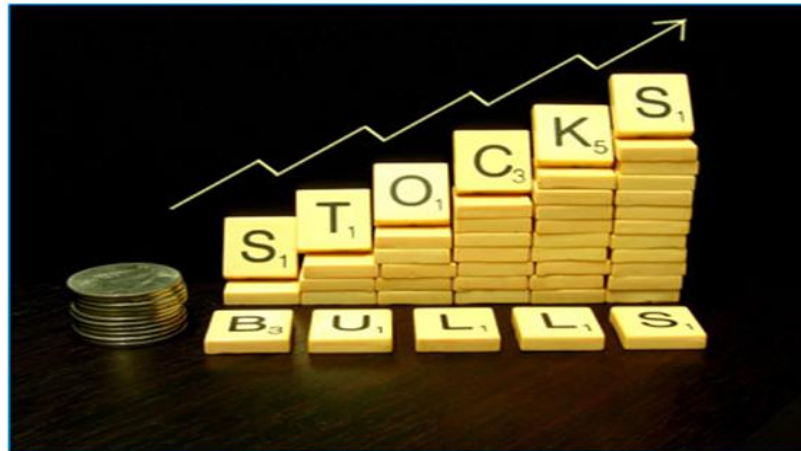


JUET WALL STREET

“Buy, hold & sell”

INTRODUCTION:

The life of a trader is a life on the edge. The amounts of money in trading keeps on rotating but never seem to materialize. A good trader knows and detects the signals that the market sends and reacts in a proportional way. As a trader you have to be ahead of the herd and the market.



PROBLEM STATEMENT:

The event basically would present before you a new concept of share marketing. Just like big organizations and companies have their own shares in the market, the various events of DEXTRA would have specific amount of shares and the customers (here participants) would be allocated with a fixed amount of capital/virtual money to buy and sell the shares.

The price of the shares would be refreshed periodically. So, it's a chance to in-cash the business skills, for those who have the Mania of Share and Business in them.

Aim of JUET Wall Street is to come up with the team having the highest capital at the end of game. At the beginning all the teams would be provided with a fixed amount of money (virtual), with which they are supposed to build-up their empire.

GENERAL RULES:

- All selected participants must come with their valid ID-card in competition.
- Laptops/personal computers are not allowed near the Counters. Other Wi-Fi, Bluetooth, etc. devices must be switched off. The organizers hold the right to check the devices and their usage.
- One individual can register for only one team.
- Each group will be given an account with some fixed amount of money (virtual).
- Transactions would be done only if any of the 2 team members are present in person at the counter.
- In case of any dispute the organizer's decision will be final and binding.
- The organizer reserve the rights to change any or all the above rules as they deem fit. Change in rules, if any will be highlighted on the website and notified to the registered team.

JUDGEING CRITERIA:

At last who so ever hold the maximum virtual money will be decided as the winner.

TEAM SIZE:

- Teams may comprise of 2 individuals, single participant would also be entertained.
- Max team size is of 2 members, there is no year or college bound.
- Faculty members may also participate individually or in teams.

ELIGIBILITY CRITERIA:

- All students with a valid Identity Card of DEXTRA2014 and with a valid ACL (accommodation conformation letters) are eligible to participate.
- Non-JUET participants must possess an Accommodation Confirmation Letter (ACL) issued by the organizing body at the time of registration. **Registration Card will not be issued without ACL.**

EVENT MANAGERS:

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