

Game Summary

Title: *Guard Escape*

Genre: Action/Adventure

Platform: Unity (PC)



Plot Overview:

In *Guard Escape*, you play as a skilled adventurer navigating through a dangerous environment filled with relentless guards. Your objective is to survive and escape the area while dealing with the persistent threats posed by the guards. As you make your way through, you'll need to rely on quick reflexes and strategic thinking to avoid being caught or killed.

Gameplay:

The game is played from a **first-person perspective**, allowing you to fully immerse yourself in the environment. You control your character using the keyboard and mouse, moving through the world and interacting with objects and enemies. Guards roam the area and will chase you if you're detected within their range.

There is no traditional health system, but the real challenge comes from avoiding guards and surviving long enough to escape. Every time you kill a guard by interacting with them, you'll see a message pop up saying, "You killed the guard," and your progress is tracked by the number of guards you've defeated.



Key Features:

- **Guard AI:** The guards will detect you if you're within a certain range and will chase you. You'll need to evade them or eliminate them to proceed.
- **Guard Kill Tracker:** Track your progress by counting the number of guards you've killed, with a message displayed every time a guard is defeated.
- **First-Person Perspective:** Experience the game from the character's viewpoint, enhancing the immersion and tension as you navigate through the environment.
- **Dynamic Interaction:** The game responds to player actions with interactive messages and feedback, like "You killed the guard" and a tally of the guards defeated.

Objective:

Your primary goal is to survive the relentless guards and escape the area. Defeat as many guards as possible, but be cautious and avoid being caught. The more guards you kill, the more progress you make towards your escape.

End Goal:

Escape the territory and eliminate as many guards as possible without being caught. Keep moving and stay alert to achieve victory!

