Information about the Content:

(Stat 133 Project)
This is the final project I did for my Statistics 133 class. This file contains the final report and all of the code used in the appendix. The project involved using data wrangling and data visualization techniques to explore a dataset of our choice and write up a report.

(CS 61A folder)
CS61A is a rigorous programming course at Berkeley. This folder contains all of the projects I did for CS61A. Typically, a project has some skeleton code and I write the rest. All of the code works as intended, and I got full points for all of the projects. A brief description of the projects:

(i)   Game of Hog: Functional Programming, my part of the code is in the hog.py file
(ii)   Maps: Data Structures, my part of the code in the files: utils.py, recommend.py, and abstractions.py
(iii) Ants: Object-Oriented Programming, my part of the code is in the file ants.py
(iv)   Scheme: Building a Scheme Interpreter, my part of the code is in the files: tests.scm, scheme.py, scheme_reader.py