**popupmenu**

Function of creation and display of pop-up menu.

**Syntax:**

**popupmenu***(left\_point, menu\_str*);

**Arguments:**

*left\_point –* left top point of menu location, type *point*,

*menu\_str –* string with text defining the menu configuration.

**Description:**

*popupmenu(left\_point, menu\_str*) *–* the function creates and displays a pop-up menu with position of the left top point left\_point and text *menu\_str* defining the menu cofiguration. The function returns control immediately and do not execute any waiting before selecting a menu.

Menu configuration text format is as follows:

 <level>;<name>;<action>

Each menu item shall be on a new string. Levels shall begin with 1. If menu item has level that is higher than the previous one then it will be positioned in submenu.

Action is a text in the integrated programming language. All its functions are allowed in that.

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | **var** str:**string** = ”1;Main;gotopage(“”)” + chr(10) +  ”1;Pages” + chr(10) + ”2;Page 1; gotopage(“p1”) ” +  chr(10) + ”2;Page 2; gotopage(“p2”) ”;  **var** left:**point** = (100,0);  **popupmenu**(point, str); |

Pop-up menu with configuration is created in the example.

1;Main;gotopage(“”)

1;Pages

2;Page 1; gotopage(“p1”)

2;Page 2; gotopage(“p2”)

The menu contains two main items *Main* and *Pages*, item *Pages* has submenu with two items *Page 1* and *Page 2*.