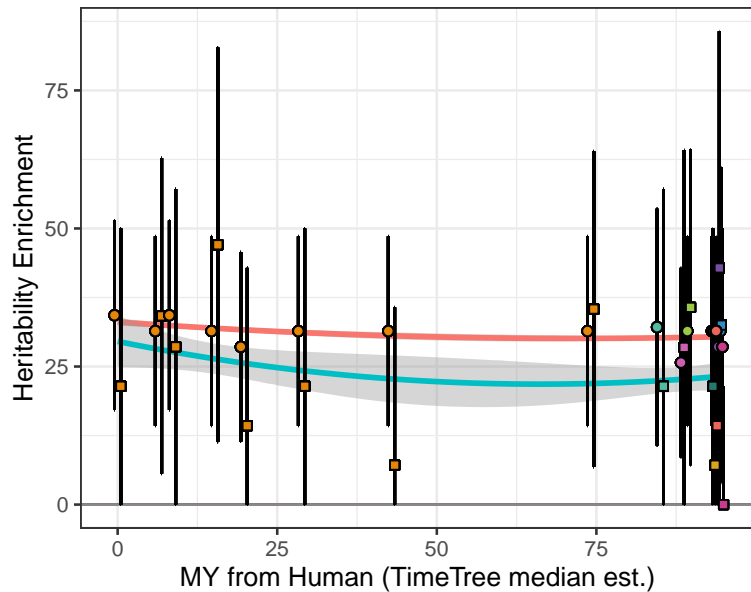


SST, SleepDurTot\_E



SST, SleepDurTot\_E

