Feb. 3, 2020 Paul FIORENTINO

GitFlow?

GitFlow? Git Git

GitFlow?

Git + Flow

In the begining it was



SVN

Single repository / multiple clients

Simple purpose, simple tool



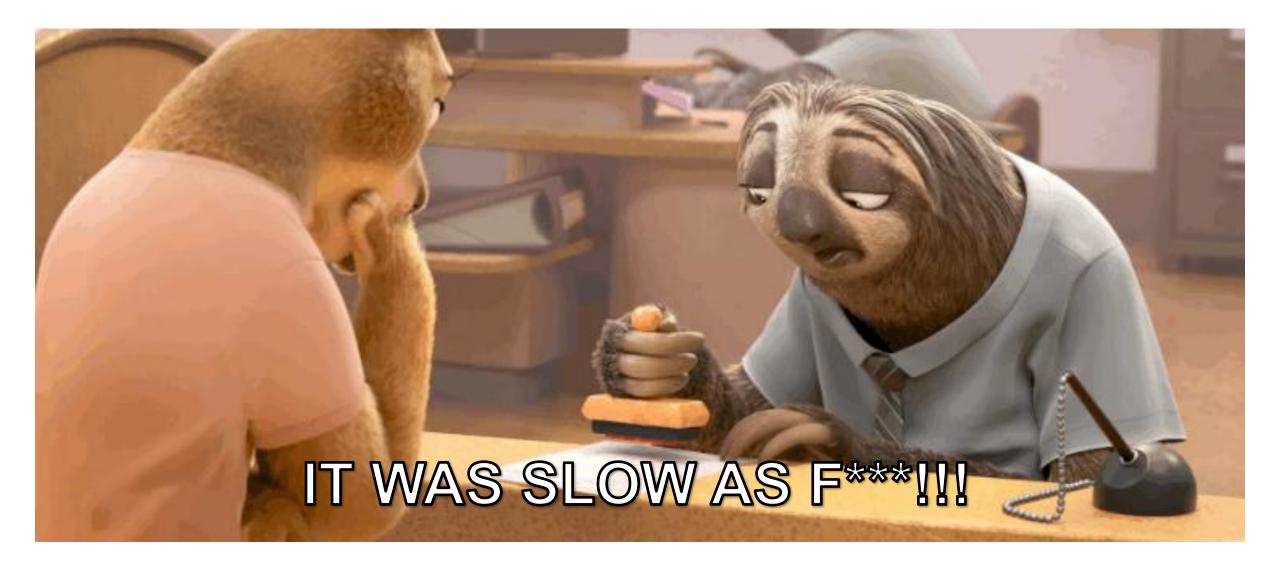
SVN

Simple, yep, but limited

Client/Server → needs permanent connection

$$<$$
ctrl> + S = $\%$ for everyone

But above all...



```
#> git init
#> git commit -m "A whole new world"
```

GIT

Multiple repositories → Local repository

GIT

Multiple repositories → Local repository

No server needed



There is no Internet connection

You can try to diagnose the problem by taking the following steps:

Go to Applications > System Preferences > Network > Assist me to test your connection.

Try



And now?

Save your work

Save it now!

Save it again

What should I do with my current work?

SAVIT!!!



GIT the other side of the coin

Way more **complex** than SVN

Complex != complicated

But If you don't pay attention...



GIT

Add processes

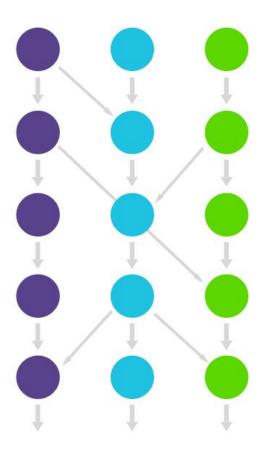
Working frame

Good practices

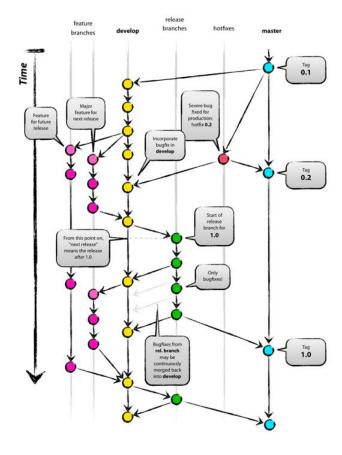
(delete as appropriate)

GitFlow?

GitFlow is **that**:



or that:



Looks confused/confusing/messy (no filiation with Lionel)?

But in reality... Nope, in reality you're totally right!

Main principles

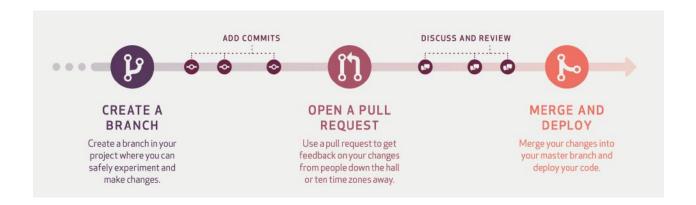
- Branch everything
- 'develop' branch based
- Strong isolation of current sprint developments

Global thoughts

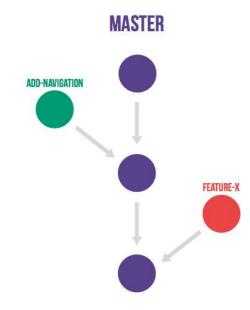
- Redundant branches/concepts (develop, master, release, tags...)
- Hard to really masterise
- Risky hotfixes
- A lot of manual operations/manipulations
- Is it really useful to keep that amount of different branches (open discussion)?

GitHub* teams thought about that GitHub Flow!

GitHub Flow is **that**:



or that:



Looks too simple/minimalist?

But in reality... Nope, in reality you're totally right!

Main principles

- Branch nothing but features
- 'master' branch based
- Release quick, release often
- Limit a the extreme operations/manipulations

Global thoughts

- Keep branching system minimalist
- Really simple to understand
- Straightforward
- Minimize the unreleased code
- Needs a high organization maturity about Git/CI
- Release each time you merge on master? Really?
- What about deployment, release, the real life... (open discussion)?

GitLab teams thought about that

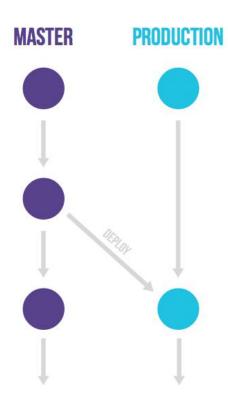
(And said "Haha n00bs" to GitHub engineers)

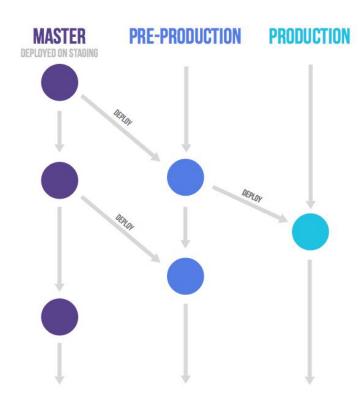
GitLab Flow!

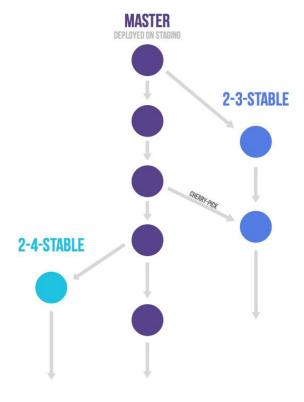
GitLab Flow is that:

or that:

or that:







Looks the better mix?

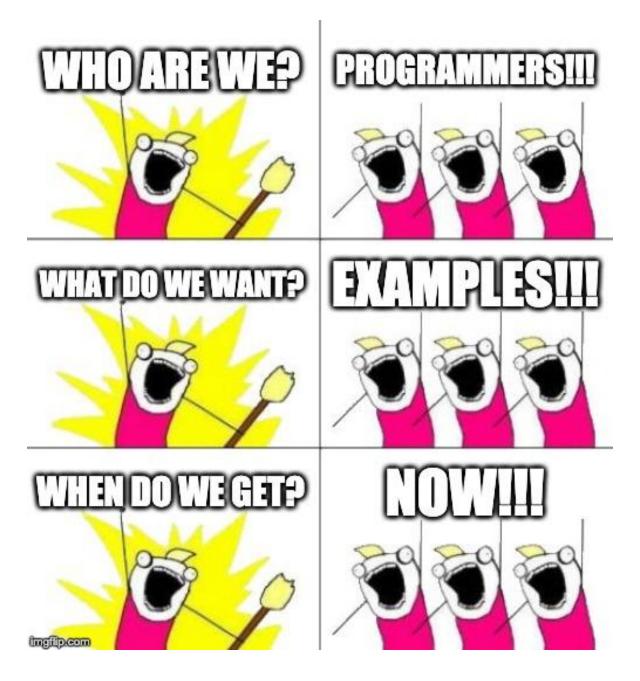
But in reality... Nah... you're not totally right!

Main principles

- Branch what you need
- 'master' branch based
- Release quick, release often
- Smart and flexible way to use a Git<random-company> Flow

Global thoughts

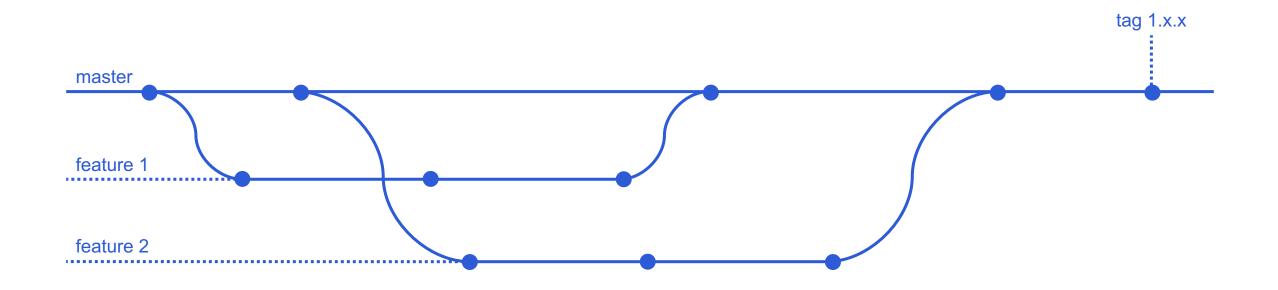
- Sexy in prime approach
- Needs a good organization maturity about Git/CI to initialize
- Simple to understand and really fluid to work with
- Minimize the unreleased code
- One branch by release seems to be a little overkill... (open discussion)?
- Freedom can easily leads to messy implementation



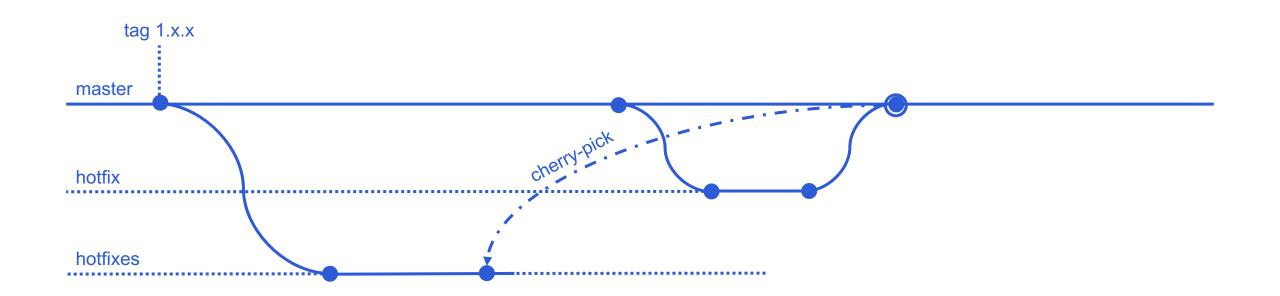
Scenario's script (by Michael Bay (1844))

- In the beginning was the master branch
- God Client said, "I command feature to be"
- Haters gonna hate, developers gonna develop
- And feature started to be (released)
- It's not a bug, it's a feature! no? Ok it's bugfix time! Yay!

Development/everyday flow



Hotfixing flow



Conclusion

The better flow, your flow

- Good approach (I think)
 - Be **YAGNI** (as always)
 - Feature branch === User Story (not ticket) (GF, GHF, GLF)
 - "upstream first" strategy (GHF, GLF)
 - master as the only source of truth (GHF, GLF)
 - Tend to the **trunk based** dev (GHF, GLF)
 - Lighten the release process (GHF)

Sources:

https://blog.xebia.fr/2018/03/28/gitflow-est-il-le-workflow-dont-jai-besoin

https://docs.gitlab.com/ee/workflow/gitlab_flow.html

https://guides.github.com/introduction/flow/index.html

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https://www.google.com/search

Thank you