**changeproject**

Function of loading a project from file.

**Syntax:**

*prt\_id* = **changeproject***(prt\_file, name\_id, layer\_id, lcmd\_id, layer\_data, start\_fl, resize\_fl*);

**Arguments:**

*prt\_file –* string with the name of file containing the new project,

*name\_id –* string with reference name,

*layer\_id –* identifier of layer,

*lcmd\_id –* identifier of command for the layer,

*layer\_data –* start data for the layer,

*start\_fl –* project startup flag,

*resize\_fl –* window resizing flag.

**Description:**

*changeproject(prt\_file, name\_id, layer\_id, lcmd\_id, layer\_data, start\_fl, resize\_fl*) *–* the function loads and opens a project from file *prt\_file* in asynchronous mode (returns control immediately).

The function returns the identifier of open project.

If flag *start\_fl* is set to 1 then the project window will be activated provided that the project is already open.

If resizing flag *resize\_fl* is equal to 0 then winow sizes will not be changed.

**Result:**

*prt\_id –* identifier of an open project.

**Example:**

|  |  |
| --- | --- |
|  | prt\_id **= changeproject**(“project file name.prt”, ””, 0, 0, ””, 1, 0); |