

Ralph & Coop: patchy selection

Let's start with the more obvious:

- eq. 56 is wrong, as easily seen with $\Theta = 0$

in this case $\sin \Theta = 0$ and $\cos \Theta = 1$

$$\Rightarrow \left(\left(1 - \frac{r_0}{r} \cos \Theta \right)^2 + \frac{r_0^2}{r^2} \sin^2 \Theta \right)^{1/2} - 1 = 1 - \frac{r_0}{r} - 1 = -\frac{r_0}{r}$$

eq 56 has an extra 2, which results from a wrong expansion of

$$\sqrt{1+x} \approx 1 + \frac{x}{2} \dots \Rightarrow \text{eq 57-61 are also wrong}$$

- time in transit

One can obtain these results by a simple saddle point approximation

$$\begin{aligned} P(\text{getting to } x \text{ in time } t) &= P(\text{diffusion to } x \text{ in time } t) \times P(\text{surviving}) \\ &= \frac{1}{(2\pi\sigma^2)^{1/2}} e^{-\frac{x^2}{2\sigma^2 t} - st} \end{aligned}$$

the exponent is minimal when $\frac{x^2}{2\sigma^2 t^2} = s \Rightarrow t^* = \frac{x}{\sigma\sqrt{2s}}$

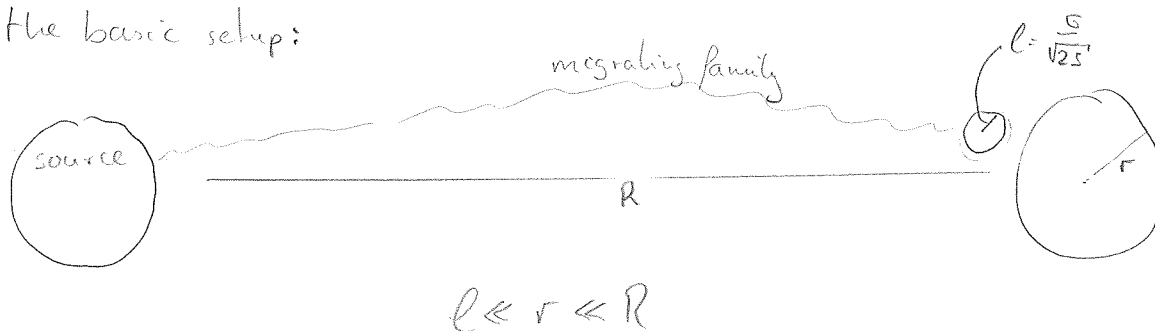
this gives your eq 17

the variance is simply the inverse of the second derivative of the exponent

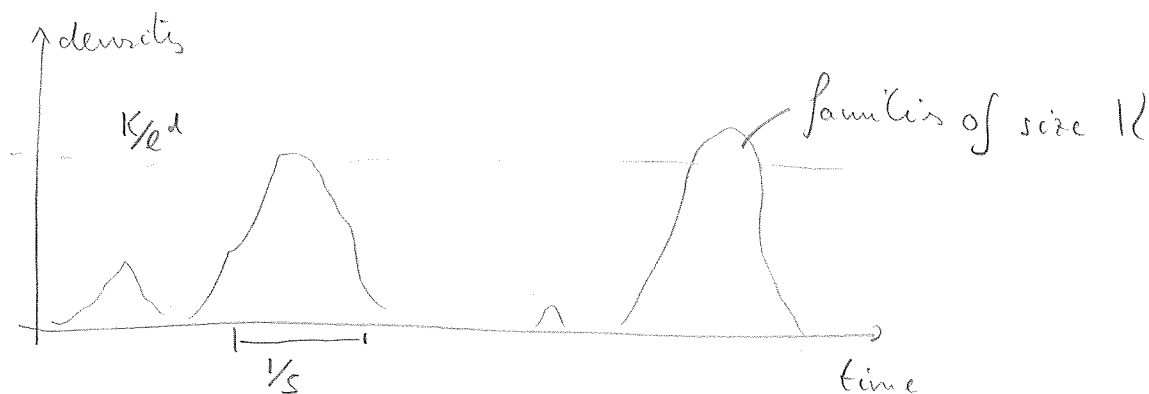
$$\frac{1}{\text{var}[t]} = \frac{x^2}{\sigma^2 t^{*3}} = \frac{s}{x(2s)^{3/2}}$$

- now to the thornier issues of dimension, geometry & fluxes

The basic setup:



the average density is $q(x) \sim e^{-x/\sqrt{2\ell}} = e^{-x/\ell}$ but fluctuates far from the source as



→ local density of a family $\sim \frac{K}{\ell^d} \sim \frac{1}{s\ell^d}$

→ Families of size $\frac{1}{s}$ live for $\frac{1}{s}$ generation and hence contribute $\frac{1}{s}$ to the time averaged density $q(x)$

$q(x) \approx \lambda_{arr}(x) \frac{1}{s^2 \ell^d}$ where λ_{arr} is the rate at which families arrive that overlap with x

$\lambda_{arr}(x) = q(x) s^2 \ell^d$ and $\Lambda_{arr}(x) = \lambda_{arr}(x) \ell^{-d} = q(x) s^2$ would be an "arrival density"

to get at λ_{avg} , arrival needs to be integrated over the relevant area. In $d=1$, this is simply a stretch of length ℓ , in $d=2$ it should be $\sqrt{\ell^3 r}$

hence one should get

$$\lambda_{avg} \sim \int q(x) s^2 \ell^d \sqrt{\frac{\ell^3}{e}} (1 - e^{-P_0/s})$$

→ result does depend on target geometry

→ formulation in terms of fluxes (suggested by ref. 2) might be easier

