**reloadblockimage**

Function of image loading of object of “group” or “block” type from a defined file.

**Syntax:**

**reloadblockimage***(obj\_name, gcn\_file*);

**Arguments:**

*obj\_name* – object name,

*prt\_file –* string with the name of file containing the project.

**Description:**

*reloadblockimage(obj\_name, gcn\_file*) *–* the function loads the image of object of “group” or “block” type with name *obj\_name* from a specified file with name *gcn\_file* (files of graphical containers with extension .gcn).

In case this function is used inside the block property script, key word self shal be used as the name of own block.

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | **reloadblockimage**(block1,"image1.gcn"); |