**getfullname**

Function of getting a full object path in the project by its name.

**Syntax:**

*path* = **getfullname**(*obj\_name*);

**Arguments:**

*obj\_name* – object name.

**Description:**

*getfullname(obj\_name) –* the function of getting a full object path in the project by specified name *obj\_name*.

**Result:**

*path –* string with full object path of in the project.

**Example:**

|  |  |
| --- | --- |
|  | path = **getfullname**(element1); |