RUSTikales Rust for beginners

- 1. Introduction
- 2. Rust Installation

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- 3. Development Environment

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- 4. General Info

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- Your life will change forever soon, you will be learning the best language in the world!!!
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 - Zero Cost Abstraction!
- Well, not quite, but you'll see once we get there

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 - cargo build
 - cargo run

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 - Working with the Rust Compiler rustc
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 - Working with IDEs
 - Visual Studio Code + rust-analyzer
 - RustRover

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 - Basics of Programming
 - Variables
 - Types
 - How do computers execute code?

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 - Control Flow
 - _ if
 - loop
 - match
 - fr

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 - Data Structures
 - struct
 - enum

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 - Basic Rust-Syntax and Rust-specific quirks
 - Basics of Programming
 - Control Flow
 - Data Structures
 - What makes Rust different from other languages
 - Ownership
 - Borrow Checking
 - Option<T> and Result<T,E>

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 - Working with the correct tools
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 - Dipping into advanced-ish topics
 - Traits
 - Generics
 - Third-party libraries

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- What I will not cover
 - unsafe
 - async
 - Macros
 - Multithreading
 - Functional Programming

- Where can I find resources?
 - Official Rust website:
 - https://www.rust-lang.org/learn/
 - Rust Book:
 - https://doc.rust-lang.org/book/
 - Rustlings (official Rust exercises):
 - <u>https://rustlings.cool/</u>
 - Repo for this course:
 - https://github.com/pfhaupt/progkurs/
 - subdirectory rust-beginner

Linux/macOS

- Go to `rust-lang.org`
- Click `Get Started`
- Run this command in your terminal

It looks like you're running macOS, Linux, or another Unix-like OS. To download Rustup and install Rust, run the following in your terminal, then follow the on-screen instructions. See "Other Installation Methods" if you are on Windows.

curl --proto '=https' --tlsv1.2 -sSf https://sh.rustup.rs | sh

- You may need to also install a linker
 - you'll see later when the example fails
- You're ready to go!

Windows

- Go to `rust-lang.org`
- Click `Get Started`
- Download the Installer

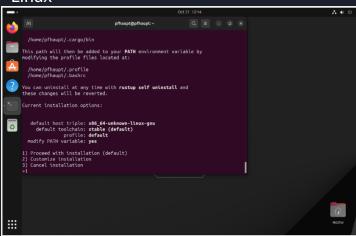
It looks like you're running Windows. To start using Rust, download the installer, then run the program and follow the onscreen instructions. You may need to install the <u>Visual Studio C++ Build tools</u> when prompted to do so. If you are not on Windows see <u>"Other installation Methods".</u>

DOWNLOAD RUSTUP-INIT.EXE (32-BIT)

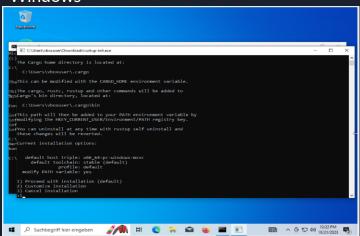
DOWNLOAD RUSTUP-INIT.EXE (64-BIT)

- Run the Installer
- You may need to also install MSVC Tools
 - Installer will tell you, Quick Install is okay
 - Pray that eduroam doesn't blacklist the MSVC Installer again:^)

Linux



Windows



- If you see this, you're almost done! It will now install all necessary tools.
- Restart your terminal/console, and you'll be able to use `rustc` and `cargo`!

if Installation was successful, you should be able to run the following commands:

```
C:\>rustup --version
rustup 1.27.0 (bbb9276d2 2024-03-08)
info: This is the version for the rustup toolchain manager, not the rustc compiler.
info: The currently active `rustc` version is `rustc 1.76.0 (07dca489a 2024-02-04)`
C:\>cargo --version
cargo 1.76.0 (c84b36747 2024-01-18)

C:\>rustc --version
rustc 1.76.0 (07dca489a 2024-02-04)
```

if any of those commands failed, we must troubleshoot now

- if any of those commands failed, we must troubleshoot now
- common errors:
 - Linker cc not found`
 - Linux → sudo apt install gcc
 - macOS → brew install gcc
 - Windows → shouldn't happen, the Installer installed the MSVC toolchain: ^)
 - eduroam may block downloading the Installer → you'd need to try again at home

- To test if everything is set up properly, run those commands:
 - Create a directory of your choice
 - Either via File Manager, or Terminal
 - Open that directory in a terminal
 - type in cargo init test_program
 - Navigate into that directory with cd test_program
 - type in cargo run
 - if you see Hello, world!, you're ready to go!

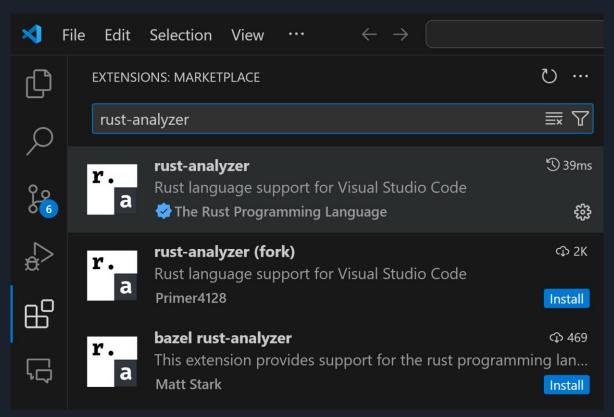
Technically it doesn't matter, you could even use Ed, Notepad, Word...

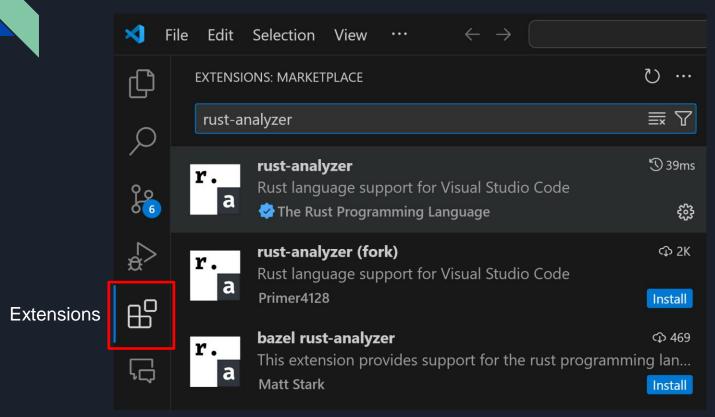
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- There are some IDEs and Editors that make programming [in Rust] easier

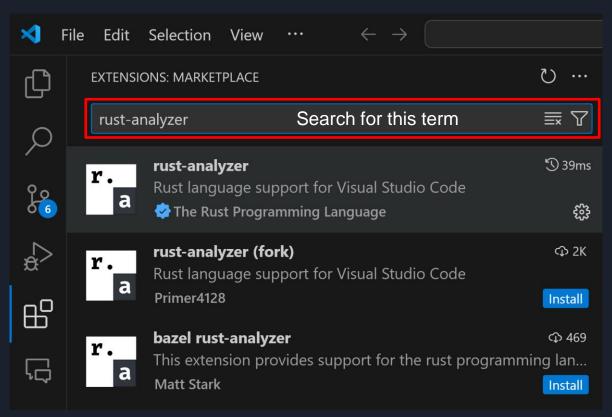
- Technically it doesn't matter, you could even use Ed, Notepad, Word...
- There are some IDEs and Editors that make programming [in Rust] easier
 - JetBrains RustRover → Free license for students with a TU-email
 - Emacs, Vim → For those who prefer terminal editors
 - Visual Studio Code → What I'll be using

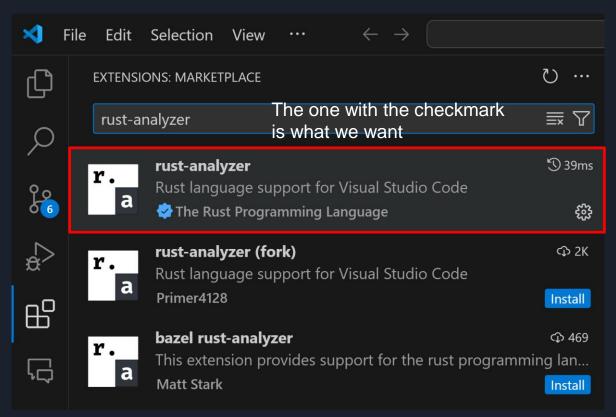
- Technically it doesn't matter, you could even use Ed, Notepad, Word...
- There are some IDEs and Editors that make programming [in Rust] easier
- VSC → https://code.visualstudio.com/
 - Windows → Simply follow the Installer
 - Linux → https://code.visualstudio.com/docs/setup/linux
 - macOS → https://code.visualstudio.com/docs/setup/mac

- Visual Studio Code itself does not have builtin Rust-Support, it's just a Text Editor
 - Using plugins and extensions, we can fix that

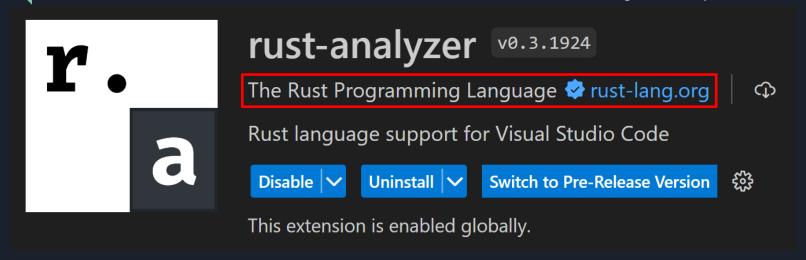


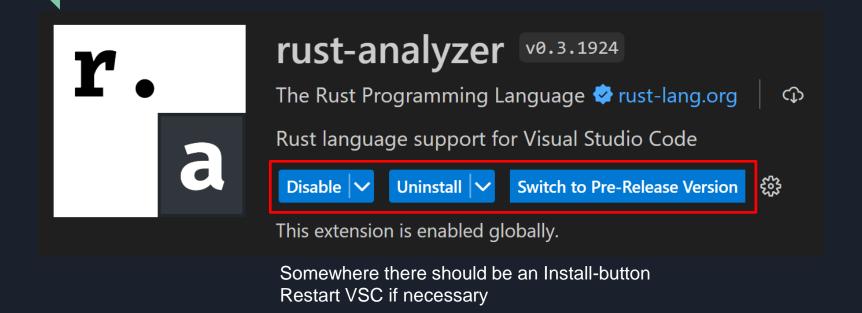






As extensions can run arbitrary code, make sure it's the right one :^)





```
cannot mutate immuta
                        analyzer(E0384)
                        cannot borrow `a` as
                        declared as mutable
                        cannot borrow as mut
► Run | Debug
                        compiler diagnostic)
fn main() {
                        main.rs(17, 9): cons
    let a: i32 = 10;
                       mutable `mut `
    let b: &mut i32 = \&mut a;
```

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We can run our code from within VSC
▶ Run | Debug
                         compiler diagnostic)
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                          Direct error reporting in our editor,
                          without compiling ourselves
```

cannot mutate immuta Diagnostics when hovering over the red swiggly lines of death :^) analyzer(E0384) cannot borrow `a` as declared as mutable cannot borrow as mut compiler diagnostic) ▶ Run | Debug fn main() { main.rs(17, 9): cons let a: i32 = 10;mutable `mut ` let b: &mut i32 = &mut a;

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- I highly recommend using the default git way of getting the repository
 - git is very important, it's best to start early
 - Because I am still changing slides, regular updates are recommended
 - Initial Step:
 - Go to the Github repository
 - Click the green Code button, copy the HTTPS-url to your clipboard
 - Go to a directory of your choice, open the terminal there
 - type in git clone <paste URL here>
 - In the future, to get the updated slides:
 - Simply go to that directory (or rather, the progkurs directory inside)
 - type in git pull
 - You now have access to the current state of all slides and exercises

- Slides are available at the mentioned Github repository
- Every session will be split into three parts
 - Recap of last session
 - New topics
 - Exercises at the end

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- Every session will be split into three parts
- Exercises and some Code snippets in future slides will be color coded
 - Green \rightarrow 0/3 \rightarrow We have covered the topic already, should be easy enough
 - Yellow \rightarrow 1/3 \rightarrow We have just covered the topic, may be hard
 - Red \rightarrow 2/3 \rightarrow Same as Yellow, but trickier
 - Purple \rightarrow 3/3 \rightarrow We have not covered the topic, but challenges are always fun

- Slides are available at the mentioned Github repository
- Every session will be split into three parts
- Exercises and some Code snippets in future slides will be color coded
- Every session contains a file with exercises called exercises.md
 - Exercises will not be fully compared every time
 - Important points will be mentioned in each Recap
 - Example solutions are in a file called solutions.md

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- Exercises and some Code snippets in future slides will be color coded
- Every session contains a file with exercises called exercises.md
 - Example solutions are in a file called solutions.md
- Participation and Feedback is very important
 - Basic program stands, but my goal is to teach you Rust the best I can
 - Don't understand something? Am I too fast? Did I make any mistakes?
 - Just raise your hand, and we can discuss a topic for a while! ☺

5. Next time

- rustc vs cargo
- Basic Types
- Variables
- let vs let mut