**addengineparam**

Function of addition of a block signal or parameter into an object located in the data manager

**Syntax:**

*par\_id* = **addengineparam**(*en*\_*id, en\_name, par\_name, path*);

**Arguments:**

*en\_id* – reference to an object in the data manager,

*en\_name* – parameter name of an object in the data manager,

*par\_name* – parameter name of an object in the block,

*path* – complete block path.

**Description:**

*addengineparam(en*\_*id, en\_name, par\_name, path) –* the function of addition of parameter or signal *par\_name* from block *path* to parameter or signal *en\_name* of the object by reference *en\_id*, located in the data manager. Data manager object is a device for data display or input (graphics, recorders, control panels, etc.). Reference to an object in the data manager is returned by function *findengine.*

**Result:**

*par\_id* – reference to a parameter in the data manager.

**Example:**

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