.js (https://nodejs.dev/en/)
- 2. > npm create vue@2
- 3. instalace devtools
 - a. https://devtools.vuejs.org/quide/installation.html

```
T#1
                                     ~/Test
$ npm create vue@3
✓ Project name: ... vue-project
✓ Add TypeScript? ... No / Yes
✓ Add JSX Support? ... No / Yes
✓ Add Vue Router for Single Page Application development? ... No / Yes
✓ Add Pinia for state management? ... No / Yes
✓ Add Vitest for Unit Testing? ... No / Yes
✓ Add an End-to-End Testing Solution? → Cypress
✓ Add ESLint for code quality? ... No / Yes
✓ Add Prettier for code formatting? ... No / Yes
Scaffolding project in /Users/haogun/Test/vue-project...
Done. Now run:
  cd vue-project
  npm install
  npm run lint
  npm run dev
```

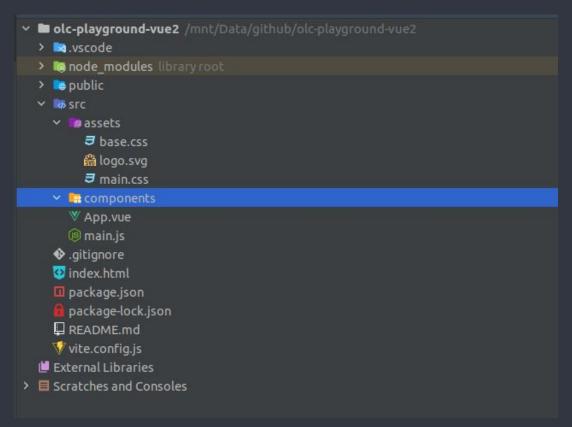
Náš playground

45

https://github.com/petr-ptacek/olc-playground-vue2.git

CounterID 0 CounterID 1 CounterID 2 CounterID 3 CounterID 4 CounterID 5 Counter Counter Counter Counter Counter Counter Doubled Doubled Doubled Doubled Doubled Doubled 8 10 Increment Decrement Increment Decrement Increment Decrement Increment Decrement Increment Decrement Increment Decrement CounterID 9 CounterID 7 CounterID 6 CounterID 8 Counter Counter Counter Counter Doubled Doubled Doubled Doubled 12 14 16 18 Decrement Increment Decrement Decrement Decrement

Struktura projektu



Vue instance a *.vue file

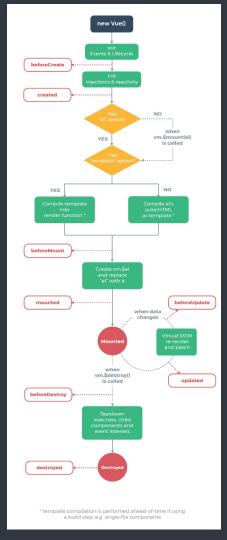
Vue Single-File Components (a.k.a. *.vue files, abbreviated as SFC) is a special file format that allows us to encapsulate the template, logic, and styling of a Vue component in a single file. Here's an example SFC:

```
<template>
□ <div>
     <h1>Hello world</h1>
△ </div>
 </template>
 <script>
   name: "App"
 </script>
 <style>
 </style>
```

Data and methods

```
<template>
div class="counter">
     <div class="counter_value">{{ counter }}</div>
     <button @click="increment">Increment</button>
      <button @click="decrement">Decrement</button>
 </template>
 <script>
   data() {
     increment() {
     decrement() {
 </script>
```

Instance Lifecycle Hooks



Template syntax

Text

```
<div class="counter__value">{{ counter }}</div>
```

Raw HTML

```
<h1 v-html="msg"></h1>
```

- vice si ukážeme v příkladech

Computed Properties and Watchers

Computed

```
computed: {
   doubled() {
     return this.counter * 2;
; }
}, You, Moments ago • Uncommiti
```

Watchers

```
watch: {
   counter(value, oldValue) {
      console.log(`counter value changed from ${oldValue} to ${value}`);
   }
},
```

Class and Style Bindings

```
<template>
 <div class="counter" :class="classDefs" :style="styleDefs">
   <div v-html="msq"></div>
   <div class="counter_value">{{ counter }}</div>
   <h1>Doubled</h1>
   <div class="counter value">{{ doubled }}</div>
   <div class="counter actions">
      <button @click="increment">Increment</button>
      <button @click="decrement">Decrement</button>
</template>
<script>
 data() {
   doubled()
   classDefs() {
   styleDefs() {
```

Conditional Rendering

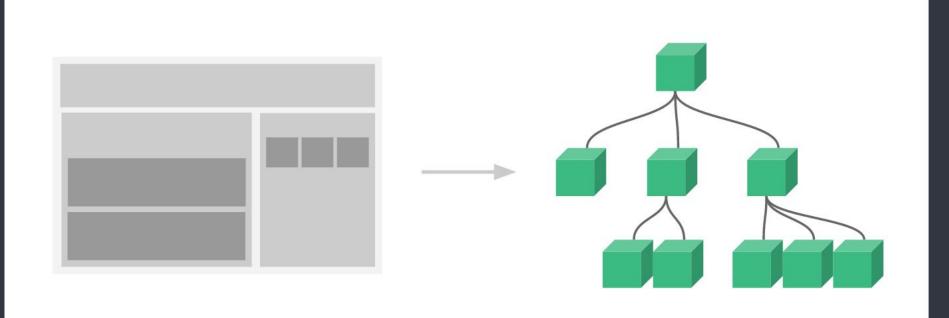
List Rendering

```
<div class="layout">
     <TheCounter v-for="i in 10" :key="i"/>
     </div>
```

Event Handling

```
<button v-show="counter < 10" @click="increment">Increment</button>
<button v-if="counter > -10" @click="decrement">Decrement</button>
```

Component Organization



Component Registration

• Global registration

```
Vue.component( id: "TheCounter", Counter);
```

Per component

Props

```
props: {
   counterValue: {
    type: Number,
    required: true,
    default: 0,
    validator(val) {
       return val >= 0;
    }
   }
}
```

```
<TheCounter :counter-value="i" v-for="i in 10" :key="i"/>
```

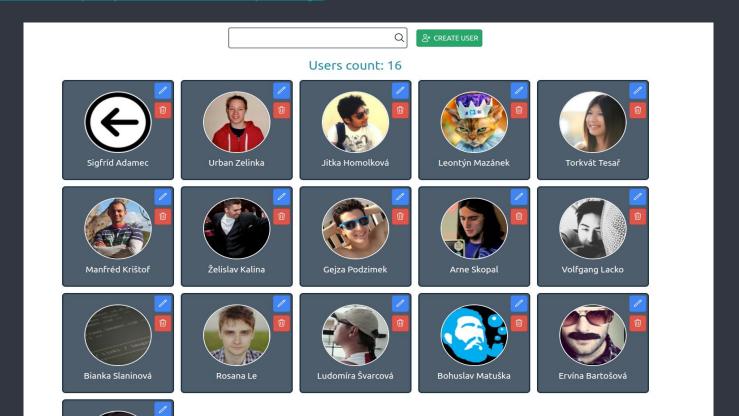
Events

```
props: {
   counterValue: {
     type: Number,
     required: true,
     default: 0,
     validator(val) {
       return val >= 0;
     }
   }
}
```

<TheCounter :counter-value="i" v-for="i in 10" :key="i"/>

Ukázková aplikace rozbor

<u> https://github.com/petr-ptacek/olc-workshop-vue2.git</u>



Užitečné odkazy

- https://v2.vuejs.org/v2/guide/
- https://v2.vuejs.org/v2/style-guide/
- https://router.vuejs.org/
- https://vuex.vuejs.org/
- https://vueschool.io/
- Google search