**setvisible**

Function of setting the visibility property for an object on the diagram.

**Syntax:**

**setvisible**(*name, fl*);

**Arguments:**

*name* – name of an object on the diagram,

*fl –* of flag of object visibility.

**Description:**

*setvisible(name, fl) –* function of setting the visibility property for an object named as *name* on the diagram. Argument *fl* takes values 1 – the object is visible or 0 – the object is not visible.

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | //let us set visibility of object  **setvisible**(TextLabel1, 1); |

Visibility is set for object *TextLabel1.*