**setmousepos**

Function of setting the mouse pointer in a point with preset coordinates.

**Syntax:**

**setmousepos**(*x*, *y*);

**Arguments:**

*x –* coordinate of the point on the axis of abscissas,

*y –* coordinate of the point on the axis of ordinates.

**Description:**

*setmousepos –* function of setting the mouse pointer in a point with *x, y* coordinates in the coordinate system of main graphical container (editor window).

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | //let us set mouse pointer coordinates  **setmousepos(200, 200)**; |