

Cryptanalysis of Clyde and Shadow

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RUB



1 Invariant Attacks – Round Constants

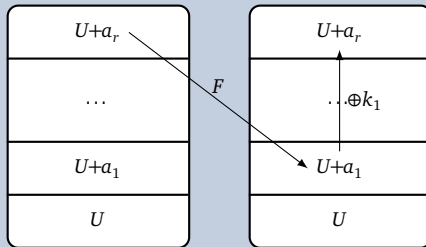
2 Subspace Trails

3 Division Property

Section 1

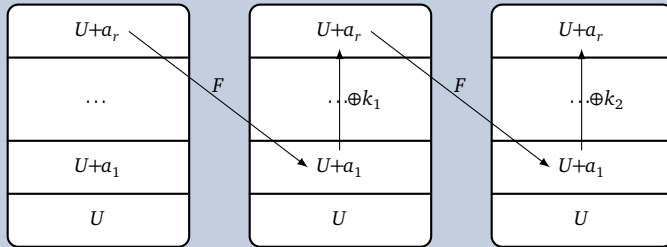
Invariant Attacks – Round Constants

Main Idea: Invariant Subspaces

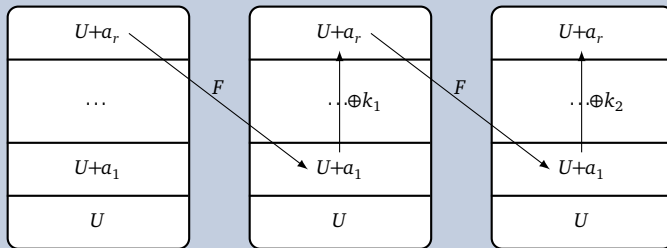


Invariant Attacks

Main Idea: Invariant Subspaces



Main Idea: Invariant Subspaces



Invariant Subspace Attacks [Lea+11] (CRYPTO'11)

Let $U \subseteq \mathbb{F}_2^n$, $c, d \in U^\perp$, and $F : \mathbb{F}_2^n \rightarrow \mathbb{F}_2^n$. Then U is an *invariant subspace* (IS) if and only if $F(U+c) = U+d$ and all round keys in $U+(c+d)$ are *weak keys*.

Invariant Attacks

A Short History



Invariant Attacks

Proving Resistance

Goal: Apply security argument from

C. Beierle, A. Canteaut, G. Leander, and Y. Rotella. "Proving Resistance Against Invariant Attacks: How to Choose the Round Constants". In: CRYPTO 2017, Part II. 2017. doi: 10.1007/978-3-319-63715-0_22. iacr: 2017/463.

What do we get from this?

- Non-existence of invariants for both parts of the round function (S-box and linear layer)

Issues

- Other partitionings of the round function might allow invariants (Christof B. found examples)
- Not clear how to prove the general absence of invariant attacks (best we can currently prove)
- All known attacks exploit exactly this structure (splitting in S-box and linear layer)

Invariant Attacks

Recap Security Argument (I)

Observation

- Invariants for the linear layer L and round key addition have to contain special linear structures.
- Denote by c_1, \dots, c_t the round constant differences for rounds with the same round key.
- Then the linear structures of any invariant have to contain $W_L(c_1, \dots, c_t)$.

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Linear Structures

Let $f : \mathbb{F}_2^n \rightarrow \mathbb{F}_2$. Then its *linear structures* are

$$\text{LS} := \{a \mid f(x) + f(x + a) \text{ is constant}\}.$$

The smallest L -invariant subspace

$W_L(c_1, \dots, c_t)$ is the *smallest L -invariant subspace* of \mathbb{F}_2^n containing all c_i

$$\Leftrightarrow \forall x \in W_L(c_1, \dots, c_t) : L(x) \in W_L(c_1, \dots, c_t)$$

Invariant Attacks

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The simple case

If $W_L(c_1, \dots, c_t) = \mathbb{F}_2^n$, only trivial invariants for L and key addition are possible (constant 0 and 1 function).

Invariant Attacks

Recap Security Argument (II)

Application to Clyde

- Find the important round constant differences:
(the differences where the same tweakkey is added)

Invariant Attacks

Recap Security Argument (II)

Application to Clyde

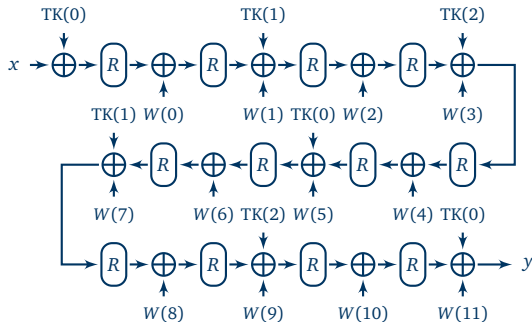
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Set of RC differences D below
with $|D| = 20$

Application to Clyde

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Set of RC differences D below
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$$D = D_{\text{TK}(0)} \cup D_{\text{TK}(1)} \cup D_{\text{TK}(2)} \cup D_0$$

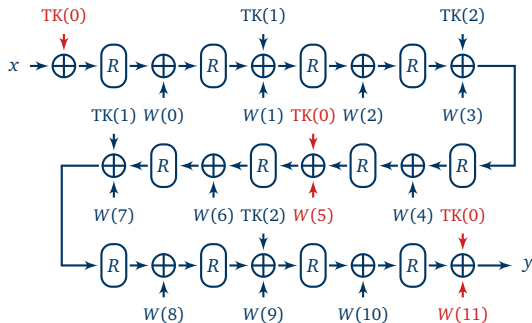
Invariant Attacks

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Set of RC differences D below with $|D| = 20$



$$D = D_{TK(0)} \cup D_{TK(1)} \cup D_{TK(2)} \cup D_0$$

$$D_{TK(0)} = \{0 + W(5), 0 + W(11), W(5) + W(11)\}$$

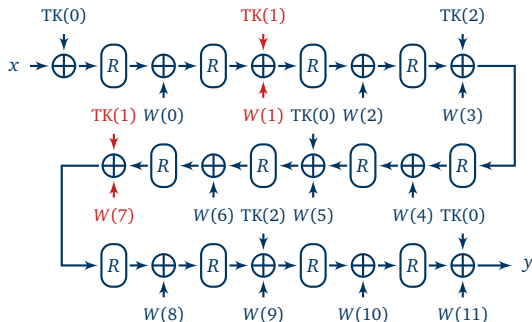
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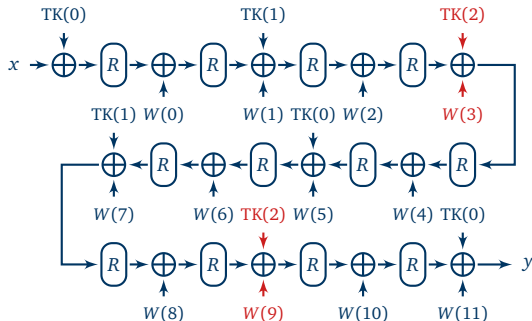
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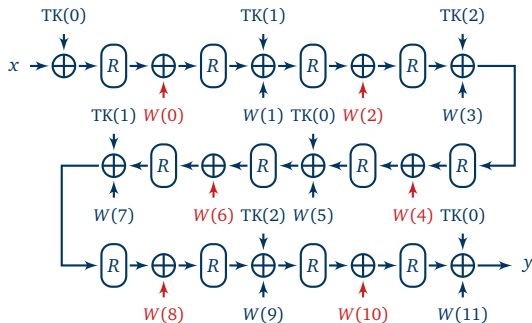
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$$D_{TK(1)} = \{W(1) + W(7)\}$$

$$D_{TK(2)} = \{W(3) + W(9)\}$$

$$D_0 = \{a + b \mid a, b \in D', a \neq b\}$$

$$D' = \{W(0), W(2), W(4), W(6), W(8), W(10)\}$$

Invariant Attacks

Application to Clyde

- Computing W_L is efficiently doable (takes ≈ 10 seconds on my laptop).
- For the round constants chosen for Clyde, $\dim W_L(D) = 128 = n$.
- Thus, we can apply:

Proposition 2 [Bei+17]

Suppose that the dimension of $W_L(D)$ is n . Then any invariant g is constant (and thus trivial).

- We conclude that we cannot find any non-trivial g for Clyde which is at the same time invariant for the S-box layer and for the linear layer.

Invariant Attacks

Improvable?

Bounding the dimension of W_L , [Bei+17, Theorem 1]

Given a linear layer L . Denote by Q_i its *invariant factors*. Then

$$\max_{c_1, \dots, c_t \in \mathbb{F}_2^n} \dim W_L(c_1, \dots, c_t) = \sum_{i=1}^t \deg Q_i .$$

Invariant Attacks

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Application to Clyde

- Compute invariant factors of linear layer:
- This gives a lower bound on the number of rounds:

Invariant Attacks

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Application to Clyde

- | | |
|---|-------------------------|
| ■ Compute invariant factors of linear layer: | $4 \times (x^{32} + 1)$ |
| ■ This gives a lower bound on the number of rounds: | 3 steps/6 rounds |

Invariant Attacks

Improvable?

Bounding the dimension of W_L , [Bei+17, Theorem 1]

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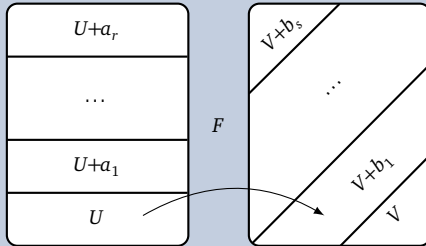
- Compute invariant factors of linear layer: $4 \times (x^{32} + 1)$
- This gives a lower bound on the number of rounds: 3 steps/6 rounds
- 3 stps/6 rnds: $\dim W_L(c_1, \dots, c_4) = 96$
- 4 stps/8 rnds: $\dim W_L(c_1, \dots, c_8) = 128$
- 5 stps/10 rnds: $\dim W_L(c_1, \dots, c_{13}) = 128$
- 6 stps/12 rnds: $\dim W_L(c_1, \dots, c_{20}) = 128$

Section 2

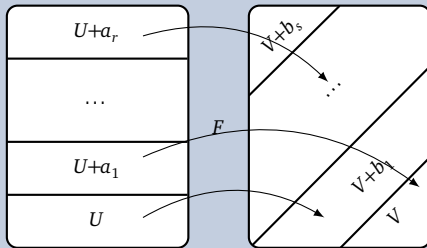
Subspace Trails

Probability 1 Truncated Differentials

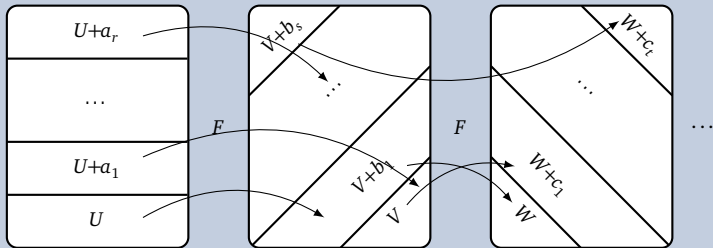
Main Idea: Subspace Trails



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Main Idea: Subspace Trails



Subspace Trail Cryptanalysis [GRR16] (FSE'16)

Let $U_0, \dots, U_r \subseteq \mathbb{F}_2^n$, and $F : \mathbb{F}_2^n \rightarrow \mathbb{F}_2^n$. Then these form a *subspace trail* (ST), $U_0 \xrightarrow{F} \dots \xrightarrow{F} U_r$, iff

$$\forall a \in U_i^\perp : \exists b \in U_{i+1}^\perp : F(U_i + a) \subseteq U_{i+1} + b$$

Computing Subspace Trails

Given a starting subspace U , we can efficiently compute the corresponding longest subspace trail.

Lemma

Let $U \xrightarrow{F} V$ be a ST. Then for all $u \in U$ and all $x: F(x) + F(x + u) \in V$.

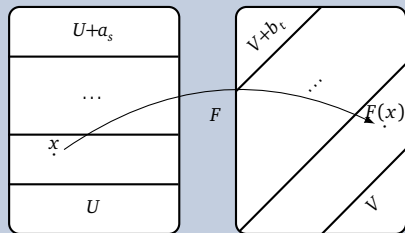
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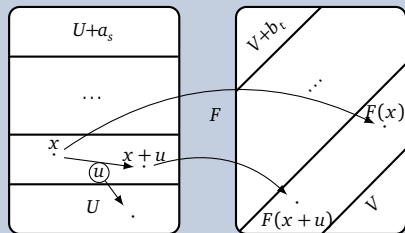
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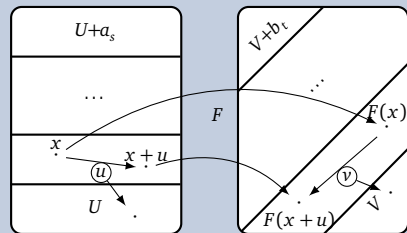
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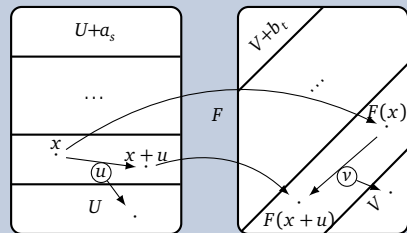
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Proof



Computing the subspace trail

- To compute the next subspace, we have to compute the image of the derivatives.

Computing Subspace Trails

Algorithm

Compute Subspace Trails

Input: A nonlinear, bijective function $F : \mathbb{F}_2^n \rightarrow \mathbb{F}_2^n$ and a subspace U .

Output: The longest ST starting in U over F .

```

1 function Compute Trail( $F, U$ )
2   if  $\dim(U) = n$  then
3     return  $U$ 
4    $V \leftarrow \emptyset$ 
5   for  $u_i$  basis vectors of  $U$  do
6     for enough  $x \in_{\mathbb{R}} \mathbb{F}_2^n$  do           ▷ e. g.  $n + 20$   $x$ 's are enough
7        $V \leftarrow V \cup \Delta_{u_i}(F)(x)$       ▷  $\Delta_a(F)(x) := F(x) + F(x + a)$ 
8    $V \leftarrow \text{span}(V)$ 
9   return the subspace trail  $U \rightarrow \text{Compute Trail}(F, V)$ 

```

Goal: Apply security argument from

G. Leander, C. Tezcan, and F. Wiemer. "Searching for Subspace Trails and Truncated Differentials". In: ToSC 2018.1 (2018). doi: [10.13154/tosc.v2018.i1.74-100](https://doi.org/10.13154/tosc.v2018.i1.74-100).

What do we get from this?

- (Tight) upper bound on the length of any ST for an SPN construction

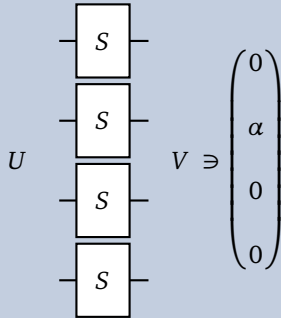
Why is the Compute Trail algorithm not enough?

- Exhaustively checking all possible starting points is too costly.

Subspace Trails

How to bound the length of any subspace trail

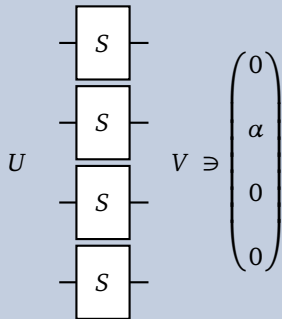
Observation



Subspace Trails

How to bound the length of any subspace trail

Observation



Algorithm Idea

Compute the subspace trails for any starting point $W_{i,\alpha} \in \mathcal{W}$, with

$$W_{i,\alpha} := (0, \dots, 0, \underbrace{\alpha}_{i-1}, 0, \dots, 0)$$

Complexity (Size of \mathcal{W})

For an S-box layer $S : \mathbb{F}_2^{kn} \rightarrow \mathbb{F}_2^{kn}$ with k S-boxes, each n -bit:
 $|\mathcal{W}| = k \cdot (2^n - 1)$

Generic Subspace Trail Search

Input: A linear layer matrix $M : \mathbb{F}_2^{n \cdot k \times n \cdot k}$, and an S-box $S : \mathbb{F}_2^n \rightarrow \mathbb{F}_2^n$.

Output: A bound on the length of all STs over $F = M \circ S^k$.

```

1 function Generic Subspace Trail Length( $M, S$ )
2   empty list  $L$ 
3   for possible initial subspaces represented by  $W_{i,\alpha} \in \mathcal{W}$  do
4      $L.append(\text{Compute Trail}(S^k \circ M, \{W_{i,\alpha}\}))$ 
5   return  $\max \{\text{len}(t) \mid t \in L\}$ 

```

▶ Overall $k \cdot (2^n - 1)$ iterations
 ▶ S^k denotes the S-box layer

Overall Complexity

Algorithm Complexity	Compute Trail $\mathcal{O}(k^2 n^2)$	Generic Subspace Trail Length $\mathcal{O}(k 2^n)$	Overall $\mathcal{O}(k^3 n^2 2^n)$	Clyde 2^{23}	Shadow 2^{29}
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Subspace Trails

Results

Clyde

- Generic Subspace Trail Length Bound:
2 Rounds

Shadow

- Generic Subspace Trail Length Bound:
4 Rounds

Section 3

Division Property

Division Property

Main Idea: Division Property

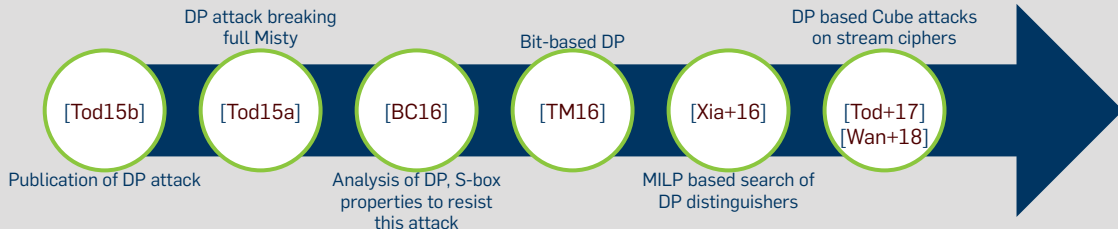
- Generalisation of Integral and Higher Order Differential attacks
- Captures properties of bits in a set
- For standard integral attacks: zero-sum, all or constant
- The Division Property allows to capture properties “in between” these (even if they do not have such a nice description as e. g. the zero-sum)

Division Property

???

Division Property

Related Work



Division Trail

???

Propagating Bit-Based Division Trails

copy : $x \mapsto (x, x)$

$$\mathcal{D}_x^1 \xrightarrow{\text{copy}} \begin{cases} \mathcal{D}_{(0,0)}^1 & \text{if } x = 0 \\ \mathcal{D}_{(0,1),(1,0)}^1 & \text{if } x = 1 \end{cases}$$

xor : $(x, y) \mapsto x + y$

$$\mathcal{D}_{(k_0,k_1)}^{1,2} \xrightarrow{\text{xor}} \mathcal{D}_{k_0+k_1}^1$$

S-box $S : \mathbb{F}_2^n \rightarrow \mathbb{F}_2^n$:see [Xia+16, Algorithm 2],
computes for all $u \in \mathbb{F}_2^n$

$$\mathcal{D}_u^{1,n} \xrightarrow{S} \mathcal{D}_V^{1,n}$$

s. t. $u \rightarrow v$ is a DT $\forall v \in V$.

Goal: Apply security argument from

Z. Xiang, W. Zhang, Z. Bao, and D. Lin. "Applying MILP Method to Searching Integral Distinguishers Based on Division Property for 6 Lightweight Block Ciphers". In: ASIACRYPT 2016, Part I. 2016. doi: [10.1007/978-3-662-53887-6_24](https://doi.org/10.1007/978-3-662-53887-6_24). iacr: 2016/857.

What do we get from this?

Number of rounds for which a division property/integral distinguisher exists.

Approach (similar to Subspace Trails)

- Pick starting DPs in a way that covers all possibilities
- Model division trail propagations as MILP
- Find solutions for this over increasing number of rounds

Division Property

MILP model

Mixed Integer Linear Programs

Typical description of a MILP

Objective	max/min	$c^T x$
linear inequalities	subject to	$Ax \leq b$

- A, b, c known coefficients
- x unknown variables

Division Property

MILP model

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Applying MILPs to find Division Properties

Goal: Model Division Property as a MILP

We need:

- Objective function
- Starting DP
- Propagation Rules
- Stopping Rule

Division Property

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Applying MILPs to find Division Properties

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Division Property

Modeling Propagation Rules: copy

Based on eprint's [2016/392](#), [2016/811](#), and [2016/1101](#)

Propagation Rule

copy : $x \mapsto (x, x)$

$$\mathcal{D}_x^1 \xrightarrow{\text{copy}} \begin{cases} \mathcal{D}_{(0,0)}^1 & \text{if } x = 0 \\ \mathcal{D}_{(0,1),(1,0)}^1 & \text{if } x = 1 \end{cases}$$

Valid Transitions

- 1 $(0) \xrightarrow{\text{copy}} (0, 0)$
- 2 $(1) \xrightarrow{\text{copy}} (0, 1)$
- 3 $(1) \xrightarrow{\text{copy}} (1, 0)$

Division Property

Modeling Propagation Rules: copy

Based on eprint's [2016/392](#), [2016/811](#), and [2016/1101](#)

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- 3 $(1) \xrightarrow{\text{copy}} (1, 0)$

MILP Model

- Given division trail $(x) \xrightarrow{\text{copy}} (y, z)$
- Propagation represented by the (in)equality

$$x - y - z = 0$$

$$x, y, z \in \{0, 1\}$$

Division Property

Modeling Propagation Rules: xor

Based on eprint's [2016/392](#), [2016/811](#), and [2016/1101](#)

Propagation Rule

$$\text{xor} : (x, y) \mapsto x + y$$

$$\mathcal{D}_{(k_0, k_1)}^{1,2} \xrightarrow{\text{xor}} \mathcal{D}_{k_0+k_1}^1$$

Valid Transitions

$$1 \quad (0, 0) \xrightarrow{\text{xor}} (0)$$

$$2 \quad (1, 0) \xrightarrow{\text{xor}} (1)$$

$$3 \quad (0, 1) \xrightarrow{\text{xor}} (1)$$

Division Property

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Valid Transitions

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MILP Model

- Given division trail $(x, y) \xrightarrow{\text{xor}} (z)$
- Propagation represented by the (in)equality:

$$x + y - z = 0$$

$$x, y, z \in \{0, 1\}$$

Division Property

Modeling Propagation Rules: S-box

Based on approach by Sun *et al.* [Sun+14] for differential case

Propagation Rule

S-box $S : \mathbb{F}_2^n \rightarrow \mathbb{F}_2^n$:
see [Xia+16, Algorithm 2],
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$$\mathcal{D}_u^{1,n} \xrightarrow{S} \mathcal{D}_V^{1,n}$$

Valid Transitions

$$\begin{array}{l} \boxed{1} \quad u \xrightarrow{S} v_1 \\ \quad \dots \quad \text{for } v_i \in V \end{array}$$

$$\boxed{k} \quad u \xrightarrow{S} v_k$$

Division Property

Modeling Propagation Rules: S-box

Based on approach by Sun *et al.* [Sun+14] for differential case

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$$\boxed{k} \quad u \xrightarrow{S} v_k$$

MILP Model

- Interpret set of all valid $(u, v) \in \mathbb{F}_2^{2n}$ as polyhedron
- Get inequalities from its H-representation
- Choose inequalities for model by
 - Greedy Approach [Sun+14]
 - MILP Approach [ST17] (seems to be slower)

Division Property

MILP model

Mixed Integer Linear Programs

Typical description of a MILP

Objective	max/min	$c^T x$
linear inequalities	subject to	$Ax \leq b$

- A, b, c known coefficients
- x unknown variables

Applying MILPs to find Division Properties

Goal: Model Division Property as a MILP

We need:

- Objective function
- Starting DP
- **Propagation Rules**
- Stopping Rule

Division Property

MILP model

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Objective, Start, Stop

What are we looking for?

- Unit vectors in output division property correspond to unbalanced bits.
- We have to exclude these from our MILP model.
- When minimising the sum over the output variables, we find these unit vectors first.

Objective

$$\text{minimise } x_0^r + x_1^r + \cdots + x_n^r$$

Division Property

Objective, Start, Stop

Division Property

Objective, Start, Stop

Model Stopping Rule

Input: A Division Property MILP model \mathcal{M}

Output: A distinguisher exists or not

- 1 **function** DP Distinguisher Search(\mathcal{M})
- 2 **while** \mathcal{M} has feasible solution **do**
- 3 Solve \mathcal{M}

Stopping Rule

Division Property

Objective, Start, Stop

Model Stopping Rule

Input: A Division Property MILP model \mathcal{M}

Output: A distinguisher exists or not

```
1 function DP Distinguisher Search( $\mathcal{M}$ )
2   while  $\mathcal{M}$  has feasible solution do
3     Solve  $\mathcal{M}$ 
4     if objective value equals one then
5       Let  $v$  be the variable = 1 for solution
6       Add constraint  $v = 0$  to  $\mathcal{M}$ 
```

Stopping Rule

- Unit vectors in output division property correspond to unbalanced bits.
- We have to exclude these from our MILP model.

Division Property

Objective, Start, Stop

Model Stopping Rule

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```
1 function DP Distinguisher Search( $\mathcal{M}$ )
2   while  $\mathcal{M}$  has feasible solution do
3     Solve  $\mathcal{M}$ 
4     if objective value equals one then
5       Let  $v$  be the variable = 1 for solution
6       Add constraint  $v = 0$  to  $\mathcal{M}$ 
7     else
8       return Found distinguisher
9   return No distinguisher exists
```

Stopping Rule

- Unit vectors in output division property correspond to unbalanced bits.
- We have to exclude these from our MILP model.
- If no more unit vectors where found, but MILP still has feasible solution, a distinguisher exists.

Division Property

MILP model

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Using this, we can now model the DP search for Clyde

Division Property distinguisher for Clyde

- 8 Rounds

Conclusion

Conclusion

Thanks for your attention!

Future Work/Cryptanalysis

- Cryptograph [HV18]
- Post cryptanalysis results on mailinglist?
- Eprint Write-Up?



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