## Marimo

#### Marimo

Article Talk

Read Edit View history Tools ~

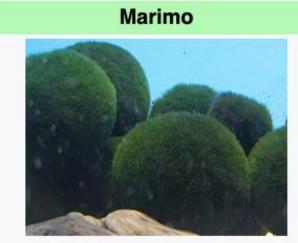
From Wikipedia, the free encyclopedia

Marimo<sup>[a]</sup> (also known as Cladophora ball, moss ball, moss ball pet, or lake ball) is a rare growth form of *Aegagropila linnaei* (a species of filamentous green algae) in which the algae grow into large green balls with a velvety appearance.

The species can be found in a number of lakes and rivers in Japan and Northern Europe. [1] Colonies of marimo balls are known to form in Japan and Iceland, but their population has been declining. [2]

#### Classification and name [edit]

Marimo were first described in the 1820s by Anton E. Sauter, found in Lake Zell, Austria. The genus *Aegagropila* was established by Friedrich T. Kützing (1843) with *A. linnaei* as



Marimo in Lake Akan in Japan



Scientific classification

### Marimo

Reactive, Git-friendly, Notebooks

**batteries-included:** replaces jupyter, streamlit, jupytext, ipywidgets, papermill, and more <a href="https://marimo.io/">https://marimo.io/</a>

### What does it try to solve?

https://leomurta.github.io/papers/pimentel2019a.pdf

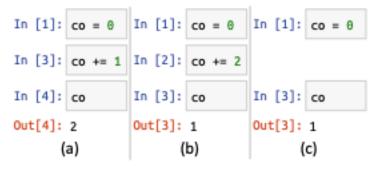


Fig. 2. Three types of Hidden States: (a) Re-execution; (b) edited cell; (c) removed cell.



Fig. 13. Distribution of cell reproducibility.

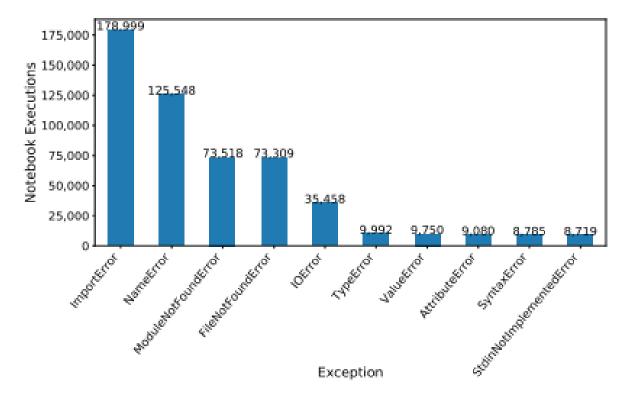


Fig. 12. Top 10 most common exceptions.

# What is another problem?

```
∨ demo.ipynb 📮 💠
             @@ -47,7 +47,7 @@
47
      47
                  "data": {
48
                   "text/plain": [
                    "<matplotlib.collections.PathCollection at 0x1a16ccdfd0>"
50
      50
                    "<matplotlib.collections.PathCollection at 0x10f636400>"
51
      51
52
                  "execution_count": 4,
53
             @@ -107,7 +107,7 @@
                  "name": "stdout",
107
      107
                  "output_type": "stream",
108
                  "text": [
109
      109
                    "Value(data=1.1560272899423576, grad=0) 0.5\n"
110
      110 +
                   "Value(data=0.8958441028683222, grad=0) 0.5\n"
      111
111
      112
112
     113
113
             @ -127,15 +127,15 @
127
      127
                       scores = list(map(model, inputs))\n",
                      \n",
128
      128
                      # svm \"max-margin\" loss\n",
      129
129
                      losses = [(Value(yi) * scorei + 1).relu() for yi, scorei in zip(yb, scores)]\n",
130
      130 +
                      losses = [(1 + -yi*scorei).relu() for yi, scorei in zip(yb, scores)]\n",
```

### And what if I want to run it as a script?

Papermill or `python -m jupyter nbconvert --to python XYZ.ipynb` + argparse

```
$ papermill local/input.ipynb s3://bkt/output.ipynb -p alpha 0.6 -p l1_ratio 0.1
```

But ...

```
#parameters
a = 1
twice = a * 2

print("a =", a, "and twice =", twice)
```

when executed with papermill note.ipynb -p a 9, the output will be a = 9 and twice = 2 (not twice = 18).

### And what about interactivity?

```
IntSlider
 [2]: widgets.IntSlider(
          value=7,
         min=0,
         max=10,
          step=1,
          description='Test:',
          disabled=False,
          continuous_update=False,
          orientation='horizontal',
          readout=True,
          readout format='d'
             Test:
                                          4
```

#### Exercise: What would be the solution?

- Any suggestions? Ideas?
  - Not using JSON-like format
  - Rerun everything with every change

• ...

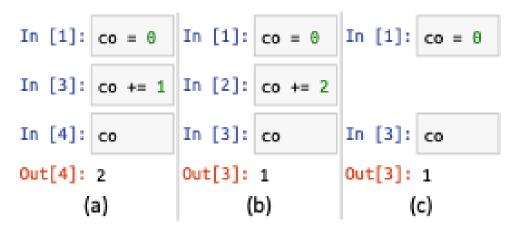


Fig. 2. Three types of Hidden States: (a) Re-execution; (b) edited cell; (c) removed cell.

### Showcase (folder 01)

- Reactivity
- Python frontend
- Git-friendly
- https://docs.marimo.io/guides/coming\_from/#5-layouts

• "Decorators" to rescue (see created file)

### How does it try to solve that?

- marimo statically analyzes each cell (i.e., without running it) to determine its
  - references, the global variables it reads but doesn't define;
  - definitions, the global variables it defines.
- It then forms a directed acyclic graph (DAG) on cells
- Drawback of static approach:
  - It is not working with complex objects (for example, attributes of the instance)
  - Mutation of the objects (append to the list)
  - > do it in one cell, or do not mutate (create new object)
- https://docs.marimo.io/guides/best\_practices/

How does it try to solve that?

• marimo stati determine its

- references,
- definitions,
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- Drawback of
  - It is not worl instance)
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  - $\rightarrow$  do it in or
- https://docs.i



but running it) to

define;

cells

attributes of the

ect)

### AST – Abstract Syntax trees (folder 02)

```
49
     def ast_parse(
50
         contents: str, suppress_warnings: bool = True, **kwargs: Any
      -> ast.Module:
51
52
         if not suppress_warnings:
53
             return cast(typ=ast.Module, val=ast.parse(source=contents, **kwargs))
54
         with warnings.catch_warnings():
55
             warnings.simplefilter(action="ignore", category=SyntaxWarning)
56
             # The SyntaxWarning is suppressed only inside this `with` block
             return cast(typ=ast.Module, val=ast.parse(source=contents, **kwargs))
57
```

AST – Abstract Syntax trees

```
Module(
     def ast_p
49
                     body=[
                          FunctionDef(
50
          conte
                              name='_',
51
       -> ast.
                              args=arguments(),
52
          if no
                              body=[
                                  Assign(
53
                                                                               ;, **kwargs))
                                      targets=[
54
          with
                                          Name(id='a', ctx=Store())],
55
                                      value=Constant(value=1)),
                                                                               ning)
               W
                                  Return(
56
                                                                                 block
                                      value=Tuple(
57
                                                                               ;, **kwargs))
                                          elts=[
                                              Name(id='a', ctx=Load())],
                                          ctx=Load()))]),
                          FunctionDef(
                              name='_',
                              args=arguments(
                                  args=[
                                      arg(arg='a')]),
                              body=[
                                  Assign(
```

### AST -> Graphs -> class ScopedVisitor(ast.NodeVisitor):

```
  class DirectedGraph:
                           Initial commit, Akshay Agrawal (2 years ago)
     # Nodes in the graph
     cells: dict[CellId_t, CellImpl] = field(default_factory=dict)
     # Edge (u, v) means v is a child of u, i.e., v has a reference
     # to something defined in u
     children: dict[CellId_t, set[CellId_t]] = field(default_factory=dict)
     # Reversed edges (parent pointers) for convenience
     parents: dict[CellId_t, set[CellId_t]] = field(default_factory=dict)
```

#### class ast.NodeVisitor

A node visitor base class that walks the abstract syntax tree and calls a visitor function for every node found. This function may return a value which is forwarded by the visit() method.

This class is meant to be subclassed, with the subclass adding visitor methods.

https://docs.python.org/3/li brary/ast.html#ast.NodeVisi tor

```
v: Unknown = ScopedVisitor("cell_" + cell_id)
v.visit(module)
```

#### Take module (code in the cell) and

```
visit each node in AST ->
```

```
# ClassDef and FunctionDef nodes don't
def visit_ClassDef(self, node: ast.Cla

> def visit_AsyncFunctionDef(...

> def visit_FunctionDef(self, node: ast.

> def visit_Call(self, node: ast.Call) -
```

```
nonlocals: set[@Todo] = {name for name in v.defs if not is_local(name)}
temporaries: Unknown = v.defs - nonlocals
variable_data: dict[@Todo, @Todo] = {
    name: v.variable_data[name]
    for name in nonlocals
    if name in v.variable_data
}
```

### Get the output for the piece of code

```
# Now v contains:
```

```
# - v.defs: set of defined variables
```

# - v.refs: set of referenced variables

# - v.variable\_data: metadata about each variable

```
return CellImpl(
    # keyed by original (user) code, for cache lookups
    key=code_key(code=code),
    code=code,
    mod=original_module,
    defs=nonlocals,
    refs=v.refs,
    sql_refs=v.sql_refs,
    temporaries=temporaries,
    variable_data=variable_data,
```

Get the internal representation of intput/output – with references

body = bytecode

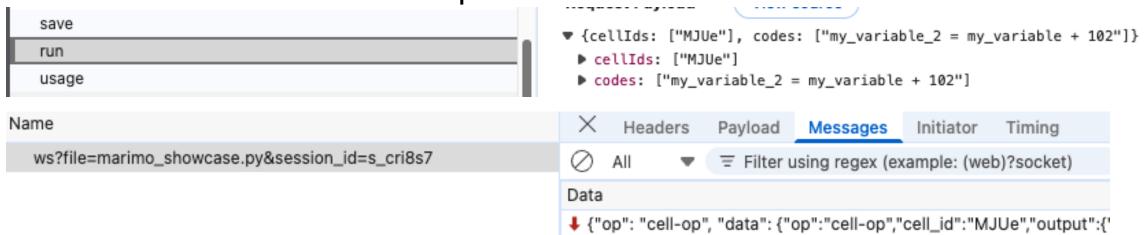
### So we have a graph. Now what? Need to show it

- Exercise number 2 ©
- Options? What do you think?
  - Infinite loop



### How to create responsive UI? -> Websockets

- Websocket (on top of <a href="https://starlette.dev/">https://starlette.dev/</a> light ASGI used by FastAPI)
- Frontend listen for updates on each cell
- # Frontend send a change to backend (to the queue)
- # Backend will execute cell (with a Graphs of dependency in mind)
- # Backend will send an update to frontend



#### **Backend**

```
@router.websocket("/ws")
async def websocket_endpoint(websocket: WebSocket) -> None:
    # 1. Authentication check
   if app_state.enable_auth and not validate_auth(websocket):
       await websocket.close(WebSocketCodes.UNAUTHORIZED, "MARIMO_UNAUTHORIZED")
       return
   # 2. Extract query parameters
   session_id = SessionId(raw_session_id)
   file_key = app_state.query_params(FILE_QUERY_PARAM_KEY)
   kiosk = app_state.query_params(KIOSK_QUERY_PARAM_KEY) == "true"
    # 3. Create WebsocketHandler
   await WebsocketHandler(
        websocket=websocket.
       manager=app_state.session_manager,
       session_id=session_id,
       file_key=file_key,
       kiosk=kiosk,
    ).start()
```

```
def write_operation(self, op: MessageOperation) -> None:
    self.message_queue.put_nowait(serialize_kernel_message(op))
```

```
v: Unknown = ScopedVisitor("cell_" + cell_id)
v.visit(module)
```

#### Frontend

```
// In useWebSocket.tsx
const socket: IReconnectingWebSocket =
  isWasm() ? new PyodideWebsocket(PyodideBridge.INSTANCE)
: options.static ? new StaticWebsocket()
: new ReconnectingWebSocket(rest.url, undefined, {
    maxRetries: 10,
    startClosed: true,
    connectionTimeout: 10_000,
});
```

```
onMessage: (event: WebSocketEventMap["message"]) => {
 const message = JSON.parse(event.data);
 // Route to appropriate handler based on message.op
 switch (message.op) {
   case "kernel-ready":
     // Initialize cells and UI state
     break:
   case "cell-op":
     // Update cell output
     break:
   case "variables":
     // Update variable values
     break;
    // ... many more operation types
```

- Frontend Execute Request
- WebSocket → Session.put\_control\_request()
- Kernel.run() → ScopedVisitor analyzes code
- Kernel executes cells + determines dependencies
- Session.write\_operation(CellOp, Variables, etc.)
- WebsocketHandler.message\_queue
- WebSocket send\_text() → JSON messages
- Frontend onMessage → UI updates

### Export to HTML (folder 03)

• There is no server?? How it can work?

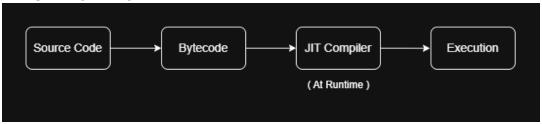
# WebAsembly



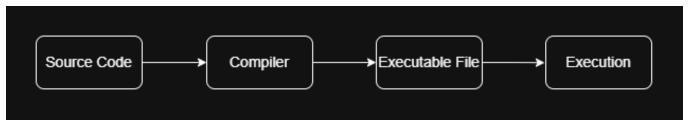
### We have 3 ways how to run the code

It is not that simple even for Python ... but let's ignore it for now

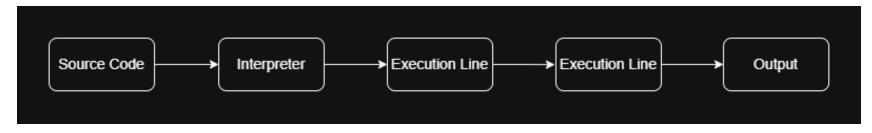
JavaScript (V8) – Just-in-time



WASM – Ahead-of-time compilation



Python - CPython - Interpreter-based



#### C source code and corresponding WebAssembly

```
WebAssembly .wat text
                                                         WebAssembly .wasm
       C source code
                                      format
                                                            binary format
int factorial(int n) {
                               (func (param i64)
                                                         00 61 73 6D 01
    if (n == 0) {
                               (result i64)
                                                         00 00 00
                                 local.get 0
                                                         01 06 01 60 01
        return 1;
    } else {
                                                         7E 01 7E
                                 i64.eqz
                                 if (result i64)
                                                         03 02 01 00
        return n *
factorial(n - 1);
                                                         0A 17 01
                                     i64.const 1
                                                         15 00
                                 else
}
                                     local.get 0
                                                         20 00
                                     local.get 0
                                                         50
                                     i64.const 1
                                                         04 7E
                                     i64.sub
                                                         42 01
                                     call 0
                                                         05
                                     i64.mul
                                                         20 00
                                 end)
                                                         20 00
                                                         42 01
                                                         7D
                                                         10 00
                                                         7E
                                                         0B
                                                         0B
```

### WebAssembly 101

- WebAssembly is a new type of code that can be run in modern web browsers and provides new features and major gains in performance. It is not primarily intended to be written by hand, rather it is designed to be an effective compilation target for source languages like C, C++, Rust, etc.
- WebAssembly is a different language from JavaScript, but it is not intended as a replacement.
- The virtual machine in the browser can now load and run two types of code — JavaScript AND WebAssembly.
- WebAssembly modules can be <u>loadable just like ES</u> <u>modules</u> (using <script type='module'>), meaning that JavaScript will be able to fetch, compile, and import a WebAssembly module as easily as an ES module.

### How to get WASM code?

- Porting a C/C++ application with <u>Emscripten</u>.
- Writing or generating WebAssembly directly at the assembly level.
- Writing a Rust application and targeting WebAssembly as its output.
- Using <u>AssemblyScript</u> which looks similar to TypeScript and compiles to WebAssembly binary.

### Emscripten

• Emscripten is a complete compiler toolchain to WebAssembly, using **LLVM**, with a special focus on speed, size, and the Web

platform. Clang C/C++/ObjC LLVM → X86 X86 Backend LLVM LLVM PowerPC Fortran → Ilvm-gcc Frontend PowerPC Backend Optimizer LLVM Haskell → GHC Frontend ARM ARM Backend LLVM IR LLVM IR HTML document C/C++ source wasm Emscripten + module code JS "glue" code

### Where to run this WASM code? (folder 04)

- "Server" side:
  - Wasmtime (even <u>Python</u> version)
  - WasmEdge
  - Lucet
- "Client + server" side:
  - Javascript (v8)

https://v8.dev/docs/wasm-compilation-pipeline

https://developer.mozilla.org/en-US/docs/WebAssembly/Guides/Loading and rur

https://nodejs.org/en/learn/getting-started/nodejs-with-webassembly

https://dev.to/begoon/compile-c-to-webassembly-wasm-and-run-it-in-the-browser-h1l

```
1 // Assume add.wasm file exists that contains a single function
   const fs = require('node:fs');
 3
   // Use the readFileSync function to read the contents of the "a
   const wasmBuffer = fs.readFileSync('/path/to/add.wasm');
 6
   // Use the WebAssembly.instantiate method to instantiate the We
   WebAssembly.instantiate(wasmBuffer).then(wasmModule => {
     // Exported function lives under instance.exports object
     const { add } = wasmModule.instance.exports;
10
11
     const sum = add(5, 6);
12
     console.log(sum); // Outputs: 11
13
   });
```

### WASM, so what?

### WASM, so what?



# WebAsembly + Python?

CPython is the key

### It is getting some attention in PEP

- https://peps.python.org/pep-0776/ (PEP 776 Emscripten Support)
- https://peps.python.org/pep-0783/ (PEP 783 Emscripten Packaging)
- Similar way is to use Python-to-C mapping -> WASM
  - <a href="https://github.com/wasmerio/py2wasm">https://github.com/wasmerio/py2wasm</a> using <a href="https://nuitka.net/">https://nuitka.net/</a>
  - Nuitka translates the Python modules into a C level program that then
    uses libpython and static C files of its own to execute in the same way as
    CPython does.

### Pyodide

- Pyodide is a port of CPython to WebAssembly/Emscripten.
- micropip (not confuse with microPython ©)
- https://pyodide.org/en/stable/console.html

https://stanford.edu/~cpiech/bio/papers/pyodideU.pdf

### Other ways of using Python in browser

- https://pyscript.net/
- https://pypyjs.org/

#### Return from rabbit hole -> Marimo + WASM

Folder 05 – practical examples

• <a href="https://pyvideo.org/pycon-us-2025/marimo-a-notebook-that-compiles-python-for-reproducibility-and-reusability.html">https://pyvideo.org/pycon-us-2025/marimo-a-notebook-that-compiles-python-for-reproducibility-and-reusability.html</a>