General goal

Perhaps we are presented with data: genome sequences plus other information about a number of individuals that are usually random samples from some population(s), and we want to learn about their shared history: estimate levels of relatedness between the samples; infer their ancestral genome sequence(s); or identify genomic locations subject to selection. Or, perhaps we want to compute the levels of genetic diversity predicted under a certain population model. In either case, we must understand the relationship between process parameters (e.g. migration rates, selection coefficients) and the observed genomic patterns of dissimilarity.

This discussion starts out from the unconvential direction of treating the usual population genetic quantities as summary statistics of the (unobserved) pedigree—with—recombination, the "ancestral recombination graph", or ARG. Often, things like "coalescent time" are defined only in the context of mathematical models, but can equally well be thought of as descriptive statistics, whose expected values we can compute under certain models. This seems to me at least conceptually useful when thinking about such quantities as estimated from real data, where assumptions such as random mating are rarely met.

Some other discussions that take this point of view to at least some degree are: ?, OTHERS. The textbook "Tree Thinking" XXX ALSO XXX ? Other good references for population genetics are Hudson [1990] (a nice article-length review), and the books Wakeley [2005] (fairly gentle) and Ewens [2004] (fairly mathematical).

1 Recombination, segregation, and mutation

First, an outline of how we model diploid reproduction, i.e. how the autosomal genome of an offspring gets assembled from those of the parents. There are exceptions (of course), but mostly, each organism has two copies of each autosomal chromosome, one from mom and one from dad. Offspring are the union of two gametes (an egg and a spermatid), and each gamete is produced by a single diploid cell:

- duplicating each chromosome (by mitosis)
- recombining the homlogous copies
- segregating these copies among four daughter cells.

Sometimes all four daughter cells become gametes; sometimes (e.g. female meiosis in mammals) only one will.

Recombination is complicated, varies along the genome, and is affected by genomic factors and motifs. To make it tractable, we assume that recombination breakpoints occur as a Poisson point process with constant mean of 2 breakpoints per unit of length, and that each breakpoint is a crossing over between a randomly chosen maternal and a randomly chosen paternal chromosome. This produces an average of 1 crossover per chromosome per unit length, i.e. we are measuring length in genetic map length (Morgans).

Mutation We wouldn't have got far without "descent with modification" – and, from thence comes our data – so we need mutation, also. In a major concession to mathematical convenience, we'll simply model mutation as another Poisson point process – suppose that each gamete differs from its progenitor chromosome at the points of an Poisson point process. This is the "infinite sites model", assuming that mutation cannot hit at the same location twice. Usually we assume the point process of mutations has mean rate μ per unit of map length, but in reality this rate varies along the genome.

Segregation Once four gametes are produced, it remains to be decided which of the four produce the offspring. We assume that one is chosen uniformly at random, independently of the result of recombination. (Again, there are exceptions.)

2 The pedigree, with recombination

The pedigree of a set of individuals is a graph describing all parent-offspring relationships between these and some set of their ancestors. The population pedigree describes all such relationships between all individuals living and possibly dead. This records mate choice, but omits the important information of recombination and segregation, i.e. which parts of each chromosome derive from which of the parents' two homologous copies. Adding this information to the pedigree obtains what is known as the ancestral recombination graph, or ARG. There are a number of ways to formalize this notion; see [Griffiths and Marjoram, 1997, Hudson, 1990] for discussions. One way simply notes that the relatedness structure at any particular locus is a treelike subset of the pedigree, and that the collection of these trees – one for each base in the genome, say – is sufficient to reconstruct the entire history of inheritance, recombination and segregation. Alternatively, one can annotate each link in the pedigree with a labeling of the genome by $\{m,p\}$, denoting which segments of the parent's maternal and paternal chromosomal copies were passed down along that link. See figure 1 for a partial depiction.

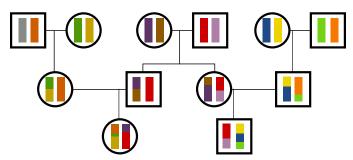


Figure 1: A small pedigree relating two cousins to their six grandparents, with the extra information of recombination and segregation on one chromosome encoded by a coloring: each chromosome is composed of a patchwork of the grandparental chromosomes. XXX make additional figure showing marginal gene trees XXX

2.1 Coalescence times and gene trees

Perhaps the simplest thing we can obtain from the full ancestral recombination graph is the typical degree of relatedness of pairs of individuals. More concretely, we might ask for the empirical distribution of pairwise times back to the most recent common ancestor across all pairs of chromosomes and all loci: the distribution of τ_T , if τ_T is the length of a randomly chosen one of these paths.

A more precise way of formulating this is as follows: pick two random chromosomes and a random locus; follow the lineages of the two chromosomes at that locus up through the pedigree until their common ancestor; one-half the number of meioses encountered is τ_T . Since these two lineages will henceforth move together through if followed further back through the pedigree, τ_T is known as the "coalescence time" of the two lineages.

In this way, the phrase "coalescence time" is shorthand for "number of generations back to the most recent common ancestor", taken as a random quantity across random samples of sets of chromosomes and/or loci. In this formulation, it is the empirical distribution of lengths of a certain set of paths to common ancestors through the pedigree.

The path back through the pedigree along which these two chromosomes have inherited that particular locus is a very simple tree, with two leaves (at the samples) and a root at their most recent common ancestor; the height of that tree is the coalescence time. More generally, the ancestral recombination graph encodes the marginal tree along which, at each locus, any set of sampled individuals have inherited at that locus. These are called "gene trees". Each gene tree follows a path through the links of the pedigree, and if due

to recombination during one of the meioses, loci x and y are inherited from different parental chromosomes, the marginal gene trees at x and y will differ.

3 Conventions and definitions

Generations When two chromosomes share a common ancestor, we like to say that that ancestor lived some number of "generations" in the past. For most organisms, the notion of a generation is statistical, rather than a fixed quantity. What we actually care about is the number of meioses separating the two chromosomes – so, we hereby define the length of a path through the pedigree in generations as one-half the number of meioses. In fact, in the presence of inbreeding, it is possible for two chromosomes to have inherited different genomic regions from the same ancestor along different paths through the pedigree, which may have different lengths!

Mutation process We will mostly work in the *infinite alleles* model of mutation (which assumes that any mutation produces a unique allele) and that mutation rates are homogeneous along the genome. This is clearly not correct, but a very good approximation over the right scales.

Discrete or continuous rates There is a similar tension between continuous and discrete time when it comes to mutation rates. Here we define μ_d to be the ("discrete") mutation rate per generation per base – the probability that a given base differs from the homologous base in the parent it was inherited from. We will sometimes find it convenient to use $\mu = -\log(1 - \mu_d)$, so that the probability of no mutation across 2t meioses is $(1 - \mu_d)^{2t} = \exp(-2t\mu)$.

4 Summary statistics

First, we fix some notation. For a sample of individuals indexed by some set A, genotyped at a set of genomic positions indexed by S, the data are $\{G_{ijk} : i \in A, j \in S, k \in \{m, p\}\}$, i.e. G_{ijm} is the allele that the i^{th} individual inherited at the j^{th} position from her mother, and G_{ijp} is the corresponding allele inherited from her father.

Regardless of the process that has generated G, it makes sense to think about the sampling distribution of G, and associated statistics – i.e. the distribution of G induced by some sort of random sampling of the individuals. Often, we can actually obtain from G a good estimate of the entire sampling distribution. For instance, we can estimate the distribution of the number of nucleotide differences between two individuals in a 100bp region across all such regions and all pairs of sampled individuals, as long as G can be reasonably regarded as a random sample from some population. We can further estimate conditional sampling distributions, e.g. number of such differences as a function of geographical distance between them, or in protein coding regions.

Here we relate the sampling distributions of a number of statistics easily computable form G to sampling distributions of properties of the pedigree with recombination.

4.1 Heterozygosity

The "observed heterozygosity" in a group of individuals in a genomic region is the probability that a randomly chosen individual is heterozygous at a randomly chosen nucleotide, or

$$H_O = \frac{\#\{(i,j): i \in A, \ j \in S, \ G_{ijp} \neq G_{ijm}\}}{|S| |A|},\tag{1}$$

where |S| denotes the total number of loci and |A| denotes the total number of individuals.

In other words, H_O is the proportion of homologous alleles that differ from each other, across S and across A. By calling them "homologous" we assume they share a common ancestor; so if they differ there

must have occurred a mutation since that common ancestor. Take a single individual i, suppose that the chance of a mutation occurring at site j in a particular meiosis is μ_d , and that there have been τ_{ij} generations since the common ancestor of the maternal and paternal copies. The probability that there has been no mutations since that time is $(1 - \mu_d)^{2\tau_{ij}}$, since there are $2\tau_{ij}$ meioses separating the two. The proportion of heterozygous sites is determined by the empirical distribution of times back to the most common ancestor of paired homologous sites, averaged across sites and across individuals. Let τ_H denote this distribution, i.e. $\mathbb{P}\{\tau_H = t\} = \#\{(i,j) \colon \tau_{ij} = t\}/|S||A|$. If, as assumed, there is no back mutation, then,

$$H_O = \frac{1}{|S||A|} \sum_{i \in A} \sum_{j \in S} (1 - \mu_d)^{2\tau_{ij}}$$
 (2)

$$= \mathbb{E}\left[(1 - \mu_d)^{2\tau_H} \right] \tag{3}$$

$$= \mathbb{E}\left[e^{-2\mu\tau_H}\right]. \tag{4}$$

Note that τ_H , if it was observable, would be a good summary statistic (albeit complicated) of the pedigree, and depends implicitly on the choice of individuals A and the choice of genomic region S. If μ is small, then $H_O \approx \mu \mathbb{E}[\tau_H]$, i.e. the proportion of sites that an individual is heterozygous is equal to the mutation rates multiplied by the average time back to the common ancestor of the maternal and paternal chomosomes.

As stated, H_O is a single number, the chance that a randomly chosen homologous pair of alleles differ. This averages over levels of relatedness of different individuals, as well as mutation rates and depths of relatedness that may differ systematically across loci. If we know local mutation rates, and partition sites according to this, then we can estimate $H_O(\mu) = \mathbb{E}\left[e^{-2\mu\tau_H}\right]$ as a function of μ , obtaining an estimate of the Laplace transform of τ_H .

4.2 Mean number of pairwise differences

Also known as "expected heterozygosity", this is the chance that two randomly chosen alleles from A at a random site in S differ:

$$H_E = \frac{\#\{(j, i_1, i_2, k_1, k_2) \colon G_{i_1 j k_1} \neq G_{i_2 j k_2}\}}{2|S| |A|(|A| - 1)}.$$
 (5)

 H_E , like H_O , is computable from the distribution of the number of generations available for mutation where the relevant number of generations here is defined to be τ_T . Concretely, τ_T is the number of generations back to the common ancestor at a uniformly chosen locus between two uniformly chosen chromosomes in the population (possibly, but not necessarily, in the same individual). Again,

$$H_E = \mathbb{E}\left[(1 - \mu_d)^{2\tau_T} \right] = \mathbb{E}\left[e^{-2\mu\tau_T} \right]. \tag{6}$$

Such measures of heterozygosity can measure not only within-group diversity but also between-group divergence, by computing e.g. the probability that two randomly chosen individuals in different subpopulations differ at a randomly chosen locus. Any such measurement can be thought of as the proportion of some subset of paths through the pedigree along which a mutation has occurred; (crucially) assuming that the mutation process is independent of inheritance, this probability of mutation only depends on the number of meioses along the path, and hence on the distribution of path lengths. Above these distributions of lengths across certain sets of paths through the pedigree appeared as τ_H and τ_T .

4.3 The allele frequency spectra

Mutations at a locus induce a partition of a set of chromosomes – those who are identical at that locus. Heterozygosities are pairwise statistics; when comparing two chromosomes there are only two possible results: identical or not. When looking at larger samples, any partition is possible; at loci with no more than two alleles, all dichotomous partitions are possible.

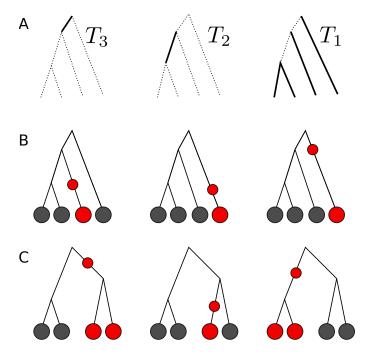


Figure 2: (A) The lengths T_3 , T_2 , and T_1 (see text). Note that mutations on T_3 are indistinguishable from those on T_1 if the alleles are not polarized. (B-C) The frequency spectrum encodes information about distributions of tree shape: the lower set of trees has longer internal branches, and so will have a higher chance of 2:2 partitions than the upper set of trees. Mutations (circles on the tree) separate "red" from "black" types; assuming that mutation is independent of the pedigree implies that the location of mutation is uniform (proportional to length) on the tree.

Suppose we are looking at the empirical distribution of allele frequencies in a sample of size |A| = n at biallelic sites (the "allele frequency spectrum", or "site frequency spectrum"), and let $(N_{i,0}, N_{i,1})$ denote the numbers of sampled chromosomes that have the '0' and '1' alleles, respectively. The "unfolded" and "folded" allele frequency spectra are then

$$a_{k}^{*} = \frac{\#\{j : N_{j,0} = k\}}{|S|} \qquad k \in \{0, 1, \dots, n\}$$

$$a_{k} = \frac{\#\{j : \min\{N_{j,0}, N_{j,1}\} = k\}}{|S|} \qquad k \in \{0, 1, \dots, \lfloor n/2 \rfloor\}.$$
(8)

$$a_k = \frac{\#\{j : \min\{N_{j,0}, N_{j,1}\} = k\}}{|S|} \qquad k \in \{0, 1, \dots, \lfloor n/2 \rfloor\}.$$
 (8)

If we have some way of polarizing mutations, so that e.g. allele '0' is more likely to be the ancestral allele, then the unfolded spectrum is more useful; otherwise, if the choice of allele labeling is arbitrary, we expect $a_k^* = a_{n-k}^*$ and the folded spectrum is more natural.

This distribution is obtained by averaging across loci. Pick a random locus, and call the tree relating the samples at that locus T. Let |T| denote the total length of the tree (in meioses), and T_k denote the total length of all branches in the tree that are subtended by exactly k tips, for $1 \le k \le n-1$, so that $|T| = \sum_{k=1}^{n-1} T_k$. (see figure 2). Again assuming that the mutation is independent of inheritance, the probability that a site has no segregating mutation is $\exp(-\mu |T|)$, which is the value of a_0 , up to sampling error. The probability that only a single segregating mutation has occurred is $\exp(-\mu |T|)\mu |T|$, and given this, the location of that mutation is uniform on the tree. Therefore, the expected contribution of sites with only a single segregating mutation to a_k^* is $\mathbb{E}[\exp(-\mu|T|)\mu T_k]$. to first order in $\mu|T|$, this says that a_k^* is $\mathbb{E}[T_k]/\mathbb{E}[|T|]$, the average total number of ancestors of exactly k of the samples divided by the average total number of ancestors up until the most recent common ancestor of all n samples.

4.4 Linkage

The previous statistics were *single-site* statistics that took their information from the branching structure of the pedigree and the differentiating action of mutation along it. Consideration of the relationships multiple loci brings recombination into the picture. Perhaps the simplest summary of this is the measure of *linkage disequilibrium*. It is a two-site statistic, and is in some sense is a single-individual statistic.

Take two sites ℓ_1 and ℓ_2 , at recombination distance r, so that mean number of crossovers that fall between them in a generation is r. One statistic measuring association between alleles A_1 and A_2 at ℓ_1 and ℓ_2 is

$$D_{\ell_1\ell_2}(A_1, A_2) = P_{\ell_1\ell_2}(A_1A_2) - P_{\ell_1}(A_1)P_{\ell_2}(A_2), \tag{9}$$

where $P_{\ell_1\ell_2}(11)$ is the empirical frequency of chromosomes that have the '1' allele at both sites ℓ_1 and ℓ_2 , and $P_{\ell_1}(1)$ is similar. To measure association between the loci we sum over alleles and square, defining

$$D_{\ell_1\ell_2}^2 = \left(\sum_{A_1, A_2} D_{\ell_1\ell_2}(A_1, A_2)\right)^2 \tag{10}$$

$$= \sum_{A_1, A_2} (P_{\ell_1 \ell_2}(A_1 A_2) - P_{\ell_1}(A_1) P_{\ell_2}(A_2))^2$$
(11)

Now assume that the loci are biallelic, coded as $\{0,1\}$ (in which case $D_{\ell_1\ell_2}^2 = 4 \left(P_{\ell_1\ell_2}(11) - P_{\ell_1}(1)P_{\ell_2}(1)\right)^2$) and let I, J, K, and L be the indices of individuals chosen uniformly at random with replacement. Now let X_I be a randomly chosen allele at locus ℓ_1 for I (i.e. either $G_{I\ell_1m}$ or $G_{I\ell_1p}$), Y_I be the same for locus ℓ_2 , on the same chromosome as X_I , and similarly for J, K, and L. Then

$$D_{\ell_1\ell_2}^2 = \mathbb{P}\{X_I = X_J \& Y_I = Y_J\} - 2\mathbb{P}\{X_I = X_J \& Y_I = Y_K\} + \mathbb{P}\{X_I = X_J \& Y_K = Y_L\}. \tag{12}$$

(Note: this is an example of the more general idea of a "distance covariance", here between X_I and Y_I .)

These quantities are things that we can compute in terms of paths through the pedigree if we can assume that the appearance of mutations can be taken as independent of the pedigree. Let $\tau_1(I,J)$ be the number of generations back to the common ancestor of the chosen chromosomes of I and J at locus ℓ_1 , and similarly for $\tau_2(I,J)$ at locus ℓ_2 . Then under the infinite alleles model, with mutation rate μ ,

$$\mathbb{P}\{X_I = X_J \& Y_K = Y_L\} = \mathbb{E}[\exp(-2\mu(\tau_1(I,J) + \tau_2(K,L)))]. \tag{13}$$

Similar equations for the other terms leads to

$$D_{\ell_1\ell_2}^2 = \mathbb{E}[\exp(-\mu(\tau_1(I,J) + \tau_2(I,J)))] - 2\mathbb{E}[\exp(-2\mu(\tau_1(I,J) + \tau_2(I,K)))] + \mathbb{E}[\exp(-2\mu(\tau_1(I,J) + \tau_2(K,L)))]$$
(14)

$$= \cos[e^{-2\mu\tau_1(I,J)}, e^{-2\mu\tau_2(I,J)}] - 2\cos[e^{-2\mu\tau_1(I,J)}, e^{-2\mu\tau_2(I,K)}] + \cos[e^{-2\mu\tau_1(I,J)}, e^{-2\mu\tau_2(K,L)}]$$
 (15)

$$\approx 2\mu^2 \left(\cos[\tau_1(I,J), \tau_2(I,J)] - 2\cos[\tau_1(I,J), \tau_2(I,K)] + \cos[\tau_1(I,J), \tau_2(K,L)] \right), \tag{16}$$

where the latter approximation holds if the expected number of mutations per site $(\mu\tau)$ is small.

What does $D^2_{\ell_1\ell_2}$ have to say about the structure of the ancestral recombination graph? Intuitively, since it is the squared correlation between alleles at two loci on the same chromosome, it should be telling us about how much those loci tend to stick together. This is reflected in the formula above, which interprets $D^2_{\ell_1\ell_2}$ in terms of covariances of times back to most recent common ancestors at the two sites.

We can do a little more to make these covariances interpretable, in terms of the recombination distance between ℓ_1 and ℓ_2 . For convenience, let $Z_1(I,J) = e^{-2\mu\tau_1(I,J)} - \mathbb{E}[e^{-2\mu\tau_1(I,J)}]$, etcetera. Again assuming independence of mutation and the pedigree, given $\tau_1(I,J)$, the probability that there was no recombination

between the loci along the path between I and J is $\exp(-2r\tau_1(I,J))$; in this case, $\tau_1(I,J) = \tau_2(I,J)$. Suppose that in the complimentary case, when there was recombination, that τ_2 is (conditionally) independent of τ_1 – not true, but not too bad either. The corresponding term in the formula for $D^2_{\ell_1\ell_2}$ decays exponentially with r:

$$cov[e^{-2\mu\tau_1(I,J)}, e^{-2\mu\tau_2(I,J)}] = \mathbb{E}[Z_1(I,J)Z_2(I,J)]$$
(17)

$$\approx \mathbb{E}\left[e^{-2r\tau_1(I,J)}Z_1(I,J)^2\right] \tag{18}$$

$$= \mathbb{E}\left[e^{-2r\tau_1(I,J)}\left(e^{-2\mu\tau_1(I,J)} - \mathbb{E}[e^{-2\mu\tau_1(I,J)}]\right)^2\right]. \tag{19}$$

Now take the second term. The most obvious way that the genealogy induces correlations between $\tau_1(I,J)$ and $\tau_2(I,K)$ occurs if the most recent common ancestor of I and J is the same as that of I and K, in which case $\tau_1(I,J) = \tau_1(I,K)$ (see figure 3A), and there is no recombination along the whole genealogy back to this MRCA. Define $\tau_1(I,J,K)$ to be the age of this MRCA. If we now assume that the case in which there was a recombination on the path from I to K contributes nothing to the covariance, since the probability that I is in this position is 1/3,

$$\mathbb{E}[\exp(-2\mu(\tau_1(I,J) + \tau_2(I,K)))] = \mathbb{E}[Z_1(I,J)Z_2(I,K)]$$
(20)

$$\approx \mathbb{E}\left[e^{-2r\tau_1(I,J,K)}Z_1(I,J)^2|\tau_1(I,J) = \tau_1(I,J,K)\right]$$
 (21)

$$= \frac{1}{3} \mathbb{E} \left[e^{-2r\tau_1(I,J,K)} \left(e^{-2\mu\tau_1(I,J,K)} - \mathbb{E}[e^{-2\mu\tau_1(I,J)}] \right)^2 \right]. \tag{22}$$

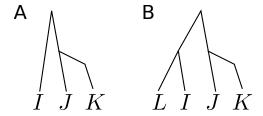


Figure 3: **(A)** The tree topology in which the most recent common ancestor of I and J is the same as the most recent common ancestor of I and K, so that $\tau(I,J) = \tau(I,K)$. **(B)** Similar, but $\tau_{I,J} = \tau_{K,L}$ – note that exchanging K and L would work as well.

It should be clear what to do for the third term now. If the situation in figure 3B occurs (which it does with probability 1/6) then $\tau_1(I, J) = \tau_1(K, L)$. As before,

$$\mathbb{E}[\exp(-2\mu(\tau_1(I,J) + \tau_2(K,L)))] = \mathbb{E}[Z_1(I,J)Z_2(K,L)]$$
(23)

$$\approx \mathbb{E}\left[e^{-2r\tau_1(I,J,K,L)}Z_1(I,J)^2|\tau_1(I,J) = \tau_1(I,J,K,L)\right]$$
(24)

$$= \frac{1}{6} \mathbb{E} \left[e^{-2r\tau_1(I,J,K,L)} \left(e^{-2\mu\tau_1(I,J,K,L)} - \mathbb{E}[e^{-2\mu\tau_1(I,J)}] \right)^2 \right]. \tag{25}$$

Combining these gets us an approximate expression for $\mathbb{E}[D_{j_1j_2}^2]$ that is a tad unwieldy, but is in terms of ages of most recent common ancestors of two, three, and four samples: taking only terms first-order in μ , and letting $t = \mathbb{E}[\tau_1(I, J)]$,

$$\mathbb{E}[D_{j_1j_2}^2] \approx 4\mu^2 \mathbb{E}\left[e^{-2r\tau_1(I,J)}(\tau_1(I,J)-t)^2 - \frac{2}{3}e^{-2r\tau_1(I,J,K)}(\tau_1(I,J,K)-t)^2 + \frac{1}{6}e^{-2r\tau_1(I,J,K,L)}(\tau_1(I,J,K,L)-t)^2\right].$$
(26)

5 Mate choice: pedigrees

Now that we have some idea of what our data can tell us about the structure of the ancestral recombination graph, we will describe some simple population models – i.e. stochastic models of pedigrees. We will then compute expected values of the statistics under some of these models.

5.1 The diploid Moran model:

Continuous-time, fixed population size, overlapping generations. In continuous time, each individual, at rate 1, chooses another uniformly at random with whom to mate; they produce one offspring that replaces a randomly chosen individual (possibly including the parents).

5.2 The diploid Cannings model:

Discrete time, varying population size, nonoverlapping generations. Suppose at time t there are N_t members of the population, which we take as a given trajectory. Each pair of individuals could potentially produce some offspring; let X_{ij} denote the number produced in this event by pair (i,j) with i as the mother and j as the father for each $1 \leq i, j \leq N_t$. Suppose that the X_{ij} are exchangeable, i.e. that $(X_{ij})_{i,j=1}^{N_t} \stackrel{d}{=} (X_{\pi(i)\pi(j)})_{i,j=1}^{N_t}$ for any permutation π of $(1,2,\ldots,N_t)$, and that $\sum_{ij} X_{ij} = N_{t+1}$. Note that the organisms could be hermaphrodite or unisexual, as long as we assume that sex determination is independent of siblingship, and so effectively make sex determination the first step of reproduction.

Each of these produces a random pedigree, i.e. a directed graph with nodes indexed by (t, k), for $1 \le k \le N_t$ and two types of edges, corresponding to maternal versus paternal relationships. Each arrow represents one meiosis, i.e. the result of recombination and segration to produce a gamete. If we can assume that genetic material does not affect mate choice, then a model for a population can first choose a random pedigree, then determine genetic relatedness by making the choices of recombination and segregation independently in each meiosis.

Aside: The genome is not passive

Of course, the genes an individual carries can have quite a strong influence on their mate choice, number of offspring, and even on the outcome of recombination and segregation. In particular, once we know the genomes of every individual, the Cannings model makes no sense, since individuals are clearly not exchangeable. This makes things much more complicated, and we do our best to ignore it, for instance, by imagining we are tracking only segments of the genome not under selection, so that genetic variation in fitness only contributes to the distribution of offspring number.

5.3 Diploid to haploid

The diploid mpodels above involve a lot of bookkeeping, that is done away with if we switch our focus from the individuals to the chromosomes.

The haploid Moran model: Continuous-time, fixed population size. In continuous time, each individual, at rate 1, produces one offspring (through simple division) that replaces a randomly chosen individual (possibly the parent).

The haploid Wright-Fisher model: Discrete-time, varying population size. Suppose at time t there is room for N_t members of the population, which we take as a given trajectory. Each individual produces a Poisson number of offspring with large mean; of the total pool of offspring, a uniformly chosen set of N_{t+1} of these are chosen to form the next generation.

6 Allele frequencies: forwards time

The processes described above keep track of what every individuals' genome is at each point in time. Now, we need to compute something. To get our hands on something concrete, consider the marginal process at a single nonrecombining locus. suppose that there are two possible variants at this locus, label them '0' and '1', and denote the frequency of '1's in the population at time t by P_t . Also neglect the influence of mutation. The change in this frequency is equal to the difference in aggregate numbers offsprings produced by individuals carrying each of the two variants, divided by the population size. If the locus is neutral – i.e. an organism's mate choice and offspring numbers are independent of the alleles carried – then the average number of

Diploid Moran model:

7 Segmenting the genome

It is possible to compute higher moments – i.e. LD-like statistics across arbitrarily many loci. For some purposes, it is useful to take a wider view. Focus for the moment on just two sampled chromosomes. At any position x along the genome, these two share a common ancestor at some point back in time – denote the ancestor A_x and the number of generations τ_x . The entire chromosome, identified with [0, G), can be then partitioned into the contiguous chunks inherited from distinct ancestors. More concretely, define $0 = X_0 < X_1 < \cdots < X_{N_R} < L$ as the points along the chromosome separating segments that were inherited along distinct paths. (These could almost be defined as points x such that $A_{x-} \neq A_x$, but for the possibility of inheriting adjacent segments along more than one path from the same ancestor.) Define A_k and τ_k to be the ancestor and coalescent time for the segment $[X_{k-1}, X_k)$, for each $1 \le k \le N_R$. The break points X and associated statistics are essentially unobservable, but turn out to be very useful anyhow.

Now imagine walking along a chromosome from one end to the other, beginning with the TMRCA τ_0 at the end of the chromosome. As is made formal below, the distance we have to go before X_1 is Exponential with rate τ_0 , and R_1 , the time back to the recombination that switched us from one path through the pedigree to another is uniform on $[0,\tau_0]$. The distribution of τ_1 depends on τ_0 and on R_1 but not on X_1 . Similarly, the X_2-X_1 and R_2 are conditionally independent of each other and everything else so far given τ_1 , but then τ_2 depends on τ_0 , τ_1 , R_1 , and R_2 . The entire sequence along a chromosome of length G can be generated by first sampling an infinite sequence $\tau_0, \tau_1, \tau_2, \ldots$, then sampling L'_1, L'_2, \ldots to be independent Exponentials with $\mathbb{E}[L_k] = 1/\tau_k$, defining $N = \min\{n : \sum_{k=1}^n L'_k \ge G\}$, then letting $L_k = L'_k$ for $1 \le k < N$ and $L_N = G - \sum_{k=1}^N L'_k$. The sequence τ is stationary and with the property that $(\tau_1, \tau_2, \ldots, \tau_n) \stackrel{d}{=} (\tau_n, \tau_{n-1}, \ldots, \tau_1)$ for each n.

Lemma 1. Joint distribution of neighboring shared segments

- (a) Conditioned on X_{k-1} and τ_k , the length $X_k X_{k-1}$ has the same distribution as $\max\{Z/\tau_k, G X_{k-1}\}$, where Z is an independent Exponential random variable with mean 1, and the time R_k has a uniform distribution on $[0, \tau_k]$, independent of $X_k X_{k-1}$.
- (b) Let (X_-, R_-) and (X_+, R_+) be the locations and recombination times of the closest events to the left and right of x, respectively. Let Z_- and Z_+ be independent Exponential random variables with mean 1. Conditioned on τ_x , all four are jointly independent, with $X_- \stackrel{d}{=} \max\{x Z_-, 0\}$ and $X_- \stackrel{d}{=} \min\{x + Z_+, G\}$; and R_- and R_+ uniform on $[0, \tau_x]$.

Proof. (b) The probability that there were no crossovers in the segment [x, x + y) in any of the $2\tau_x$ meioses on the path back to A_x is, by definition, $\exp(-x\tau_x)$ – and hence, the distance along the chromosome to the next recombination event that causes a switch is exponential with rate τ_x , and the first such recombination event is uniformly distributed across the possible meioses, by properties of competing Poisson processes.

Part (a) follows from (b) by conditioning on $X_{-} = x$.

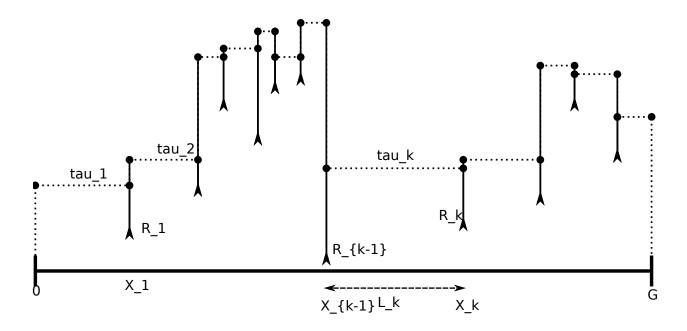


Figure 4: Sequince of coalescent times τ , recombination times R, and IBD lengths L along a chromosome.

Lemma 2. The sequence of coalescent times determines the distribution of IBD lengths. Conditioned on $(\tau_1, \ldots, \tau_{N_R})$,

References

W.J. Ewens. Mathematical population genetics. Springer, 2004.

Robert C. Griffiths and Paul Marjoram. An ancestral recombination graph. In *Progress in population genetics* and human evolution (Minneapolis, MN, 1994), volume 87 of IMA Vol. Math. Appl., pages 257-270. Springer, New York, 1997. URL http://www.math.canterbury.ac.nz/~r.sainudiin/recomb/ima.pdf.

R.R. Hudson. Gene genealogies and the coalescent process. Oxford surveys in evolutionary biology, 7(1):44, 1990. URL http://web.eve.ucdavis.edu/pbg298/pdfs/Hudson_OxfordSurveysEvolBiol_1991.pdf.

John Wakeley. Coalescent Theory, an Introduction. Roberts and Company, Greenwood Village, CO, 2005. URL http://www.coalescentheory.com/.