

IBM Information Management software

# Locks and concurrency

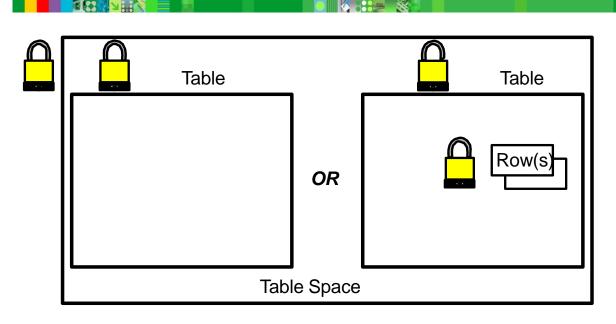
# Why are locks needed?

- Ensure data integrity while permitting multiple applications to access data
- Prohibit applications from accessing uncommitted data written by other applications (unless Uncommitted Read isolation level is used)

- Control undesirable effects
  - Lost data due to concurrent updates
  - Unrepeatable reads
  - Phantom read phenomenon

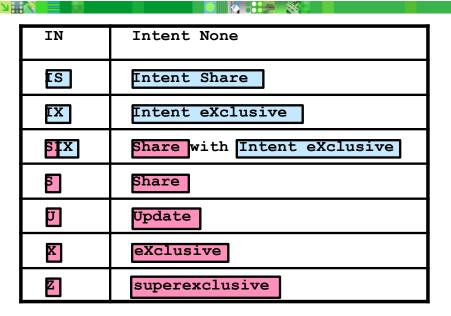


# **Locking strategies**



DB2 employs *either* strict table locking *OR* table locking in conjunction with row locking for typical application processing

## **Table lock modes**

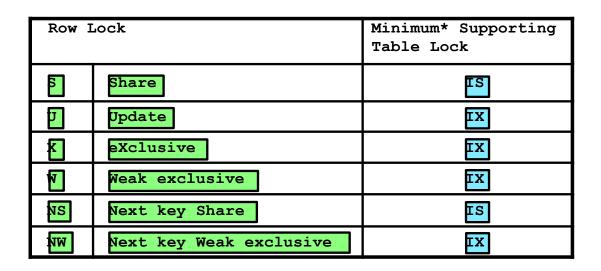


Row Locking also used

**Strict Table Locking** 

(See next page)

## **Row lock modes**

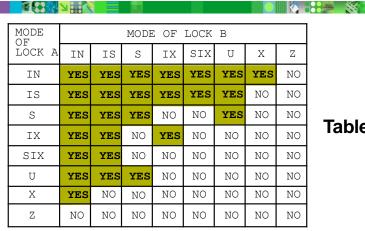


An application does not acquire if it is using Table Locks of

**Row locks** 

S, U, X, or Z

# Lock mode compatibility



#### **Table Locks**

#### **Row Locks**

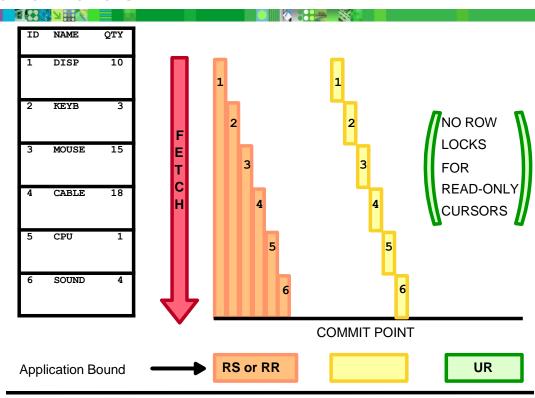
LOCK A	MODE OF LOCK B							
MODE	S	U	Х	W	NS	NW		
S	YES	YES	NO	NO	YES	NO		
U	YES	NO	NO	NO	YES	NO		
X	NO	NO	NO	NO	NO	NO		
M	NO	NO	NO	NO	NO	YES		
NS	YES	YES	NO	NO	YES	YES		
NW	NO	NO	NO	YES	YES	NO		

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# Introduction to isolation levels

- DB2 provides different levels of protection to isolate data:
  - Uncommitted read (UR)
  - Cursor stability (CS) default
  - Read stability (RS)
  - Repeatable read (RR)
- Cursor stability is the default isolation level
- Isolation level can be specified for a session, a client connection, or an application before a database connection
  - For embedded SQL, the level is set at bind time
  - For dynamic SQL, the level is set at run time

## **Isolation levels**



W or X-ROW LOCKS ALWAYS HELD UNTIL COMMIT

## **DB2** isolation levels



- For read only queries, no record locking
- Will see uncommitted changes by other transactions
- Good for accessing read only tables
- Statements in UR which modify data are upgraded internally to CS

#### 2. CS - Cursor Stability

- Default isolation level
- Locks and unlocks each row, 1 at a time (never has 2 locks at once)
- Guaranteed to only return data which was committed at the time of the read

#### 3. RS - Read Stability

- Will keep all qualifying rows locked until the transaction is completed
- Does release locks on rows that do not satisfy query predicates
- Use for result set stability or when future actions on returned rows may be taken

#### 4. RR - Repeatable Read

- Will lock all rows visited and keep locks until the transaction is completed
- Use only when consistent results are required

# DB2 and ANSI isolation levels anomalies allowed and disallowed



#### Non-Repeatable Read

DB2 Isolation	ANSI Isolation	Dirty Write	Dirty Read	Fuzzy Read	Phantom Read
Uncommitted Read (UR)	Read Uncommitted (Level 0)	×	<b>✓</b>	<b>✓</b>	<b>✓</b>
Cursor Stability (CS)	Read Committed (Level 1)	×	×	<b>✓</b>	<b>✓</b>
Read Stability (RS)	Repeatable Read (Level 2)	×	×	×	<b>~</b>
Repeatable Read (RR)	Serializable (Level 3)	×	×	×	×

# Isolation levels and Read locks for Query results

- Uncommitted Read 1 lock needed IN Table lock, No Row locks
- Cursor Stability 2 Locks needed IS Table lock, 1 NS row lock
- Read Stability 3001 locks needed IS Table lock, 3000 NS Row Locks
- Repeatable Read

For a Table scan, a Table level S lock will be used, so the table is read/only for other applications until a commit is issued
For Index scan, locking depends on number of rows matched from index
Very important to have efficient matching index!

Result with

3,000 Rows

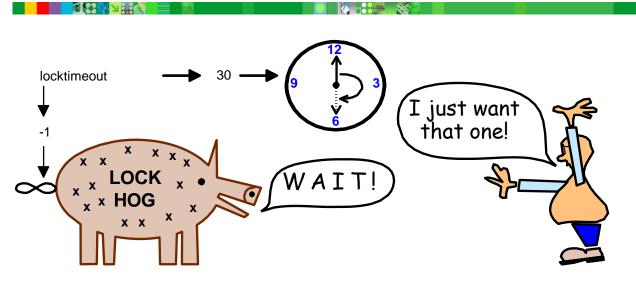
Read-only SQL Query Selects 3,000 rows Table with 500,000 Rows

## SET CURRENT ISOLATION

- Assigns a value to the CURRENT ISOLATION special register
   SET [CURRENT] ISOLATION [=] {UR | CS | RR | RS | RESET}
- CURRENT ISOLATION can be set anytime while connected to a database (special registers are attributes of the connection session)
- Applies to the current session only
- The register setting is used immediately for subsequent SQL statements until value is set again, thus allowing different isolation to be applied to different SELECT (and other) statements even within one UOW/transaction
- You can read the current register setting with:

VALUES CURRENT ISOLATION

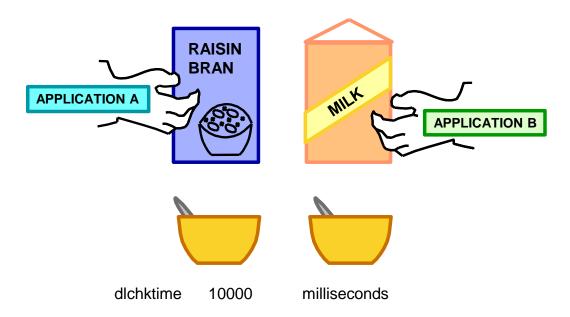
## Lock wait and timeout



If the application *hogging* the locks doesn't COMMIT or ROLLBACK other applications wait until lock is available or timeout exceeded

## **Deadlock causes and detection**

# UNIT OF WORK — **DELETE SOME CEREAL AND MILK**



## **Deadlocks**

- Deadlock detector wakes up every DLCHKTIME
  - Each database partition has its own deadlock detector (db2dlock process)
  - Catalog database partition (DPF) has the global deadlock detector (db2glock)
- A deadlock occurs when there is a cycle between 2 or more transactions which
  are in lock wait on one another and the deadlock detector is able to wake up
  and recognize this before any lock timeout occurs
- DB2 itself will determine which transaction among those involved in the deadlock cycle will be chosen to be the deadlock victim and rolled back
  - Some utilities are executed with an internal flag, to \*not\* be chosen as the victim
  - Preferential treatment is given to transactions holding Z locks
  - There is currently no way to help DB2 choose or prefer/save a victim
- The victim will rollback and return SQL error SQL0911 or SQL0913
- A Deadlock Event monitor can be used to capture information when deadlocks are detected.
- The Health Monitor tracks deadlocks per hour and can generate an alert if the deadlock rate is unusually high.

# **Snapshot Monitor** — taking snapshots

