**tickcount**

*Function of determination of time passed from the moment of operating system start-up.*

**Syntax:**

time = **tickcount**;

**Arguments:**

None*.*

**Description:**

*tickcount* - function of determination of time passed from the moment of operating system start-up in milliseconds. It can be used for calculation of real time intervals.

**Result:**

*tume* – time in milliseconds.

**Example:**

|  |  |
| --- | --- |
|  | **var** id: **integer**;  **initialization**  // Setting the object identifier for flashing  id = **findobjectbynametrans**("FillRect");  stick = **tickcount**;  **end**;  //Flashing during a preset time  **if** id <> 0 **then begin**  **setvisible**(id, **flash**(1000));  **if** (**tickcount** – **stick**) > 5000 **then begin**  **setvisible**(id,1);  id = 0;  **end**;  **end**; |

Flashing with once-per-second period is set for 5 s for an object named as *FillRect* in the example.