

# Punit Daga

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## Skills

<b>Languages</b>	JavaScript, Typescript, HTML/CSS, Java, Kotlin, Python, C++, C, Assembly, VHDL
<b>Frameworks &amp; Libraries</b>	React.js, Node.js, Angular, MUI (Material, Styles, Icons), React Leaflet, React Router
<b>Other tools</b>	Firebase, Azure, Azure DevOps, PostgreSQL, SQL, FirebaseDB, JSON, Google Cloud (OAuth, Vision), Shopify API
<b>General Skills</b>	Linux, Git, Docker, Google Cloud Platform, Azure, Azure Devops, VS Code, Fitbit API, Github Pages, Cloudflare Pages

## Education

### University of Ottawa

Ottawa, Canada

BASc in Computer Engineering with a focus on hardware design and architecture.

September 2018 - May 2024

- **Technical Courses:** Digital Systems I, Computer Architecture I, Digital Systems II (Advanced Sequential Logic and Digital Hardware Design), Computer Architecture II (Embedded Systems Hardware-Software Codesign with ARM Assembly and C), Object-Oriented Programming, Data Structures & Algorithms, Object-Oriented Software Engineering, Software Construction (Concurrency, Protocols, and Formal Languages in Software)

## Work Experience

### Lonehaven

Toronto, Canada

Software Developer

January 2022 - December 2022

- Created React.js marketing website and Shopify stores for clients using mui, Shopify API, React.js, Angular, and AWS Servers to serve 20,000 customers
- Overlooked the creation of company website; managed 5 student developers overlooking projects for 6 months

### Ottawa Department of Medicine

Ottawa, Canada

Software Engineer

August 2020 - April 2021

- Collaborated with Microsoft Engineers to create a webapp using React.js for questionnaire and PDF renderer for internal usage
- Created UI using mui, used react-pdf to render PDF, running on a Node.js server on Azure
- Other tools used: Azure Devops

## Projects

### ScrapYard - Automated Trash Sorting System

Ottawa, Canada

University of Ottawa

September 2022 - April 2023

- Created a sustainability focused garbage and recycling sorter prototype for use in public spaces.
- Created the web app, Express.js server, PostgreSQL server, OAuth, React Leaflet, and managed Google API/Firebase
- Contributed to development of AI Vision and control of electronics

### CEG3155 UART Traffic Light Controller

Ottawa, Canada

University of Ottawa

September 2021 - December 2021

- Developed a VHDL-based traffic light control system using Finite State Machine (FSM) with one-hot state assignment and Sunggu Lee class equivalence method for state minimization.
- Assembled a prototype for CMOS to RS-232 signal conversion using a breadboard, capacitors, and MAX232 dual transmitter/receiver.
- Created a micro-controller simulated FSM interfacing with UART in structural VHDL.
- Implemented UART's Transmit and Receive Shift Registers using 8-bit PIPO and SIPO shift registers with D Flip-Flops.
- Designed a UART Transmitter with TSR, a 16-bit counter, and D Flip-Flops, enabling ASCII character transmission to an Altera DE2-115 FPGA via the MAX232 Tx connection.

### Emergency Call Bell System

Ottawa, Canada

University of Ottawa

January 2020 - April 2020

- Implemented back-end services for a real-time emergency response system, with a focus on networking and real-time data processing.
- Developed and integrated networking features for fall detection and automated emergency response, ensuring system reliability and efficiency.
- Worked in a multidisciplinary team, focusing on networking, system analysis, and embedded system programming.
- **Technical Skills:** Networking, Real-Time Systems, Java, API Development, Embedded Programming