

Petr Stepanov

UI/UX designer. Frontend and desktop developer.

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Summary

Ph.D. graduate in physics with 5+ year expertise in user interface (UI) and user experience (UX) design. Strong web application and desktop software development skills. Seeking to apply for a position in the industry. Authorized to work in the US on [Optional Practical Training](#) (OPT expires February 2023). Will consider visa sponsorship offers.

Computer Skills

Essentials. Git, SVN, SSH, Linux, and Terminal usage. BASH scripting. IDEs: Eclipse, Xcode, Visual Studio Code (VS Code). Project Management: JIRA,

Desktop. C/C++ and frameworks: Qt, Fox, CERN ROOT, Geant4. Building from source: GNU make, CMake. Java and Swing. Python.

Frontend. HTML and CSS (LESS, SASS), Bootstrap, responsive web design, JavaScript and jQuery, npm, gulp, Google Web Toolkit (GWT), AngularJS, React.js, and Backbone.js.

Backend. Java, Node.js, EJS.

UI/UX design. Figma, Sketch, InVision Studio, Adobe XD, Adobe Photoshop, Adobe Illustrator, Inkscape, Blasamiq, Blender.

Apple iOS. Fundamental Swift skills. User interface development with UIKit and storyboards.

Work Experience

C++ Software Developer

Software Developer (Postdoctoral Researcher)

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