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| Object snapping |
| **Purpose**  Snapping in SimInTech environment considerably facilitates the process of arrangement of objects and creation of interlinks among those in the project **Diagram window**.  2 types of snaps are implemented in the project:  1st type is snapping the mouse with an active object to the grid in the process of inserting and displacement of these objects in the project **Diagram window**;  2nd type is snapping to objects already existing in the diagram window along with identification of grid snapping points.  Select **“Snapping”** switchin **“View”** menu item of the **Diagram window** to activate the 1st type of snapping.  On activation of the switch the object can be inserted and displaced with a grid pitch.  Also 2nd type snapping switch can be installed additionally to facilitate work with a new and already existing project.  Select **“Object snapping”** switch in **“View”** menu item of the **Diagram window** to activate that.  On setting this command, if the cursor is navigated against project diagram objects, snaps of the objects relative to the grid of the project **Diagram window** will be highlighted.  **Recommendations for application in the process of work**:   1. It is recommended prior to commencement of work with a project to check if **“Snapping”** and **“Object snapping”** switches are on in the Diagram window. 2. In the process of work with the project in the **Diagram window** the snapping switches should be kept in on-position. |