

```
1 //
2 // Class header file for A3
3 //
4 // Hal Bettle
5 //
6 // 31 August 2008
7 //
8
9 #include <iostream>
10 #include <iomanip>
11 #include <string>
12 using namespace std;
13
14 class plane
15 {
16 private:
17     string owner;
18     int speed;
19     int altitude;
20     int *alt_ptr;
21     int direction;
22     static int count_of_planes;
23
24 public:
25     plane();
26     ~plane();
27     void set_owner(string);
28     string get_owner(void);
29     void set_speed(int);
30     int get_speed(void);
31     int get_altitude(void);
32     void set_altitude(int);
33     void set_direction(int);
34     int get_direction(void);
35     plane *get_address(void);
36     static int get_plane_count(void);
37 };
```