PHIL GARBRECHT

<u>Github</u> | <u>Portfolio</u> | <u>LinkedIn</u> | <u>philgarbrecht@gmail.com</u> | 512-230-0439

Full-Stack Software Engineer with 5 Years Development Experience

I fell in love with coding through web development, working professionally on websites for the last 5 years. Through my work experience, formal education, and self-study I've expanded my skills to include a wide range of programming languages and technologies. My career goal is to become a full-time software engineer on a team where I can contribute my problem-solving and leadership skills. In my free time, I enjoy working on children's educational apps for my business.

Skills

HTML | CSS | Javascript | Java | Spring | Python | MongoDB | Express | React | React Native | Node.js | SQL | PHP | Bootstrap

Technical Projects

Watermark Website September 2020 - Present

• Business website that I manage. I lead a team in all areas of the website and contribute to development on it.

Dragon Ball Z World Tournament

July 2022

• Two-player fighting game in which players take turns gathering collectables and then unleashing attacks.

My Tamagotochi June 2022

Single player virtual pet game in which the player must manage their pet's overall wellness to keep it alive.

Work Experience

Senior Manager, Digital Marketing | Digital Marketing Manager | Watermark | Austin, TX September 2020 - Present

- Promoted to a leadership role to coach a direct report and manage our tech stack and website development.
- One of five Watermark Award of Excellence recipients for leadership and website work fueling business growth.

Marketing Programs Manager | Content Marketing Manager | Khoros | Austin, TX January 2019 - September 2020

• Promoted to a leadership role working with developers, designers, and product SMEs to drive website conversion.

Digital Marketing Specialist | Self-Employed | Remote

September 2017 - January 2019

Built high-converting websites and landing pages for long-term clients in health & wellness, tech, and education.

Education

Software Engineering Immersive Program | General Assembly | Remote

May 2022 - November 2022

420 hour program focused on core software engineering, product development, & computer science skills.

Front End Web Development Program | General Assembly | Remote

March 2022 - May 2022

60 hour program focused on core web development concepts, languages, technologies, and workflows.

B.A. in Literature | University of California, Santa Cruz | Santa Cruz, CA

September 2011 - June 2015

Four-year degree with leadership positions including Resident Assistant and advanced science and math electives.

Certifications

Introduction to Mobile Development | Meta | Grade: 93% | 15 hours

August 2022

Introduction to Java | LearnQuest | Grade: 92% | 12 hours

June 2022

Crash Course on Python | Google | Grade: 91% | 28 hours

February 2022