**removeprimitiv**

Function of removal of an object from the diagram by its identifier.

**Syntax:**

**removeprimitiv**(*gid*);

**Arguments:**

*gid* – object identifier on the diagram.

**Description:**

*removeprimitiv(gid) –* function of removal of an object from the diagram by its identifier *gid*.

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | **initialization**  gid = **createprimitiv**(6, [(0 , 0),(-28 , -48),(-88 , -108)]);  **end**  **var** oldfl: **boolean**;  **if paintstep then begin**  fl = **flash**(500);  **if** fl <> oldfl **then begin**  **if** fl **then**  **bringtofront**(FillRect)  **else**  **bringtofront**(FillCircle);  **end**;  oldfl = fl;  **end**;  **finalization**  **removeprimitiv**(gid);  **end**; |

Execution of this example results in dynamical creation of “Filled rectangle” object with identifier *gid*, after which objects with identifier *gid* and *FillCircle* (that has been already on the diagram) will be overlaid successively with 500 ms period. Before execution stop the created object with identifier *gid* will be deleted.