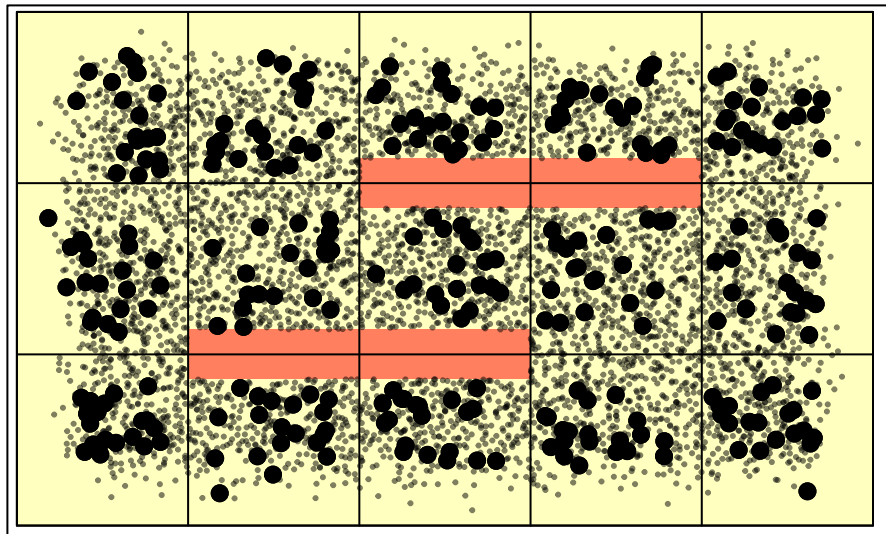


# Individual locations

Position (y)



Position (x)