PHIL GARBRECHT

Github | Portfolio | LinkedIn | philgarbrecht@gmail.com | 512-230-0439

Full-Stack Software Engineer with 5 Years Development Experience

I fell in love with coding through web development, working professionally on websites for the last 5 years. Through my work experience, formal education, and self-study I've expanded my skills to include a wide range of programming languages and technologies. My career goal is to become a full-time software engineer on a team where I can contribute my problem-solving and leadership skills. In my free time, I enjoy working on children's educational apps for my business.

Skills

HTML | CSS | Javascript | Java | Spring | Python | MongoDB | Express | React | React Native | Node.js | SQL | PHP | Bootstrap

Technical Projects

Watermark Website

September 2020 - Present

• Business website that I manage. I lead a team in all areas of the website and contribute to development on it.

Dragon Ball Z World Tournament

July 2022

Two-player fighting game in which players take turns gathering collectables and then unleashing attacks.

My Tamagotochi

June 2022

• Single player virtual pet game in which the player must manage their pet's overall wellness to keep it alive.

Work Experience

Senior Manager, Digital Marketing | Digital Marketing Manager | Watermark | Austin, TX September 2020 - Present

- Promoted to a leadership role to coach a direct report and manage our tech stack and website development.
- One of five Watermark Award of Excellence recipients for leadership and website work fueling business growth.

Marketing Programs Manager | Content Marketing Manager | Khoros | Austin, TX January 2019 - September 2020

Promoted to a leadership role working with developers, designers, and product SMEs to drive website conversion.

Digital Marketing Specialist | Self-Employed | Remote

September 2017 - January 2019

• Built high-converting websites and landing pages for long-term clients in health & wellness, tech, and education.

Education

Software Engineering Immersive Program | General Assembly | Remote

May 2022 - November 2022

• 420 hour program focused on core software engineering, product development, & computer science skills.

Front End Web Development Program | General Assembly | Remote

March 2022 - May 2022

60 hour program focused on core web development concepts, languages, technologies, and workflows.

B.A. in Literature | University of California, Santa Cruz | Santa Cruz, CA

September 2011 - June 2015

• Four-year degree with leadership positions including Resident Assistant and advanced science and math electives.

Certifications

<u>Introduction to Mobile Development</u> | Meta | Grade: 93% | 15 hours

August 2022

Introduction to Java | LearnQuest | Grade: 92% | 12 hours

June 2022

Crash Course on Python | Google | Grade: 91% | 28 hours

February 2022