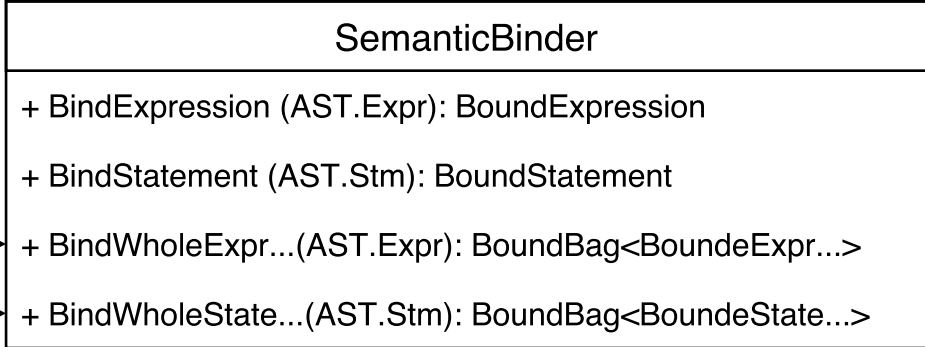


BuilderVisitor

uses to populate
bound blocks
create edges



uses
recursively
to bind the
expression tree