

```
//  
// Nothing for A5  
//  
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//  
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//  
// Thanks to Brian Higgs for inspiring this code.  
// This is an assignment I was given in my C++ course.  
//  
// Note: This code breaks the traditional class packaging.  
//       That is the class and application "code" are in the same source file.  
//       Don't do this.  
//  
#include <iostream>  
#include <iomanip>  
using namespace std;  
  
class Nothing  
{  
};  
  
int main(int argc, char* argv[])  
{  
  
    cout << "Welcome to the Nothing class tester for A5.\n" << endl;  
  
    Nothing N1;  
    Nothing N2;  
    Nothing N3(N1);  
    Nothing *N4;  
    Nothing *N5;  
    N4 = &N1;  
    N2 = N1;  
    N5 = N4;  
  
    cout << endl;  
    cout << "Thank you for using the Nothing class tester for A5.\n" << endl;  
  
    return 0;  
}
```