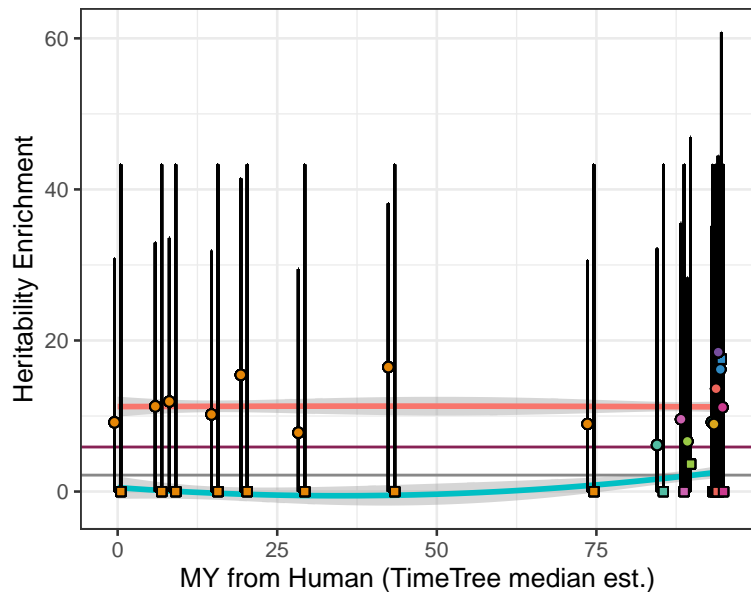


PV, SleepDurLong\_E



PV, SleepDurLong\_E

