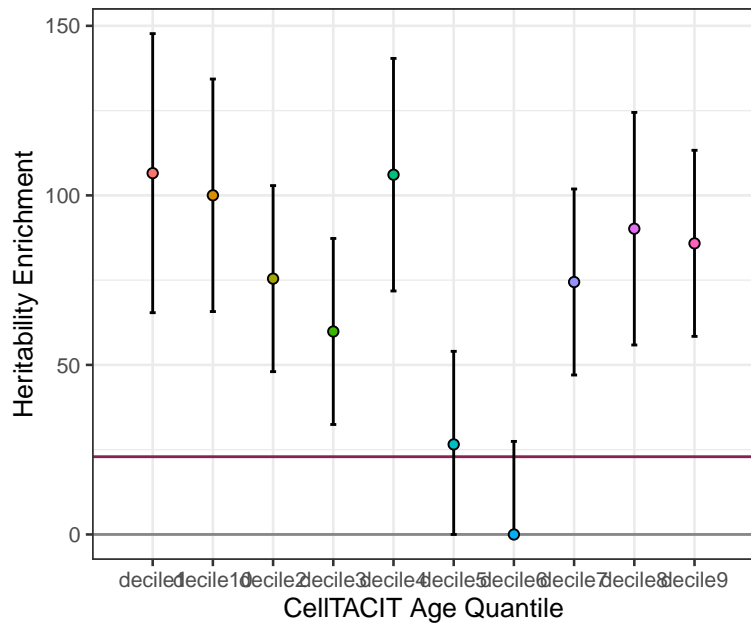


INT_Pvalb, Gettingup_E



INT_Pvalb, Gettingup_E

