**setblocklabel**

Function of setting a label of rectangular block.

**Syntax:**

**setblocklabel**(*obj\_name, str*);

**Arguments:**

*obj\_name* – object name,

*str –* string with label text,

**Description:**

*setblocklabel(obj\_name, str)* *–* the function sets text *str* for a label of rectangular block with name *obj\_name* located on the diagram*.*

**Result:**

None*.*

**Example:**

|  |  |
| --- | --- |
|  | **setblocklabel**(Block1,"Label"); |