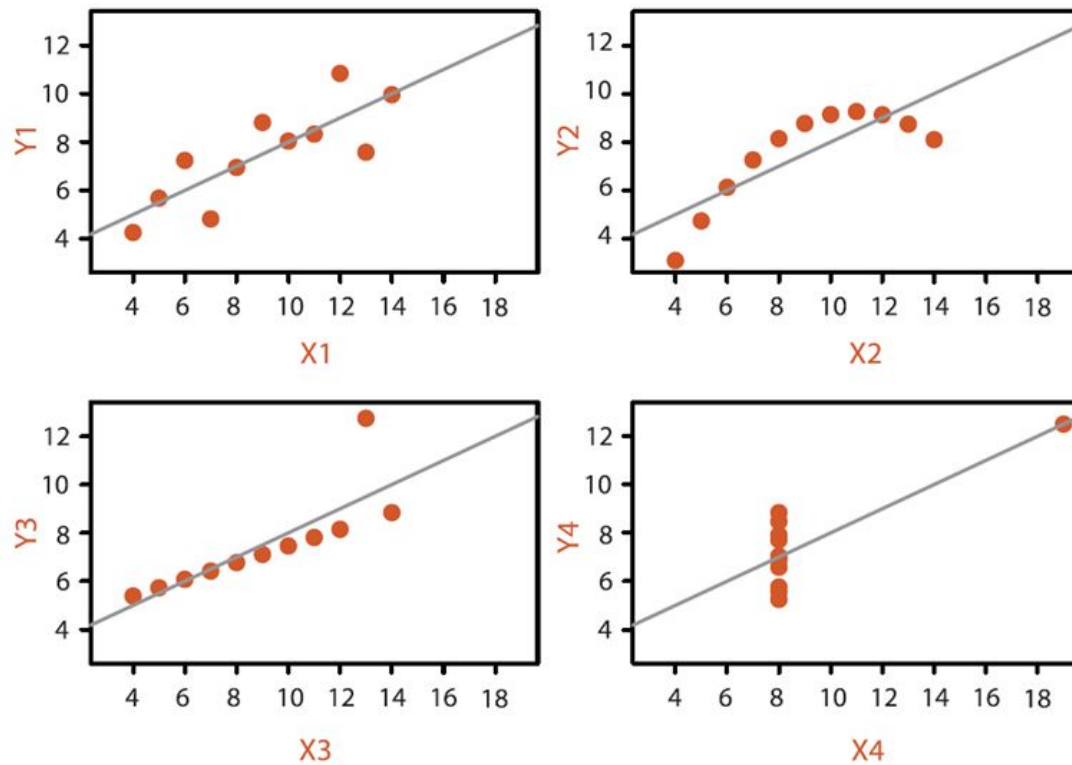
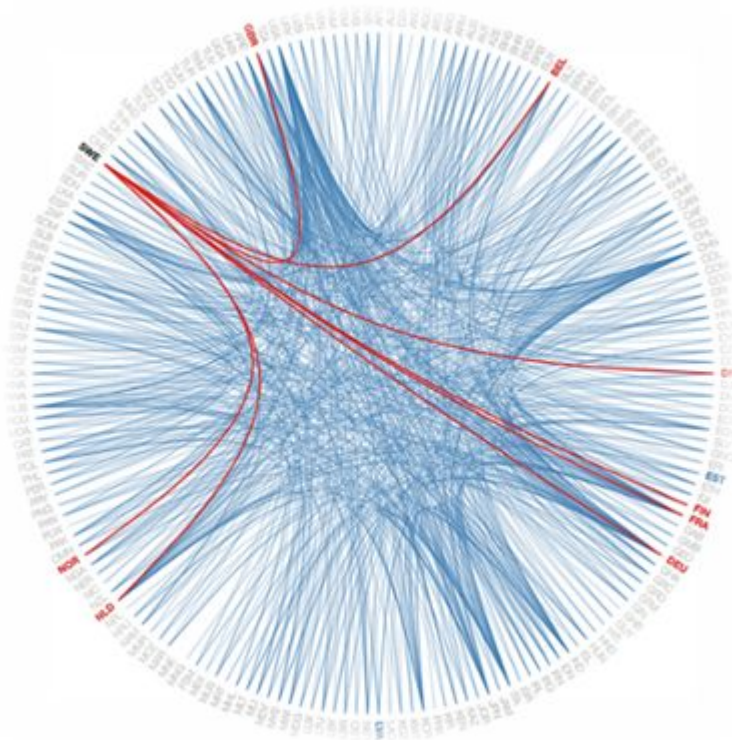


Data Science & Visualization



Introduction to Python



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Information Management Group (AGIM)

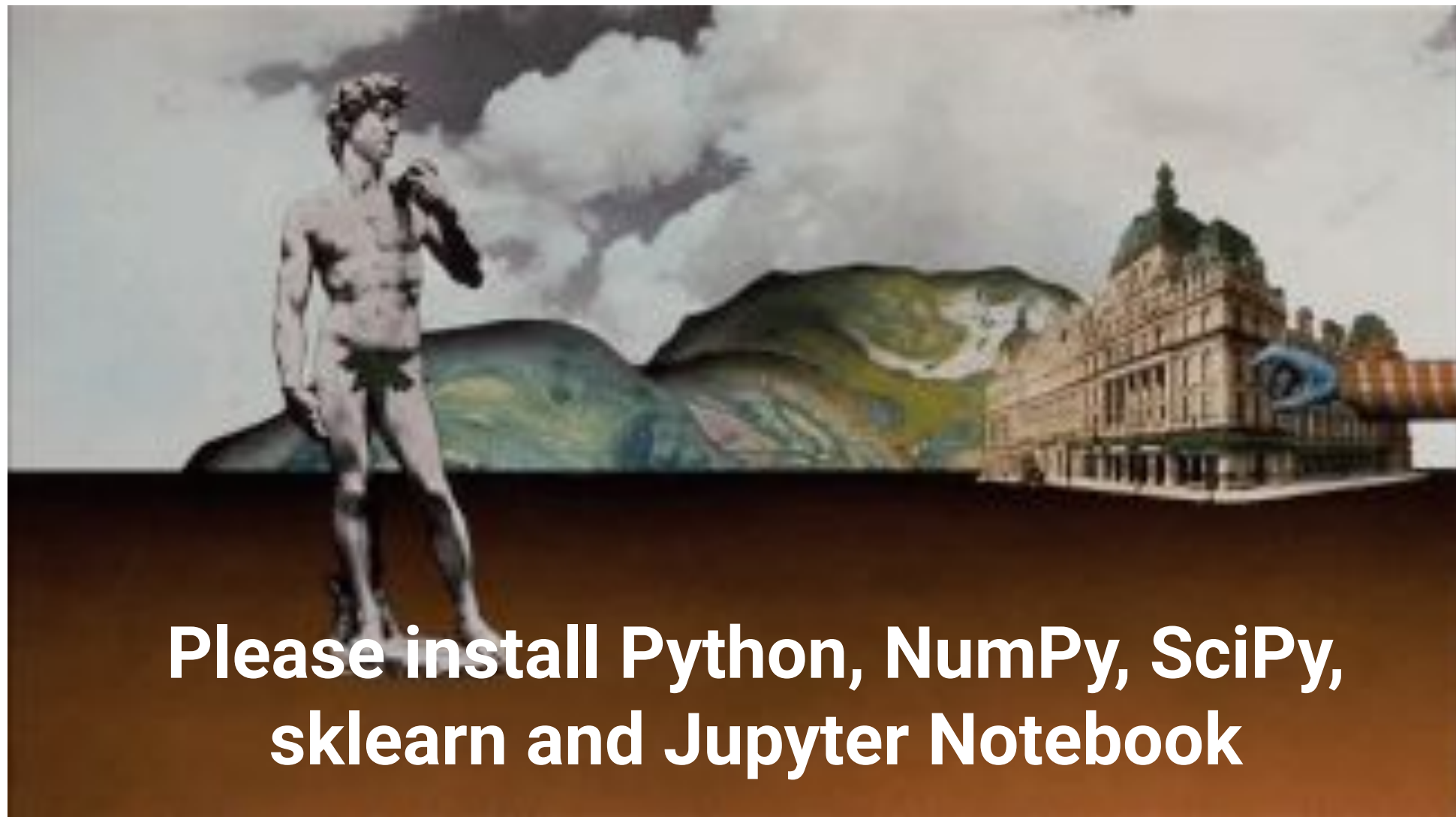


Sessions & Deliverables (draft)

Date	Lecture (10:15-11:45)	Practical (12:15-13:45)
08.04.24	Introduction to Data Science	<i>Python Introduction</i>
15.04.24	Basic Statistics & Supervised Learning	<i>Practical Supervised</i>
22.04.24	Introduction to Data Visualization	<i>Practical Visualization</i>
29.04.24	Exploratory Data Analysis	Text Mining
06.05.24	Unsupervised Learning	Data Science & Vis Presentation

19.07.24 Deadline Final Report

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For the slots **marked blue**, you are expected to bring a computer.



**Please install Python, NumPy, SciPy,
sklearn and Jupyter Notebook**

Use ANACONDA (it has everything you need)
<https://www.anaconda.com/>

You can also install the packages individually, different option on each OS
 pip, conda (everywhere)
 apt-get (Debian, Ubuntu)
 brew (MacOSX)

Why Python?

- libraries, libraries, libraries
- to get you used to learning new languages



Goals

- Learn Python (or refresh your knowledge)
- Learn about Scientific Computing with Python (Numpy, Scipy, Scikit-Learn)



Python Zen

- Beautiful is better than ugly.
- Explicit is better than implicit.
- Simple is better than complex.
- Readability counts.
- There should be one— and preferably only one — obvious way to do it.

Python Zen

- If the implementation is hard to explain, it's a bad idea.
- If the implementation is easy to explain, it may be a good idea.
- Errors should never pass silently.

... and more!

If you are curious:

<https://realpython.com/zen-of-python/>

Python

Type “python” in your command line tool.

You should see something like this:

```
Python 3.8.10 (tags/v3.8.10:3d8993a, May  3 2021,  
11:48:03) ) [MSC v.1928 64 bit (AMD64)] on win32  
Type "help", "copyright", "credits" or "license" for  
more information.
```


Python

```
>>> print("Moin, moin, Bremen!")
Moin, moin, Bremen!
```

If you have Python 2,
it should work without the ()

Basic Math

```
print (3 + 5)
print (3 - 5)
print (3 * 5)
print (3 / 5)
print (3 ** 5)
```

Loops

Write this code in a Python file (e.g., intro.py)
Then, execute it: `python intro.py`

code	output
<pre> 1 a = 1 2 while a < 10: 3 print (a) 4 a += 2 </pre>	
variables	

Consider Using Jupyter Notebooks



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Project Jupyter Documentation

Welcome to the Project Jupyter documentation site. Jupyter is a large umbrella project that covers many different software offerings and tools, including the popular [Jupyter Notebook](#) and [JupyterLab](#) web-based notebook authoring and editing applications. The Jupyter project and its subprojects all center around providing tools (and [standards](#)) for interactive computing with [computational notebooks](#).

- On this page
- What is a Notebook?
- Where do I start?
- More information
- Sub-project documentation
- Table of Contents
- Resources
- Indices and tables

[Edit on GitHub](#)

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What is a Notebook?

The screenshot shows the JupyterLab web interface. On the left is a file browser with a search bar and a list of files and folders. The main area displays a notebook titled 'The Lorenz Differential Equations'. The notebook content includes a text block, a code cell with Python code, and a text block with a differential equation. The bottom of the interface shows tabs for 'Output View' and 'lorenz.py'.

File browser contents:

Name	Last Modified
audio	a day ago
images	a day ago
Cpp.ipynb	a day ago
Data.ipynb	a day ago
Fasta.ipynb	a day ago
Julia.ipynb	a day ago
Lorenz.ip...	a day ago
lorenz.py	a day ago
R.ipynb	a day ago

Notebook content:

The Lorenz Differential Equations

Before we start, we import some preliminary libraries. We will also import (below) the accompanying `lorenz.py` file, which contains the actual solver and plotting routine.

```
[1]: %matplotlib inline
from ipywidgets import interactive, fixed
```

We explore the Lorenz system of differential equations:

$$\dot{x} = \sigma(y - x)$$

Control Flow

```
hour = 11
```

```
if hour < 12:
    print ('Good morning!')
elif hour >= 12 and hour < 20:
    print ('Good afternoon!')
else:
    print ('Good evening!')
```

Control Flow

code	output
<pre> 1 a = 1 2 while a < 7 : 3 if(a % 2 == 0): 4 print(a, "is even") 5 else: 6 print(a, "is odd") 7 a += 1 </pre>	
<div>variables</div>	<div>www.penjee.com</div>

More Loops

```
i = 2
while i < 20:
    print i
    i += 1
```

```
for i in range(2, 10, 2):
    print i
```

Data structures

```

1 numbers = [12, 37, 5, 42, 8, 3]
2 even = []
3 odd = []
4 while len(numbers) > 0 :
5     number = numbers.pop()
6     if(number % 2 == 0):
7         even.append(number)
8     else:
9         odd.append(number)
.....

```


Lists

```
countries = ['Portugal', 'Spain', 'United Kingdom']
```

```
len(countries)
```

```
countries[0]
```

```
countries[1]
```

```
countries[2]
```

```
numbers = list(range(10))
```

```
numbers[-1]
```

```
numbers[-2]
```

```
numbers[3:5]
```

```
numbers[-2:]
```

```
numbers[:-2]
```

Lists with Strings

```
ten_things = "Apples Oranges Crows Telephone Light Sugar"
```

Lists with Strings

```
ten_things = "Apples Oranges Crows Telephone Light Sugar"  
stuff = ten_things.split(' ')
```

Lists with Strings

```
more_stuff = ["Day", "Night", "Song", "Frisbee", "Corn",
              "Banana", "Cat", "Dog"]
```

```
while len(stuff) != 10:
    next_one = more_stuff.pop()
    stuff.append(next_one)
```

```
print ("There are %d items now." % len(stuff))
```

Lists with Strings

```
print (stuff[1])
```

```
print (stuff[-1]) # whoa! fancy
```

Lists with Strings

```
print stuff.pop()
```

Lists with Strings

```
print (' '.join(stuff)) # what? cool!
```

Lists with Strings

```
print ('#'.join(stuff[3:5])) # super stellar!
```


When to Use Lists

- If you need to maintain order. Remember, this is listed order, not sorted order. Lists do not sort for you.
- If you need to access the contents randomly by an index. Remember, this is using cardinal numbers starting at 0.
- If you need to go through the contents linearly (first to last). Remember, that's what for-loops are for.

Dictionaries (Hashes)

```
stuff = {'name': 'Gaby', 'age': 34}
```

```
stuff['name']
```

```
stuff['age']
```

```
stuff['city'] = "Bremen"
```

```
del stuff['city']
```

```
stuff.items()
```

```
stuff.keys()
```

```
stuff.values()
```

```
for k,v in stuff.items():  
    print (k, "=>", v)
```

```
"city" in stuff
```

Functions

```
def greet( hour ):
    if hour < 12:
        print ('Good morning!')
    elif hour >= 12 and hour < 20:
        print ('Good afternoon!')
    else:
        print ('Good evening!')
```

Functions

```
def greet( hour ):
    if hour < 12:
        print ('Good morning!')
    elif hour >= 12 and hour < 20:
        print ('Good afternoon!')
    else:
        print ('Good evening!')
```

Change the code in order to indicate that the hour given as input is invalid. Your output should be something like:

```
greet(50)
```

```
>>> Invalid hour: it should be
between 0 and 24.
```

```
greet(-5)
```

```
>>> Invalid hour: it should be
between 0 and 24.
```



Classes

```
class Song(object):

    def __init__(self, lyrics):
        self.lyrics = lyrics

    def sing_me_a_song(self):
        for line in self.lyrics:
            print (line)
```

Classes

```
class Song(object):

    def __init__(self, lyrics):
        self.lyrics = lyrics

    def sing_me_a_song(self):
        for line in self.lyrics:
            print line

happy_bday = Song(["Happy birthday to you",
                  "I don't want to get sued",
                  "So I'll stop right there"])

happy_bday.sing_me_a_song()
```

Classes

```
class Song(object):

    def __init__(self, lyrics):
        self.lyrics = lyrics

    def sing_me_a_song(self):
        for line in self.lyrics:
            print line

bulls_on_parade = Song(["They rally around the family",
                        "With pockets full of shells"])

bulls_on_parade.sing_me_a_song()
```

Inheritance

```
class Parent(object):

    def altered(self):
        print ("PARENT altered()")

class Child(Parent):

    def altered(self):
        print ("CHILD, BEFORE PARENT altered()")
        super(Child, self).altered()
        print ("CHILD, AFTER PARENT altered()")

dad = Parent()
son = Child()

dad.altered()
son.altered()
```


Exceptions

```
while True:
    try:
        x = int(input("Please enter a number: "))
        break
    except ValueError:
        print "Oops! That was no valid number. Try again..."
```

Debugging

```
import pdb; pdb.set_trace()
```

Documented commands (type help <topic>):

=====

EOF	commands	enable	ll	pp	s	until
a	condition	exit	longlist	psource	skip_hidden	up
alias	cont	h	n	q	skip_predicates	w
args	context	help	next	quit	source	whatis
b	continue	ignore	p	r	step	where
break	d	interact	pdef	restart	tbreak	
bt	debug	j	pdoc	return	u	
c	disable	jump	pfile	retval	unalias	
cl	display	l	pinfo	run	undisplay	
clear	down	list	pinfo2	rv	unt	

Miscellaneous help topics:

=====

exec pdb

Importing code

```
import math
```

```
from math import sqrt
```

```
from math import sqrt, pow
```

```
from math import *
```

```
import math as mathematik
```

```
import numpy as np
```

The Dark Side Of Python



```
File "03_regression_boston_knn.py", line 13
    print k, mean_squared_error( y_test, clf.predict( X_test ) )
    ^
IndentationError: unexpected indent
```

The Dark Side Of Python

The Dark Side Of Python

```
File "03_regression_boston_knn.py", line 13
    print k, mean_squared_error( y_test, clf.predict( X_test ) )
    ^
IndentationError: unexpected indent
```

```
10 for k in range(1, 21):
11     knn = KNeighborsClassifier(n_neighbors=k)
12     knn.fit(X_train, y_train)
13     print k, mean_squared_error(y_test, knn.predict(X_test))
14
```

Tips and Tricks: namedtuple

```
from collections import namedtuple
```

```
Point = namedtuple('Point',  
['x', 'y'])
```

```
class Point(tuple):  
  
    'Point(x, y)'  
    __slots__ = ()  
  
    _fields = ('x', 'y')  
  
    def __new__(_cls, x, y):  
  
        'Create new instance of Point(x, y)'  
  
        return _tuple.__new__(_cls, (x, y))  
  
    @classmethod  
  
    def _make(cls, iterable, new=tuple.__new__, len=len):  
  
        'Make a new Point object from a sequence or iterable'  
  
        result = new(cls, iterable)  
  
        if len(result) != 2:  
  
            raise TypeError('Expected 2 arguments, got %d' % len(result))  
  
        return result  
  
    def __repr__(self):  
  
        'Return a nicely formatted representation string'  
  
        return 'Point(x=%r, y=%r)' % self  
  
    def _asdict(self):  
  
        'Return a new OrderedDict which maps field names to their values'
```

Tips and Tricks: namedtuple

```
from collections import namedtuple
```

```
EmployeeRecord = namedtuple('EmployeeRecord', 'name, age,  
title, department, paygrade')
```

```
import csv  
for emp in map(EmployeeRecord._make,  
csv.reader(open("employees.csv", "rb"))):  
    print(emp.name, emp.title)
```


Testing

```
class Room(object):

    def __init__(self, name, description):
        self.name = name
        self.description = description
        self.paths = {}

    def go(self, direction):
        return self.paths.get(direction, None)

    def add_paths(self, paths):
        self.paths.update(paths)
```

Testing

```
import numpy as np
import numpy.testing as npt
```

```
def test_room():
    gold = Room("GoldRoom",
                """This room has gold in it you can grab.
There's a door to the north.""")
    assert_equal(gold.name, "GoldRoom")
    assert_equal(gold.paths, {})
```

Testing

```
def test_room_paths():
    center = Room("Center", "Test room in the center.")
    north = Room("North", "Test room in the north.")
    south = Room("South", "Test room in the south.")

    center.add_paths({'north': north, 'south': south})
    assert_equal(center.go('north'), south)
    assert_equal(center.go('south'), south)
```

Testing

```
$ test_room_paths()
```

```
-----  
-----
```

```
AssertionError                                Traceback (most recent  
call last)
```

```
Cell In[11], line 1
```

```
----> 1 test_room_paths()
```

```
Cell In[10], line 7, in test_room_paths()
```

```
    4 south = Room("South", "Test room in the south.")
```

```
    6 center.add_paths({'north': north, 'south': south})
```

```
----> 7 npt.assert_equal(center.go('north'), south)
```

```
    8 npt.assert_equal(center.go('south'), south)
```

```
...
```

```
AssertionError:
```

```
Items are not equal:
```

```
ACTUAL: <__main__.Room object at 0x0000010F72DE6250>
```

```
DESIRED: <__main__.Room object at 0x0000010F72DE62B0>
```

Tasks

1. Easy:

Write a program that prints the numbers from 1 to 100. But for multiples of three print “Fizz” instead of the number and for the multiples of five print “Buzz”. For numbers which are multiples of both three and five print “FizzBuzz”.

2. Medium:

Baby Names Python Exercise

<https://developers.google.com/edu/python/exercises/baby-names>

3. Hard:

Maximize Stock Trading Profit

<https://discuss.codecademy.com/t/python-challenge-maximize-stock-trading-profit/634776>

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