**findobjectbyname**

Function of search for object by specified name.

**Syntax:**

*obj\_id* = **findobjectbyname***(name*);

**Arguments:**

*name* – string with object name.

**Description:**

*findobjectbyname(name) –* the function searches for an object by specified name *name* in the project.

**Result:**

*obj\_id* – identifier of the object.

**Example:**

|  |  |
| --- | --- |
|  | **var** id: **integer**;  id = **findobjectbyname**("FillRect");  **move**((0,100), id); |

The example presents a search for an object and its shifting.