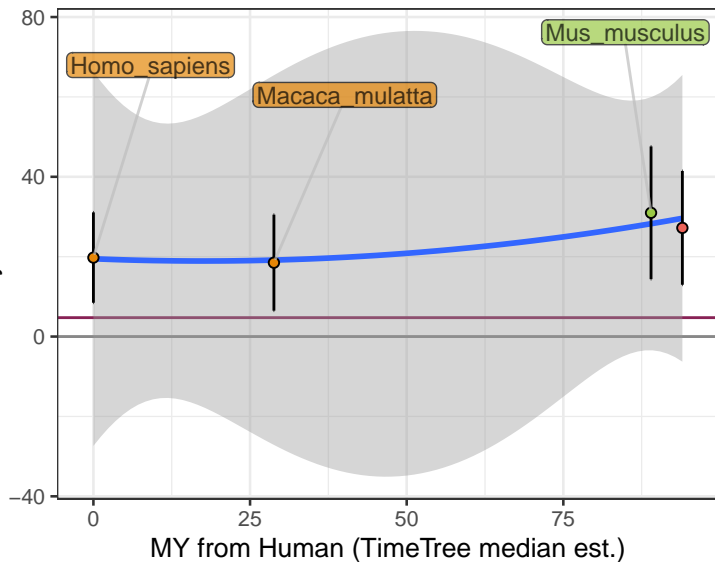


OPC, SleepDurShort_E



OPC, SleepDurShort_E

