Build and Installation Instructions

Group 4/G4RCE Development

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Build

To build our game in an IDE, go to https://github.com/petronath/RacingGamev3.git. There you will find a READ_ME with more details.

Installation

To install/execute our game, download G4RCE_RACER_Executable.jar (in the same folder as this PDF document). Once downloaded, double-clicking it should launch the game.

Note that the game may not fit the screen well depending on your screen resolution.