**bringtofront**

Function of object name transfer in the paint list to the end.

**Syntax:**

**bringtofront**(*name*);

**Arguments:**

*name* – object name.

**Description:**

*bringtofront(name) –* function of object name transfer in the paint list to the list end, i.e. the object will be drawn up on the diagram at the very end.

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | **var** oldfl: **boolean**;  **if paintstep then begin**  fl = **flash**(500);  **if** fl <> oldfl **then begin**  **if** fl **then**  **bringtofront**(FillRect)  **else**  **bringtofront**(FillCircle);  **end**;  oldfl = fl;  **end**; |

Execution of this example results in successive overlaying of objects named as *FillRect* and *FillCircle* with period of 500 ms.