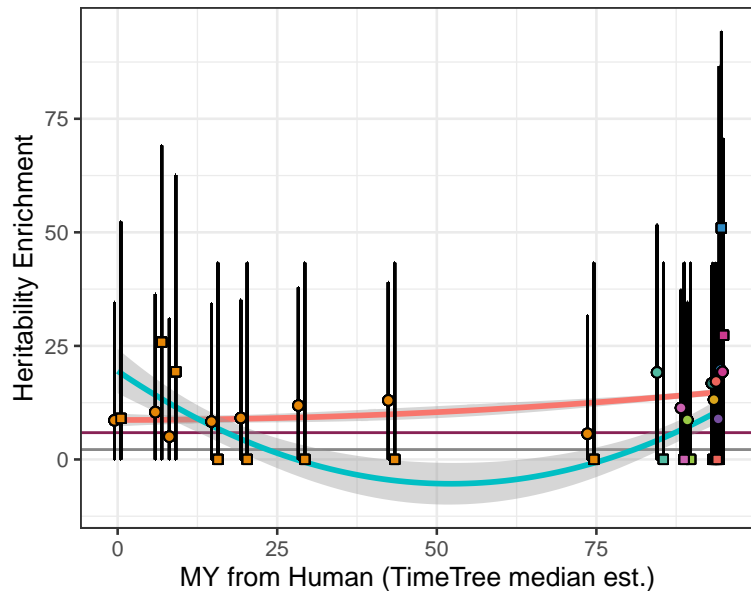


SST, SleepDurLong_E



SST, SleepDurLong_E

