```cpp
1 // Vehicle Class Source file for A7
2 //
3 // Hal Bettle
4 //
5 // 18 November 2008
6 //
7
8 #include "CPTN230A7class_vehicle_bettle.h"
9
10 Vehicle::Vehicle()
11 {
12     cout << "Vehicle Constructor" << endl;
13 }
14
15 void Vehicle::set_speed(int value)
16 {
17     speed = value;
18     return;
19 }
20
21 int Vehicle::get_speed(void)
22 {
23     return speed;
24 }
25
26 Vehicle::~Vehicle()
27 {
28     cout << "Vehicle Destructor" << endl;
29 }
```