**setmousetocenter**

Function of setting the mouse pointer in the center of the window of current graphical container.

**Syntax:**

**setmousetocenter**;

**Arguments:**

None*.*

**Description:**

*setmousetocenter –* function of setting the mouse pointer in the center of the window of current graphical container (that has activated this function).

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | //let us set mouse pointer coordinates in the window center  **setmousetocenter**; |