

NP Completeness Algorithms

Practical Exercises

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Spring 2024



Analysis and Synthesis of Algorithms Design of Algorithms (DA)

Spring 2024 L.EIC016

Exercise 1.

Is the dynamic-programming algorithm for the 0-1 knapsack problem that is asked for in Exercise 16.2-2 a polynomial-time algorithm? Explain your answer.

Exercise 2.

Show that an otherwise polynomial-time algorithm that makes at most a constant number of calls to polynomial-time subroutines runs in polynomial time, but that a polynomial number of calls to polynomial-time subroutines may result in an exponential-time algorithm.

Exercise 3.

Consider the language GRAPH-ISOMORPHISM = $\{G_1, G_2: G_1 \text{ and } G_2 \text{ are isomorphic graphs}\}$. Prove that GRAPH-ISOMORPHISM $\in NP$ by describing a polynomial-time algorithm to verify the language.

Exercise 4.

Prove that if G is an undirected bipartite graph with an odd number of vertices, then G is non-Hamiltonian.

Exercise 5.

Show that if HAM-CYCLE \in P, then the problem of listing the vertices of a Hamiltonian Cycle, in order, is polynomial-time solvable.

Exercise 6.

Professor Jagger proposes to show that SAT \leq P 3-CNF-SAT by using only the truth-table technique in the proof of Theorem 34.10, and not the other steps. That is, the professor proposes to take the boolean formula φ , form a truth table for its variables, derive from the truth table a formula in 3-DNF that is equivalent to $\neg \varphi$, and then negate and apply DeMorgan's laws to produce a 3-CNF formula equivalent to φ . Show that this strategy does not yield a polynomial-time reduction.

Exercise 7.

Suppose that someone gives you a polynomial-time algorithm to decide formula satisfiability. Describe how to use this algorithm to find satisfying assignments in polynomial time.