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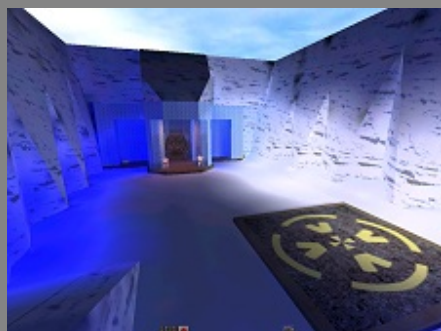
Your single player map source

[quake2 review]

The Armageddon Device

Created By - Roseville Comp.
Supports - Skill Levels, DM, Co-Op
Date Reviewed - 12/16/99

Download - Local Mirrors
Download Size - 13.0 MB
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Click on a screenshot to get the full-size version.

[Reviewed by eXodus]

Not content to just make small single levels for Q2, a small development group called Roseville Computers has created a large mission pack with multiple levels, new weapons, new monsters, new textures, sounds, multiplayer maps, etc. There's oodles of new stuff included in this unit, but how does it play?

The premise behind *The Armageddon Device* is that the Strogg have launched one last-ditch effort to destroy the Earth, via a huge asteroid with an impenetrable shield. If the rock hits the planet, we're toast. And guess who has to stop it?!? ;)

Gameplay in *The Armageddon Device* is very mission-driven. In some maps, your F1 computer will be updated 4 or 5 times with new instructions, almost like an onboard walkthrough. The more you like "find the next objective" gameplay, the more you'll like this unit.

That's not to say that there's no action, though. Diehard fans of Q2's raw action will not be disappointed, as the new weapons and monsters breathe new life into a tried and true gameplay formula. I didn't use the new weapons a whole lot, simply because I'm so used to the power of the chaingun or super shotgun, though the feedback laser (a modified railgun) was very useful against the bigger baddies.

Visually, the unit starts off with simple design, but as you progress you see the quality of the architecture gets better. Texturing was good, and I didn't see many bad misalignment problems. Lighting was done well for the most part, but in a few areas the colored lighting use definitely went overboard.

Since there's a lot of new stuff in this pack (implemented well, I might add) and plenty of good gameplay to be had, I feel confident in recommending this to you if you missed it when it was released a while back. With co-op support and two

separate multiplayer maps, there's something here for everyone to like. Try this out with a buddy on your LAN, I bet you'll enjoy it.

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