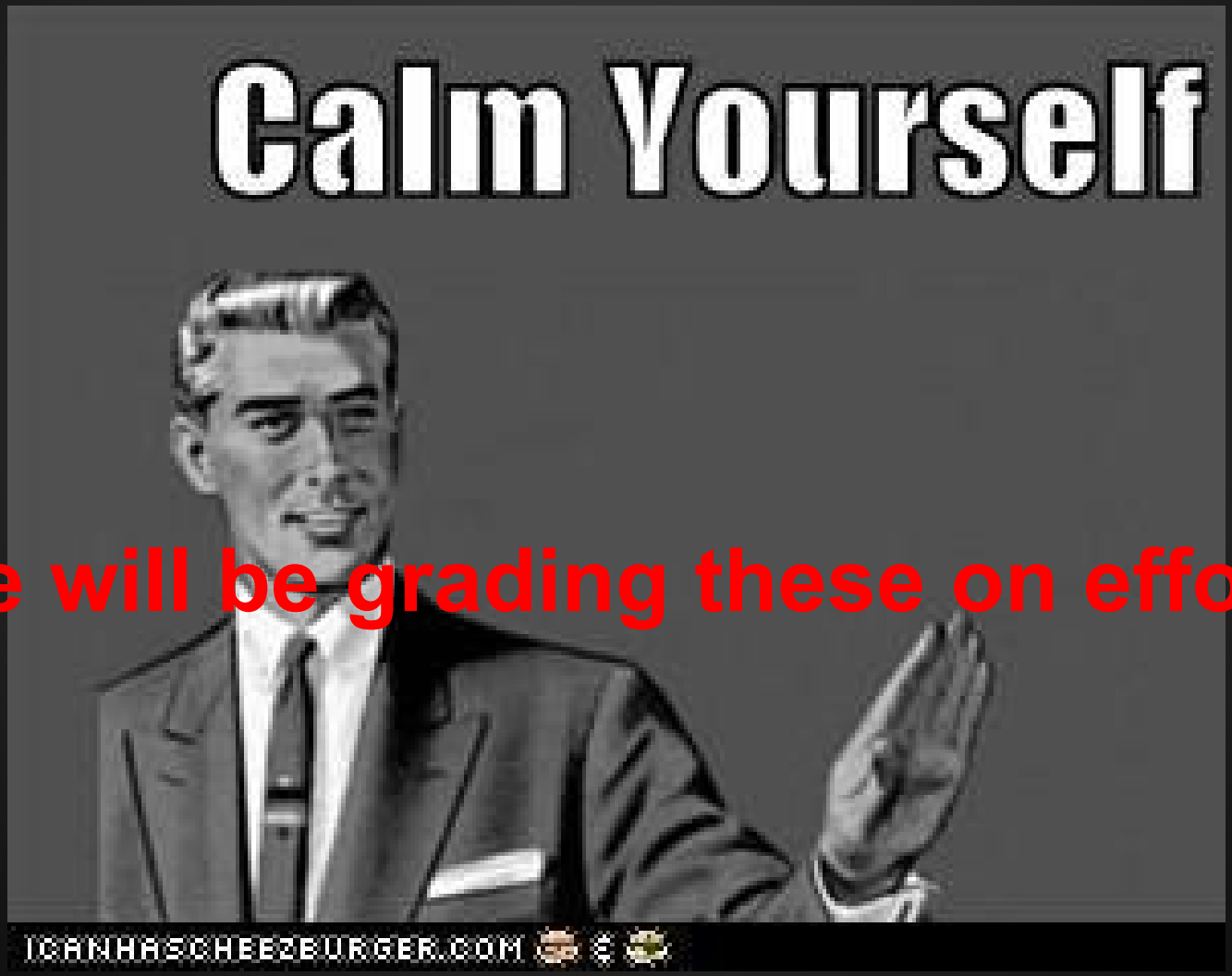
Loops

"We're losing track of the vastness of the potential for computer science. We really have to revive the beautiful intellectual joy of it, as opposed to the business potential"

-- Jaron Lanier

Recursion Lab & Homework



We will be grading these on effort!

Common mistakes from last week

- Variables and functions can only be assigned to 1 thing at a time!
- Defining it again, overrides the first definition

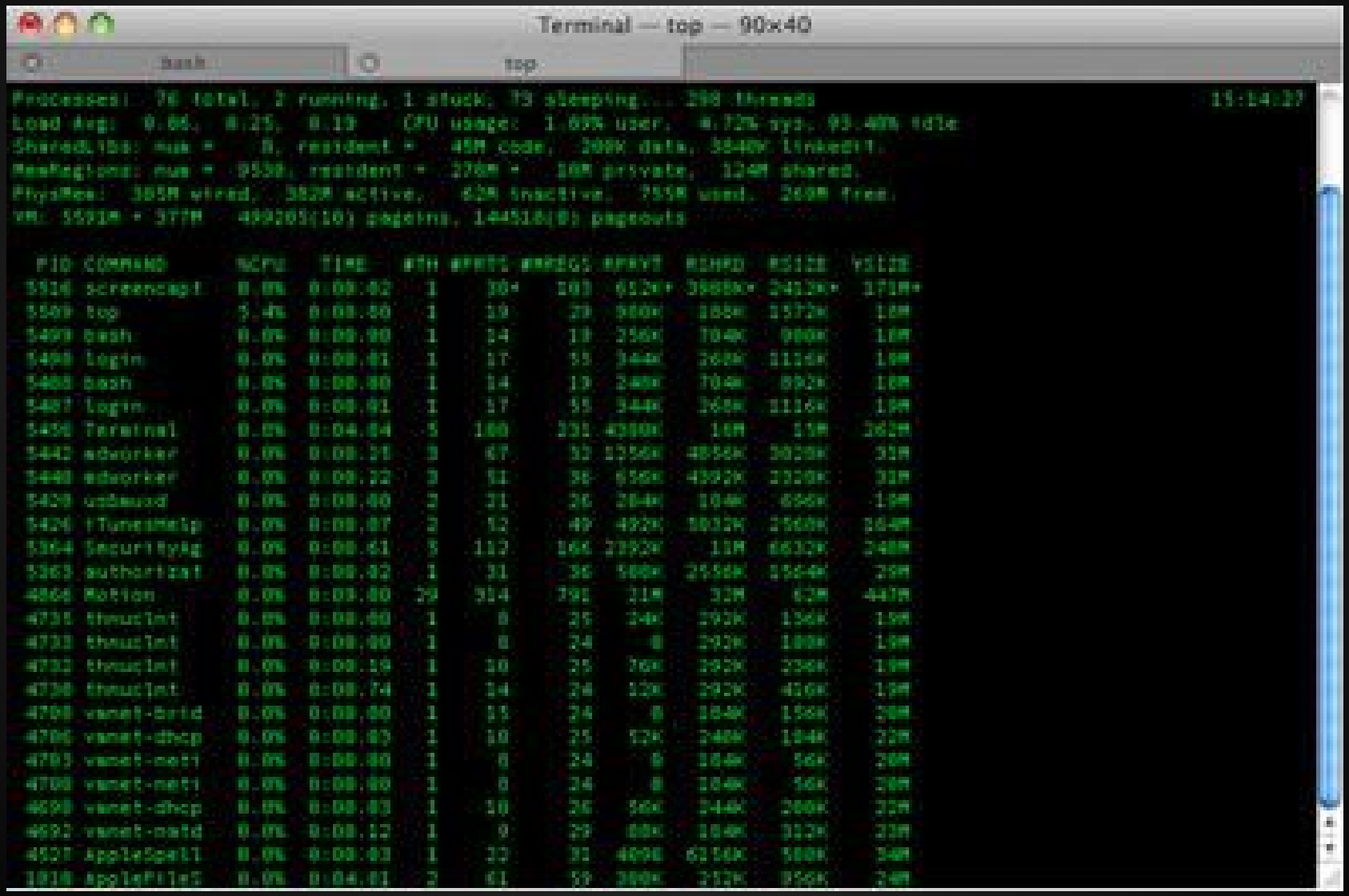
```
def foo():
    print 'this is foo'

#prints "this is foo'
foo()

def foo():
    print 'different foo'

#prints 'different foo'
foo()
```

Terminal


Terminal — top — 90×40
bash
top
Processes: 78 total, 2 running, 1 stuck, 73 sleeping... 298 threads 15:14:27
Load Avg: 0.06, 0.25, 0.19 CPU usage: 1.69% user, 4.72% sys, 93.40% idle
SharedLibs: num = 0, resident = 45M code, 200K data, 5640K linkedit.
MemRegions: num = 9550, resident = 270M + 10M private, 124M shared.
PhysMem: 385M wired, 382M active, 62M inactive, 755M used, 260M free.
VM: 5591M + 57fM 499265(10) pageins, 144518(0) pageouts
PID COMMAND %CPU TIME #TH #PRTS #MREGS #PRVT RSHRD RSIZE VSIZE
5514 screencapt 0.0% 0:00.62 1 30+ 103 652K+ 3008K+ 2412K+ 1718M+
5509 top 5.4% 0:00.60 1 19 29 980K 188K 1572K 18M
5499 bash 0.0% 0:00.00 1 14 18 356K 704K 980K 18M
5498 login 0.0% 0:00.01 1 17 55 344K 268K 1116K 19M
5488 bash 0.0% 0:00.00 1 14 19 240K 704K 892K 18M
5487 login 0.0% 0:00.01 1 17 55 344K 268K 1116K 19M
5436 Terminal 0.0% 0:04.84 5 180 231 4080K 16M 19M 362M
5442 adworker 0.0% 0:00.28 3 67 92 1256K 4856K 5020K 31M
5440 adworker 0.0% 0:00.22 3 51 36 656K 4092K 2320K 31M
5429 usbmuxd 0.0% 0:00.00 2 21 26 284K 104K 696K 19M
5424 iTunesHelp 0.0% 0:00.07 2 52 49 492K 5832K 2560K 164M
5364 SecurityAg 0.0% 0:00.61 5 112 166 2392K 11M 6632K 248M
5363 authorizat 0.0% 0:00.02 1 31 36 588K 2556K 1564K 26M
4866 Motion 0.0% 0:09.00 29 914 791 31M 32M 62M 447M
4735 tmuxclnt 0.0% 0:00.00 1 0 25 24K 292K 136K 19M
4733 tmuxclnt 0.0% 0:00.00 1 0 24 0 292K 100K 19M
4732 tmuxclnt 0.0% 0:00.10 1 10 25 76K 292K 236K 19M
4730 tmuxclnt 0.0% 0:00.74 1 24 24 12K 292K 416K 19M
4708 vmnet-brid 0.0% 0:00.00 1 15 24 0 104K 156K 28M
4706 vmnet-dhcp 0.0% 0:00.05 1 10 25 52K 240K 104K 22M
4703 vmnet-netI 0.0% 0:00.00 1 0 24 0 104K 56K 28M
4700 vmnet-netI 0.0% 0:00.00 1 0 24 0 104K 56K 28M
4698 vmnet-dhcp 0.0% 0:00.03 1 10 26 56K 244K 208K 22M
4692 vmnet-natd 0.0% 0:00.12 1 9 29 68K 104K 312K 22M
4527 AppleSpell 0.0% 0:00.03 1 33 32 4096 6216K 580K 34M
1018 AppleFileS 0.0% 0:04.01 2 61 59 288K 212K 856K 24M

Terminal

- ls - list everything in the current folder
- cd FOLDER - enter FOLDER
- cd .. - go up 1 folder
- mkdir FOLDER - create FOLDER
- rm FILE - delete FILE
- rm -rf FOLDER - delete FOLDER and it's contents
  - THESE FILES SKIP THE TRASH
  - THIS IS IRREVERSIBLE
- touch FILE - create empty FILE
- python FILE - run FILE in Python
- python - start Python interpreter
- Ctrl-C - exit a running program
- Ctrl-D - exit Python interpreter

Random Numbers

```
import random

print random.random()#random float between 0.0 and 1.0
#does not include 1.0!

print random.randint(1,100)#random integer between 1 and 100

print random.random() * 5#random float between 0.0 and 5.0

print (random.random() * 5) + 5
#random float between 5.0 and 10.0
```

What are loops?

What are loops?

Loops allow code to be executed multiple times

```
def triangle(size):
    winston.forward(size)
    winston.left(120)
    winston.forward(size)
    winston.left(120)
    winston.forward(size)
    winston.left(120)
```

```
def triangle(size):
    #loop this code 3 times
        winston.forward(size)
        winston.left(120)
```

What are loops?

Loops allow code to be executed multiple times

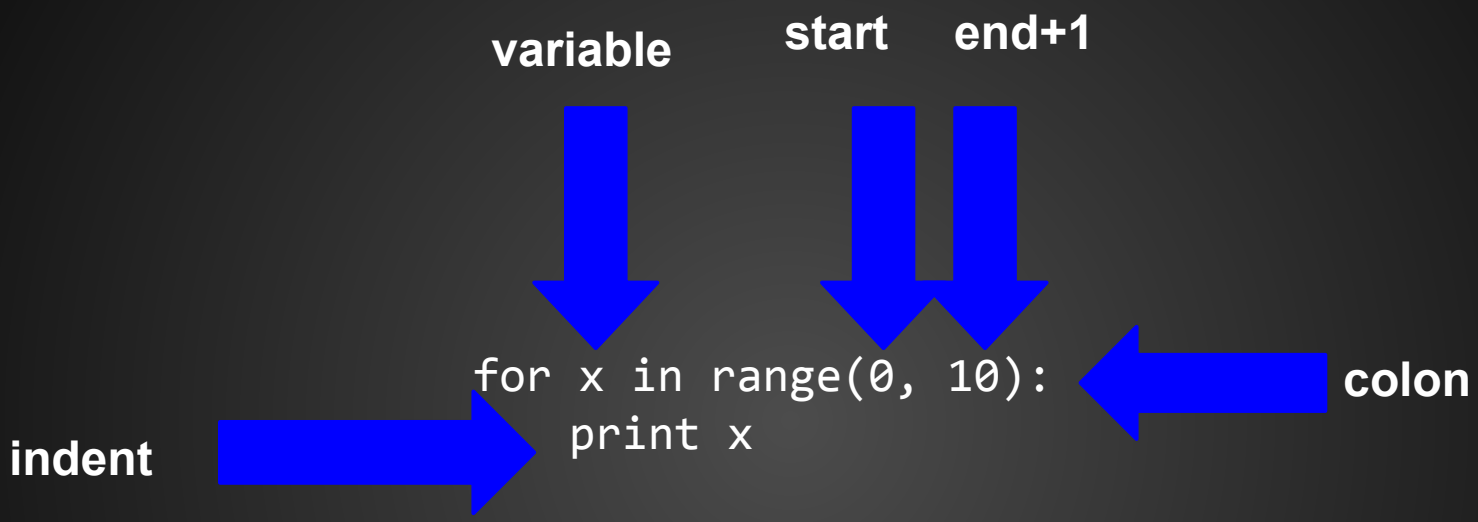
```
def dodecagon(size):
    winston.forward(size)
    winston.left(30)
    winston.forward(size)
    winston.left(30)
    winston.forward(size)
    winston.left(30)
    winston.forward(size)
    winston.left(30)
    winston.forward(size)
    winston.left(30)
    winston.forward(size)
    winston.left(30)
    winston.forward(size)
    winston.left(30)
    winston.forward(size)
```

```
def dodecagon(size):
    #loop this code 12 times
        winston.forward(size)
        winston.left(30)
```

Types of loops

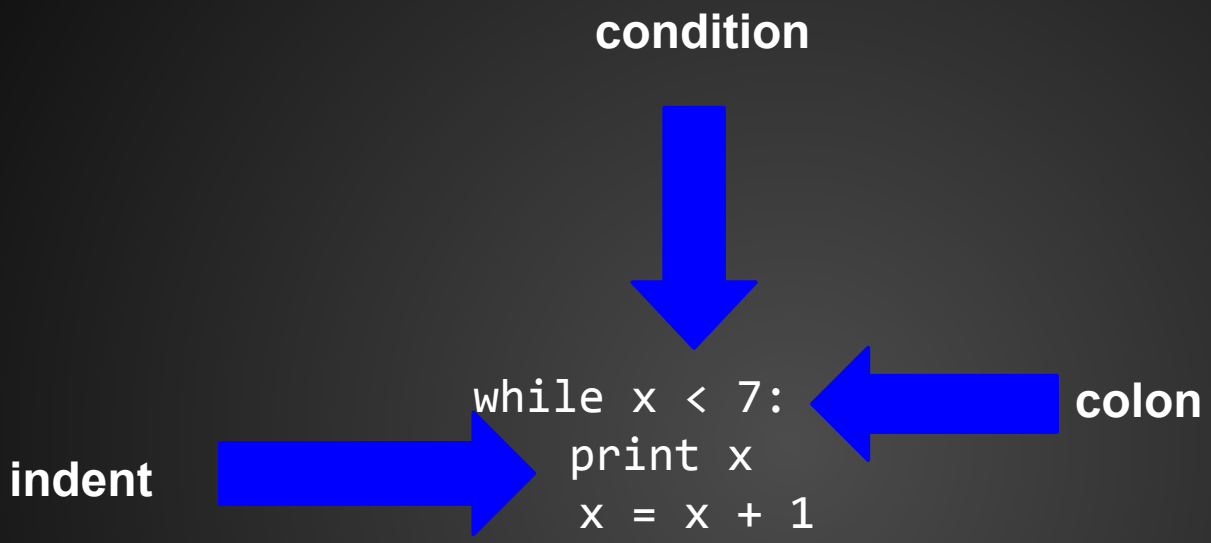
- For loops
  - Generally used for a known number of repetitions
- While loops
  - Generally used when number of repetitions is unknown/not known at the start

For loops



REMEMBER TO INDENT

While loops



REMEMBER TO INDENT

Why is this useful?

- Do things with less code

```
print 1
print 2
print 3
print 4
print 5
print 6
print 7
print 8
print 9
print 10
...
print 100
```

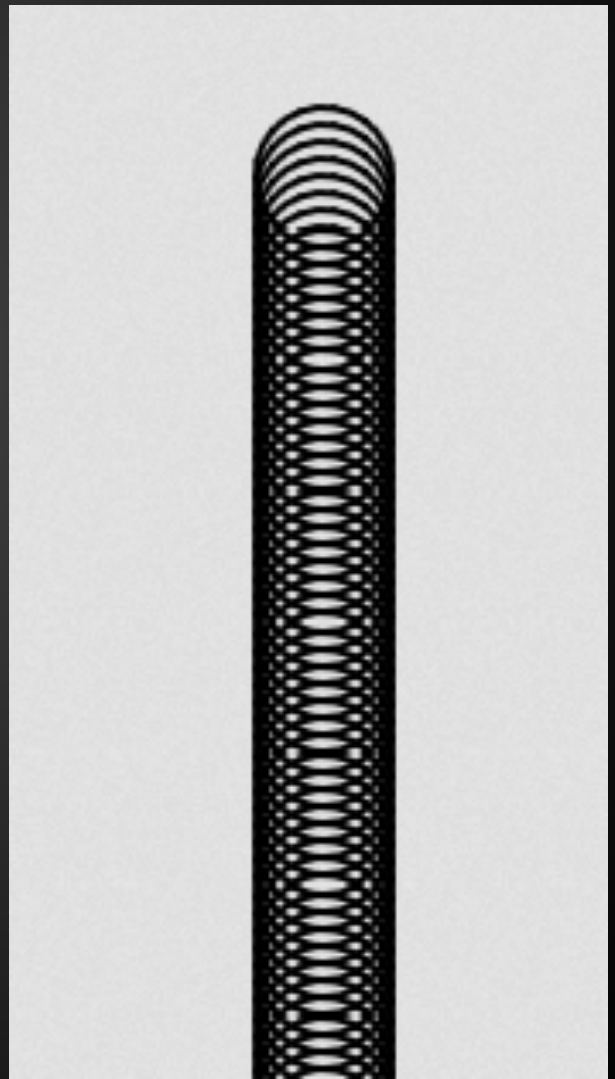
```
for n in range(1,101):
    print n
```

Why is this useful?

- That's it

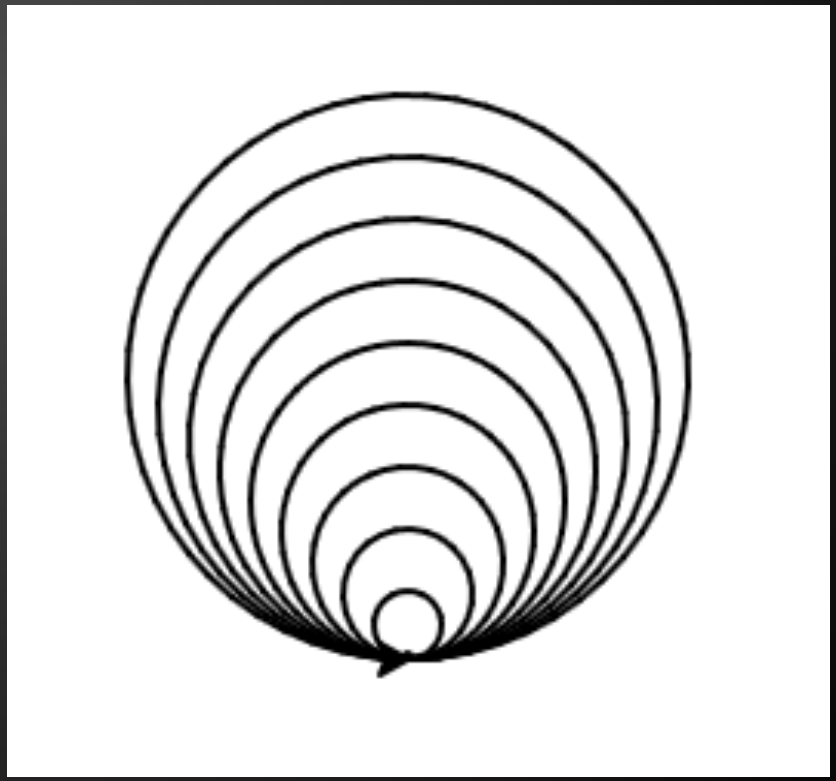
Drawing things

```
def tube():
   for i in range(1,100):
      winston.circle(20)
      winston.penup()
      winston.right(90)
      winston.forward(5)
      winston.left(90)
      winston.pendown()
```



Drawing things

```
def foo():
   for i in range(1,100,10):
      winston.circle(i)
```



Smarter Chatbot

```
answer = ''
while answer != 'please?':
   answer = raw_input("Where's your manners?")
print 'Thank you!'
```

Questions?

Another Pop Quiz!