**setfontname**

Function of setting the font type for an object on the diagram.

**Syntax:**

**setfontname**(*font, name*);

**Arguments:**

*font* – property of object “font” type,

*name –* name of font type.

**Description:**

*setfontname(font, name) –* function of setting the font type named as *name* for an object on the diagram.

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | **setfontname(**TextLabel1.Font, “Arial”**)**; |

Font type named as *Arial* is set for object *TextLabel1*.